

4-6 YAŞ

TAMAMLAYICI
KAZANIMLAR

GEOMETRİK
ŞEKİLLER



EĞİTİM HİZMETLERİ
GENEL MÜDÜRLÜĞÜ

4-6 YAŞ

TAMAMLAYICI KAZANIMLAR

Proje : Eğitim Hizmetleri Genel Müdürlüğü

Proje Yöneticisi : Sedide AKBULUT

Proje Koordinatörü : Muammer ŞAHİN

Editör: Firdevs KISIM

Danışman: Mehmet AKÇEŞME

Hazırlayan: Şükran Tuğba GÖKDEMİR



**EĞİTİM HİZMETLERİ
GENEL MÜDÜRLÜĞÜ**



GEOMETRİK ŞEKİLLER KAZANIMLAR

- Kare
- Daire/Çember
- Üçgen
- Dikdörtgen
- Elips

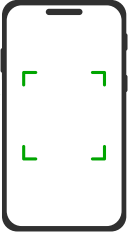
1. Temel geometrik şekilleri söyler.
2. Geometrik şekillere çevresinden örnekler verir.
3. Farklı materyaller kullanarak geometrik şekiller oluşturur.

- İlk etapta sırasıyla çember, üçgen, kare, dikdörtgen ve daire geometrik şekilleri farklı etkinliklerle çocuklara tanıtılır.
- Geometrik şekiller öğretilirken çocuklar, çevrelerinden örnekler vermeleri için teşvik edilir.
- Çocuklara farklı materyaller kullanarak (oyun hamuru, kurdan vb.) kavradıkları geometrik şekilleri oluşturmaları için fırsat tanınır.



KARE

DÖRT KENARIM VAR BENİM,
EŞİTTİR TÜM ÇİZGİLERİM.
KÖŞELERİM BİRLEŞİR,
BENİM ADIM KAREDİR.

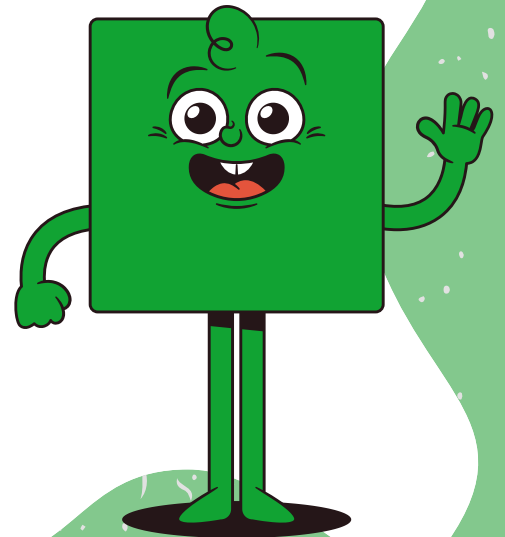


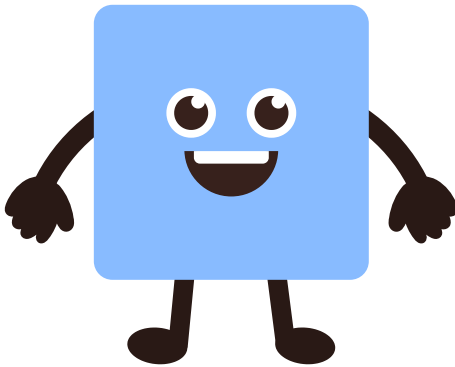
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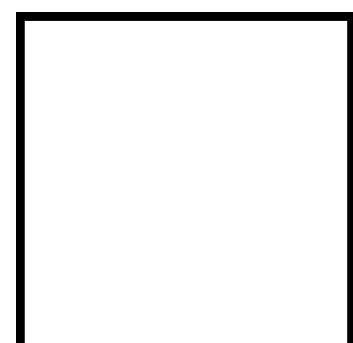
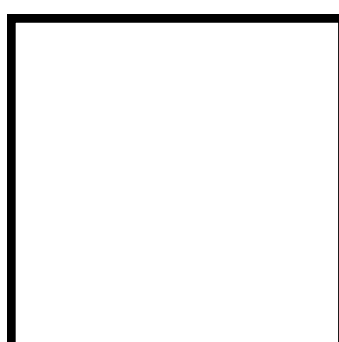
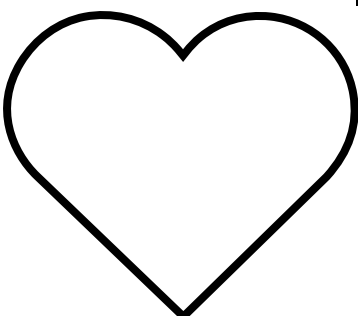
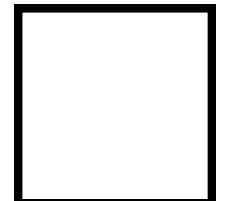
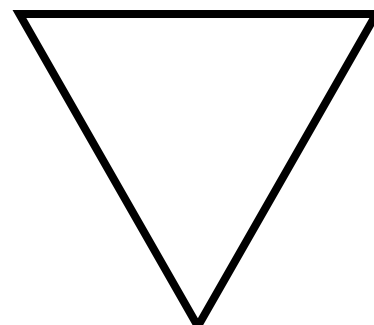
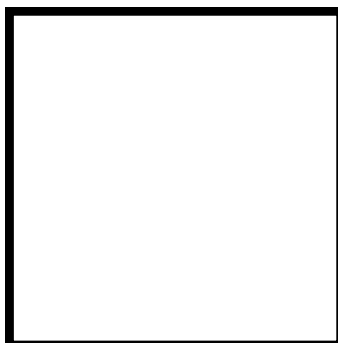
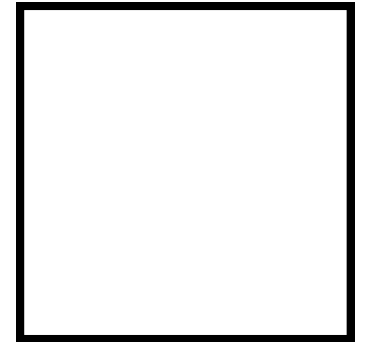
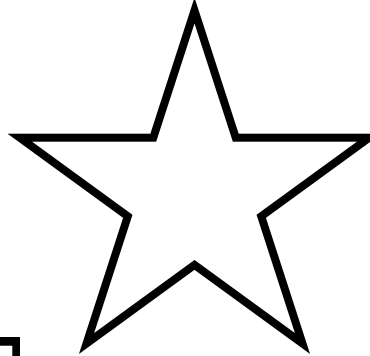
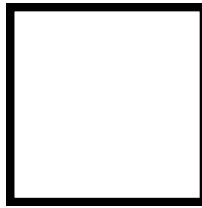
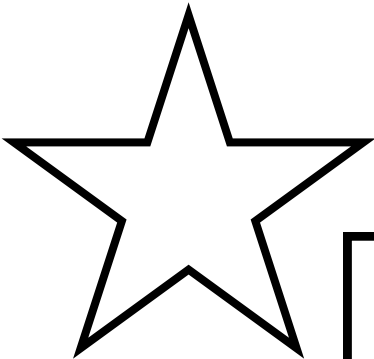
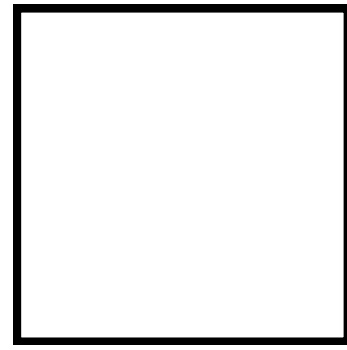
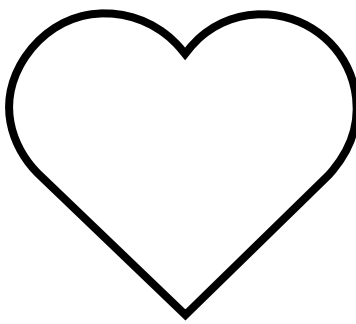
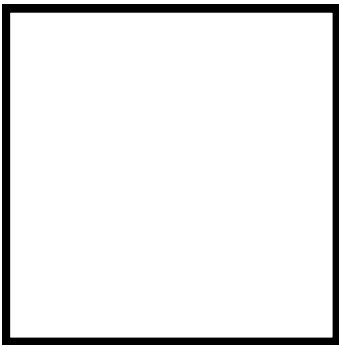
ETRAFINA BAK VE SÖYLE
NELER KAREYE BENZİYOR SENGE?
BULMAK İÇİN SAY KENARLARINI,
BİR İKİ, ÜÇ, DÖRT.
HEPSİ EŞİTSE KAREDİR ONUN ADI.

OYUNCAKTA, DUVARDA,
PENCEREDE, AYNADA,
BİR SÜRÜ KARE SAKLI,
BAKARSAN ETRAFINA.

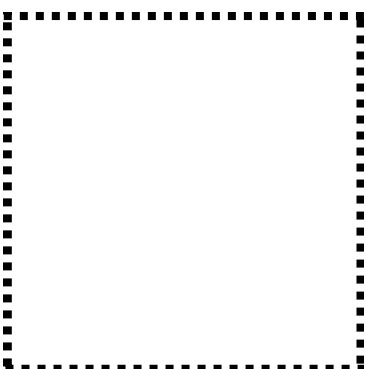
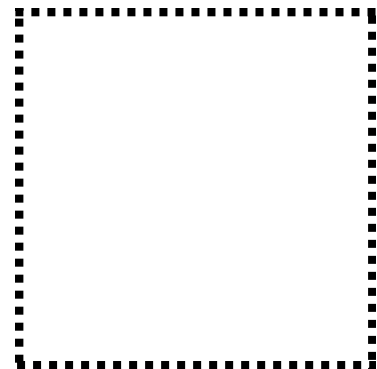
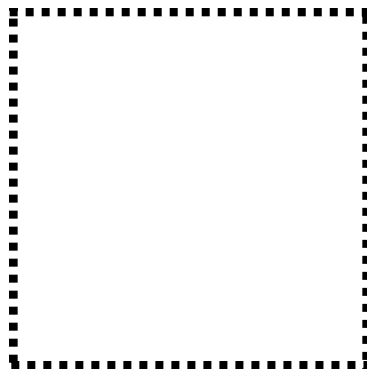
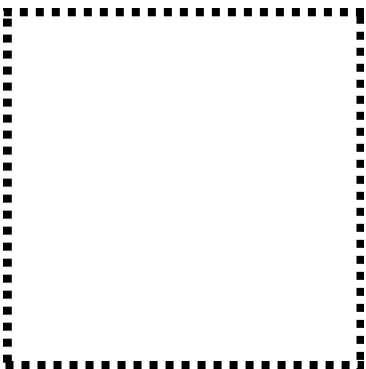
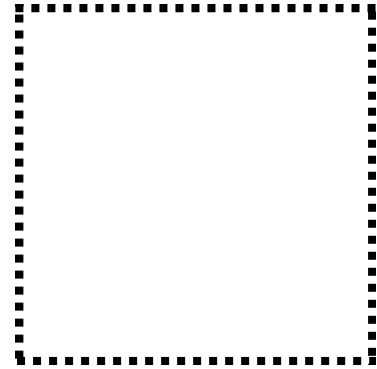
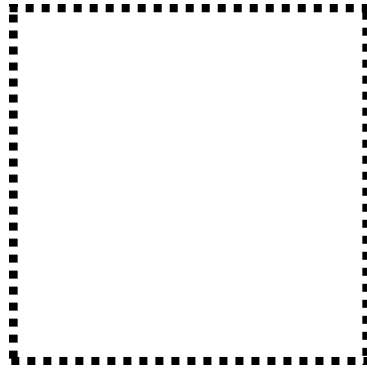
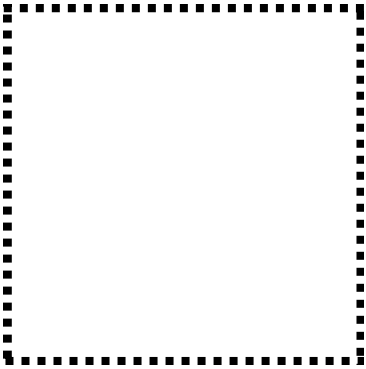
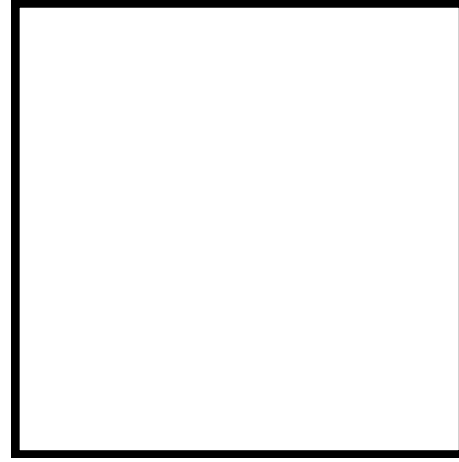
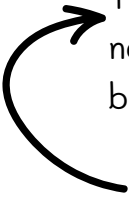




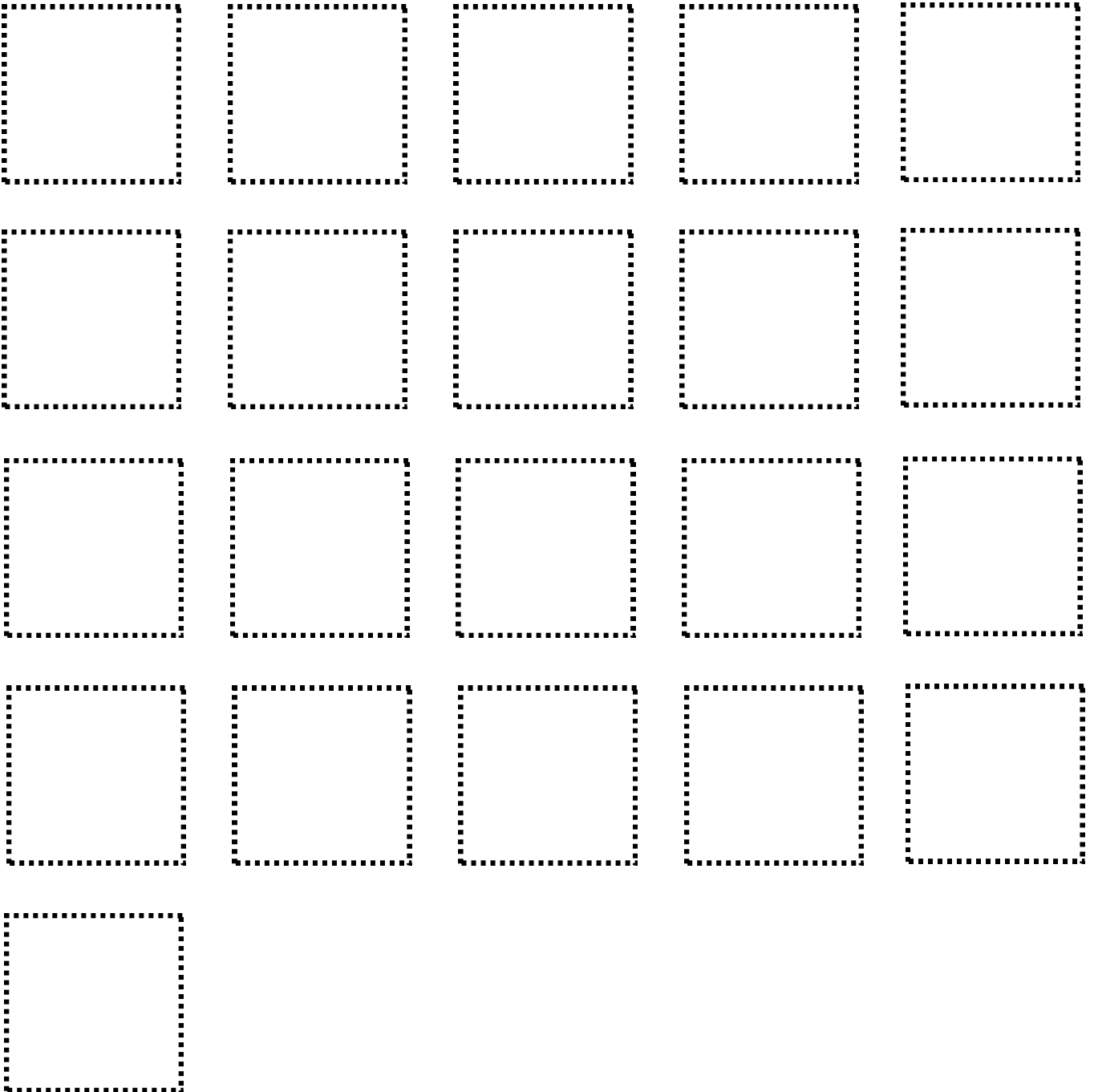
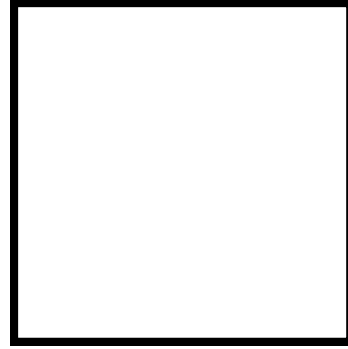
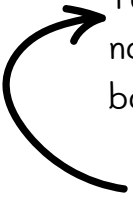
Aşağıdaki
şekillerden
sadece kare
olanları boya.

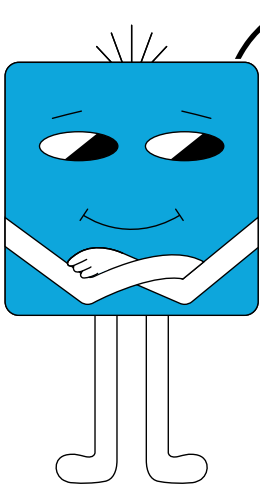


Yanımdaki kareyi istediğin renge boya ve aşağıdaki tüm karelerin noktalarını birleştir ve boş yere iki tane kare çiz. Kareleri istersen boyayabilirsin.

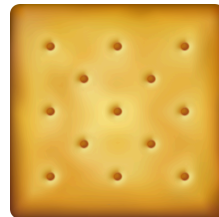
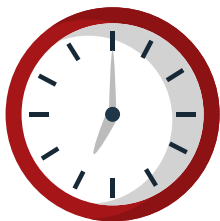
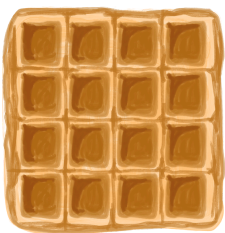
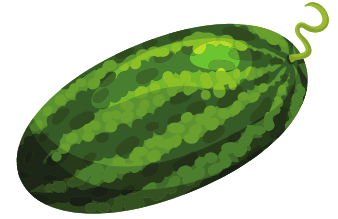
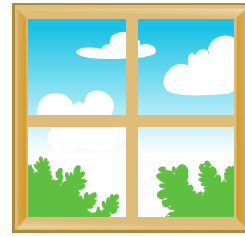
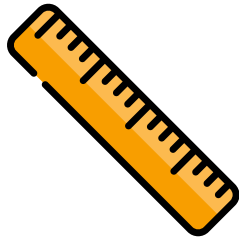
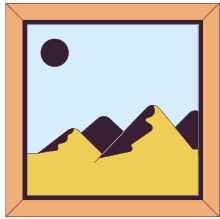
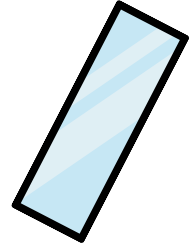
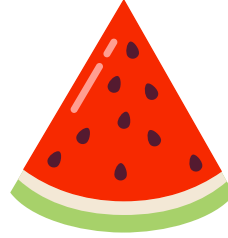
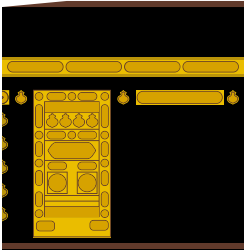


Yanımdaki kareyi istediğin renge boya ve aşağıdaki tüm karelerin noktalarını birleştir ve boş yere dört tane kare çiz. Kareleri istersen boyayabilirsin.



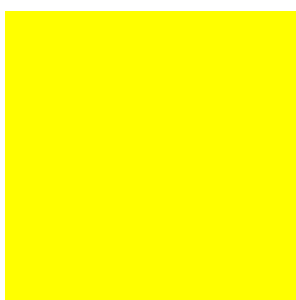
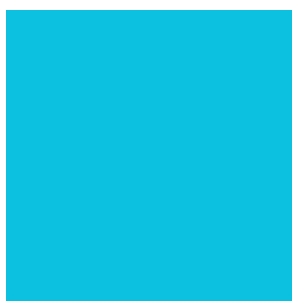
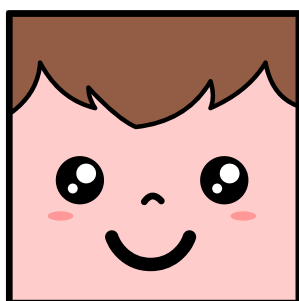
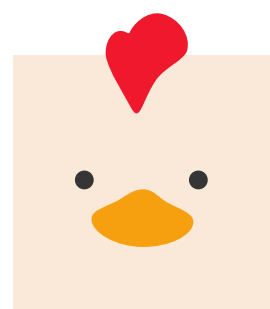
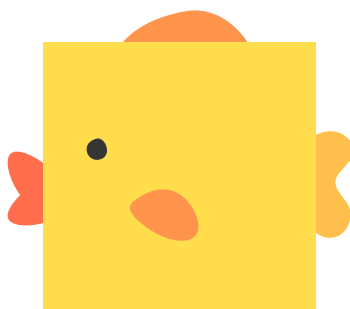
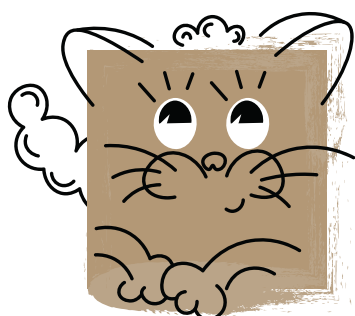


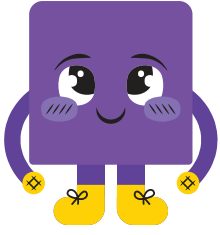
Aşağıdaki şekillere bak ve bana, yani kareye benzeyenleri yuvarlak içine al.



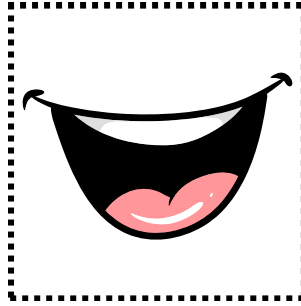
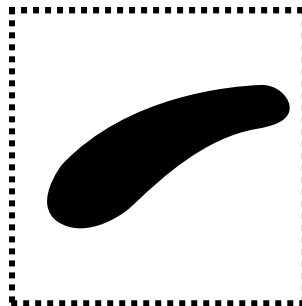
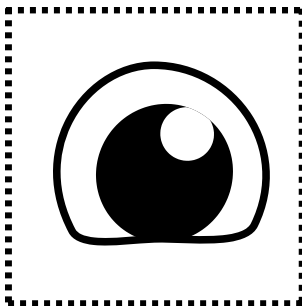
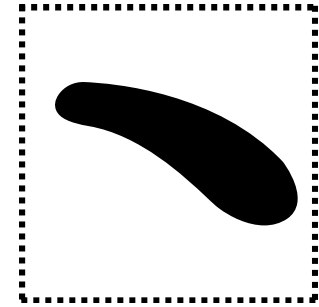
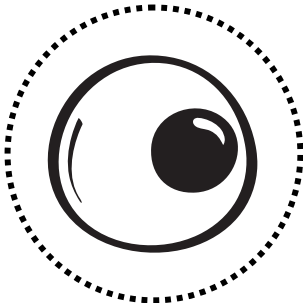
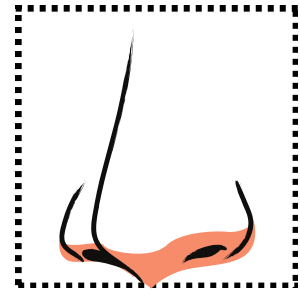
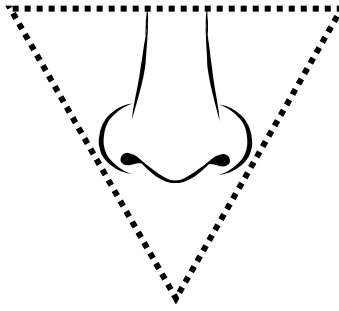
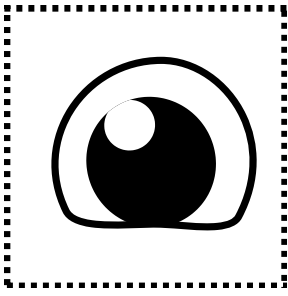


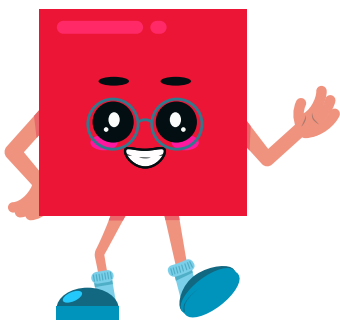
Aşağıdaki kareleri kullanarak, örnek görsellerdeki gibi çizim yap ve hayal gücünü kullanarak istediğin bir görsel ortaya çıkar.



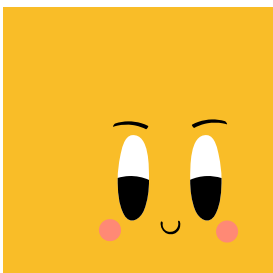


Aşağıdaki şekillerden sadece kare olanları seçip etrafından kes. Daha sonra, bu kareleri yeni bir kâğıda yapıştırarak yandaki görseli oluştur.

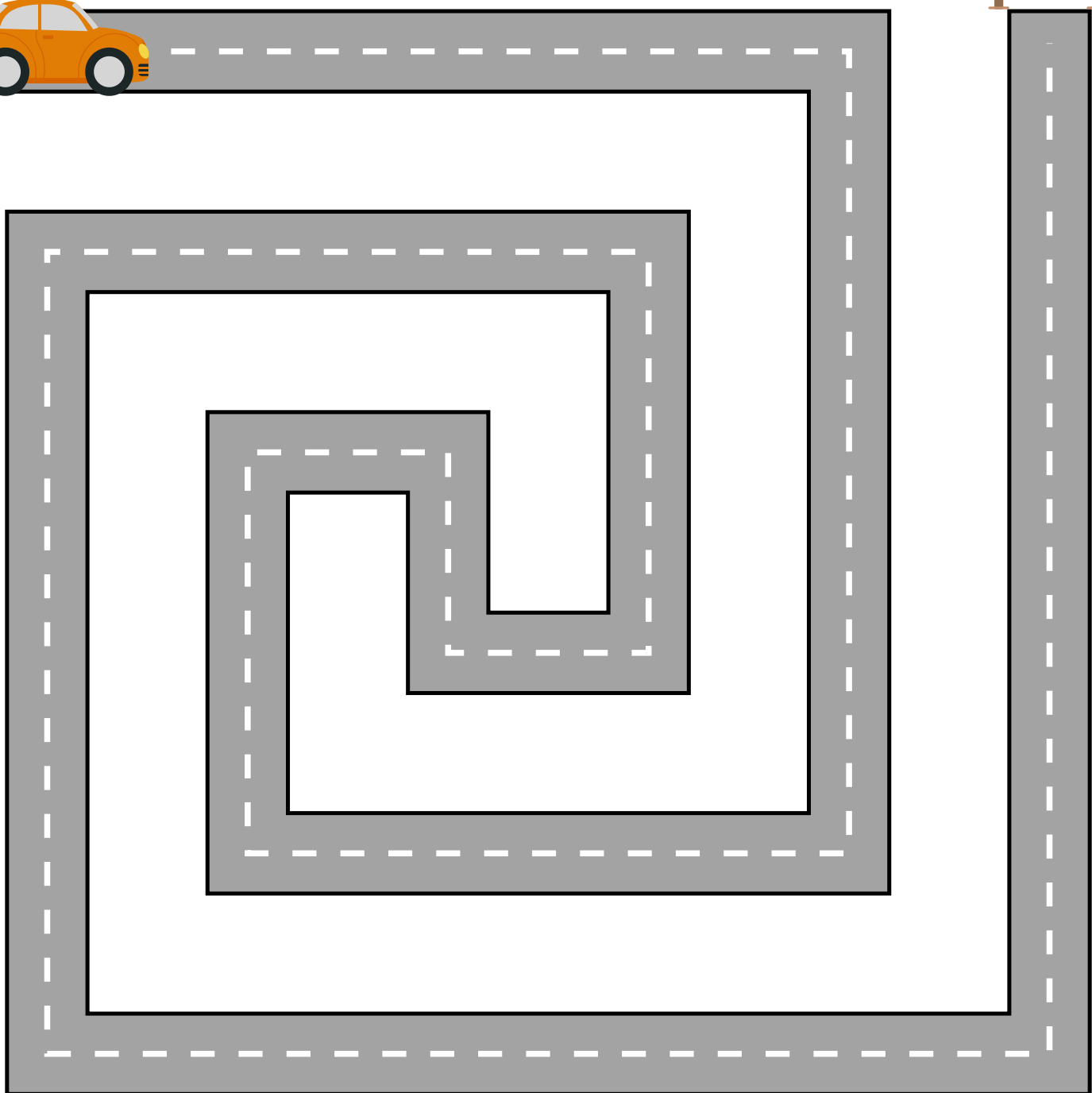
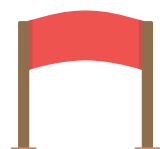




Çevrende kareye benzeyen neler var? Etrafına bak, incele ve kareye benzeyen nesnelere aşağıya çiz.

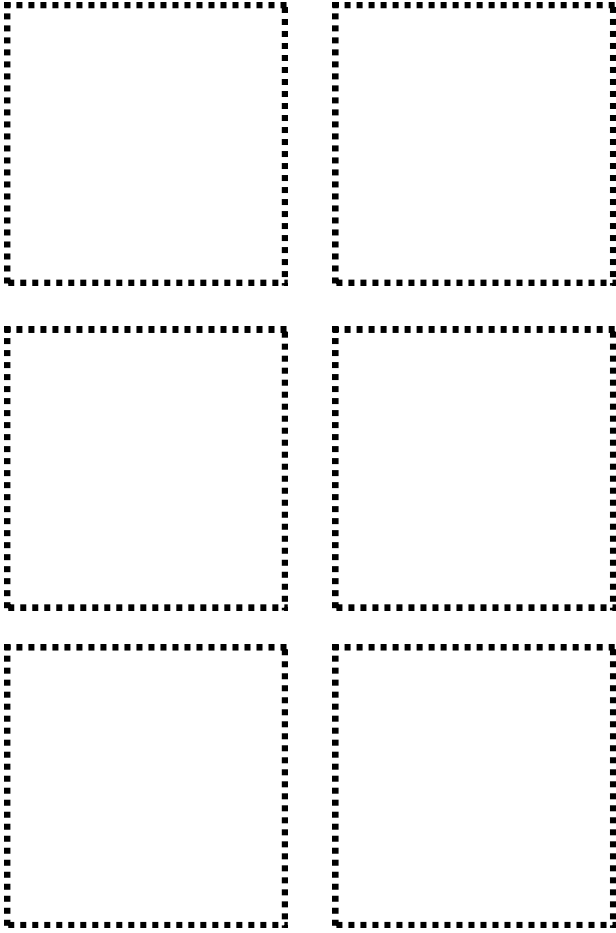


Aşağıdaki kare yolu parmağınla takip et. Küçük bir araban varsa yolun üzerinden sürebilirsin. Oyun hamurun varsa onu da yolun üzerine yerleştirebilirsin.

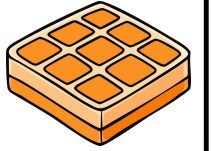
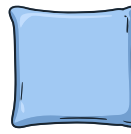
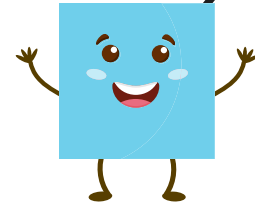
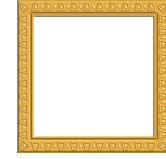




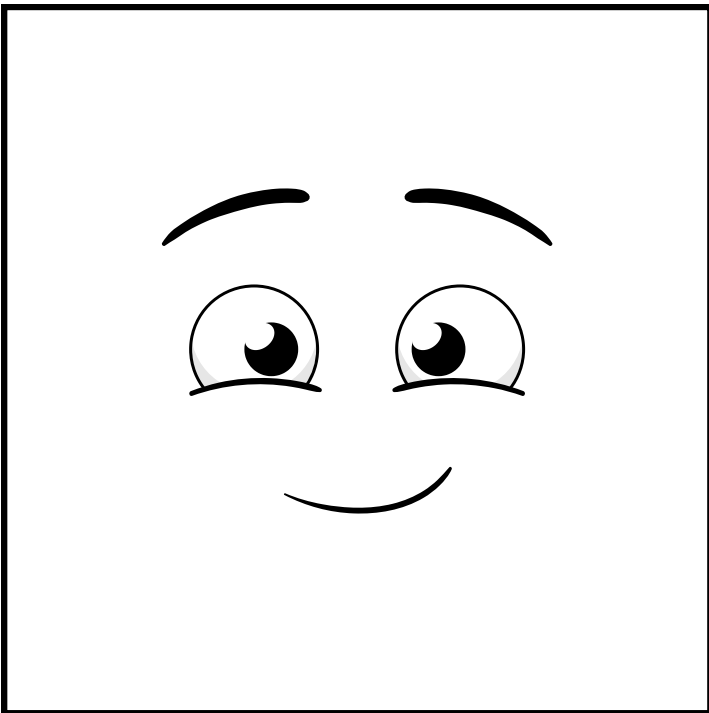
Çizgileri birleştir.



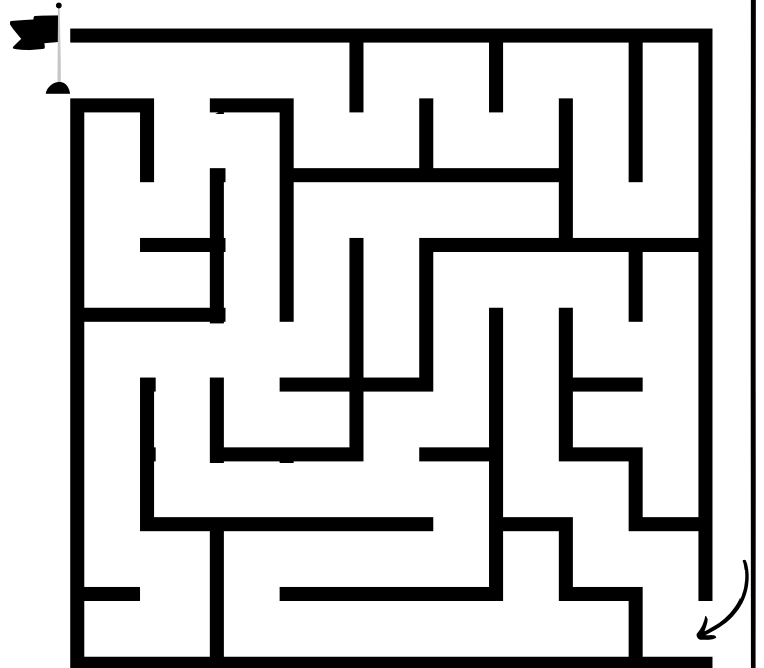
Kareye benzeyenleri eşleştir.



Kareyi boya.



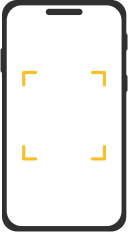
Labirenti başlangıçtan bitişe tamamla.





DAİRE

KENARIM YOK, YUVARLAĞIM,
TEKERLEK GİBİ TOPARLAĞIM.
İÇİM DOLUYSA DAİREYİM,
BOŞ OLURSA ÇEMBER ADIM.

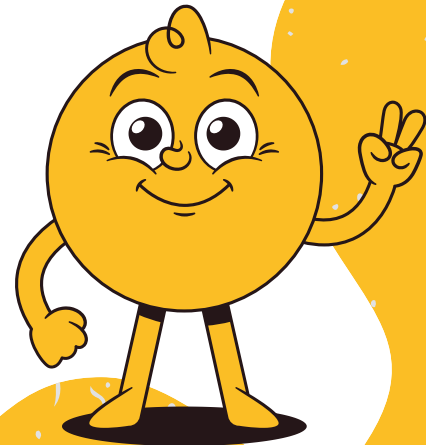


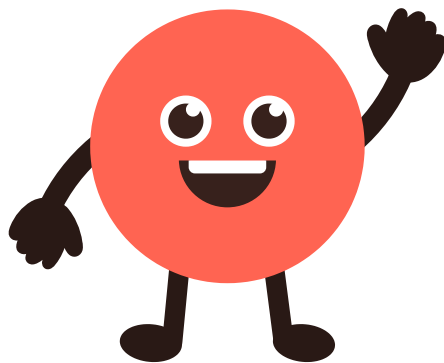
Şiiri bir de şarkı
olarak dinlemek
istersen karekodu
okut



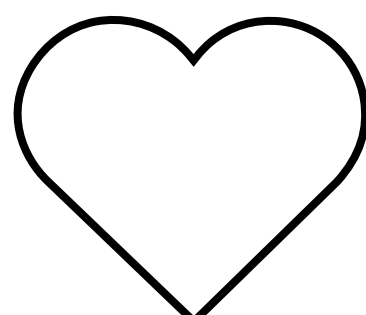
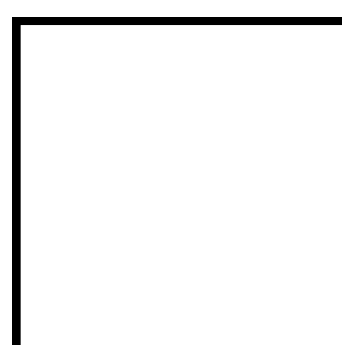
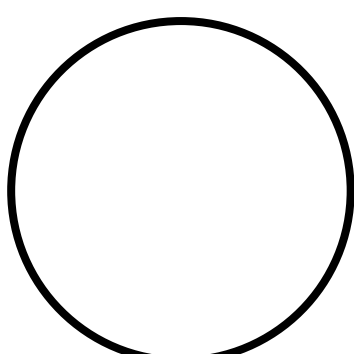
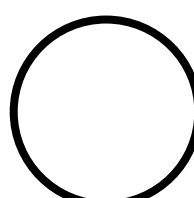
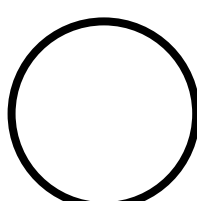
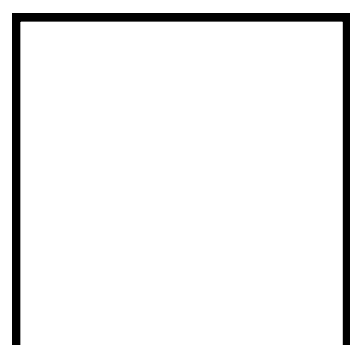
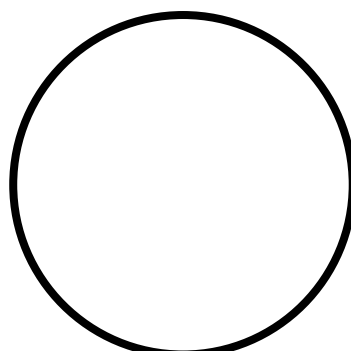
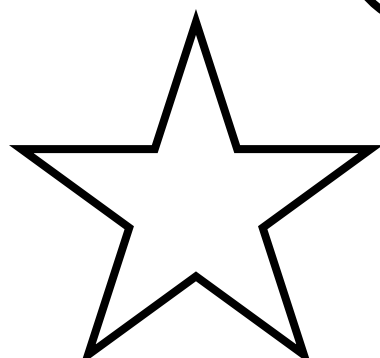
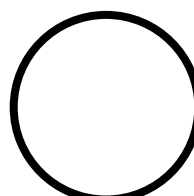
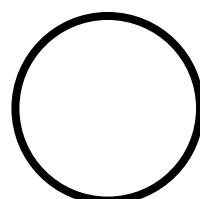
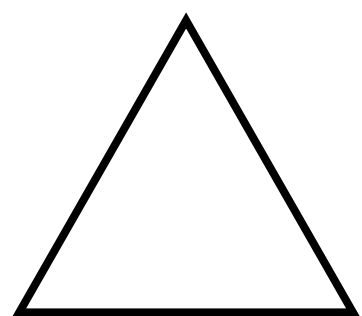
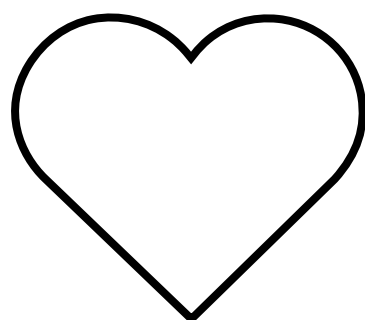
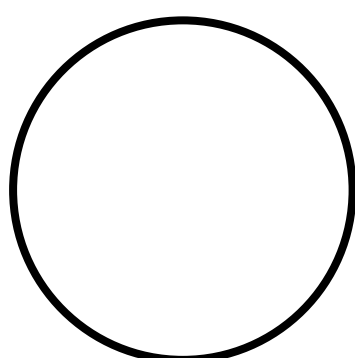
NE KENARI VAR, NE KÖŞESİ,
PORTAKAL, MANDALINA, VIŞNESİ
SİMİT, PİZZA, TABAKTA,
YUVARLAKTIR LAHANA DA.

HALKA HALKA ŞEKİLİYLE
BENZER TATLIYA, BÖREĞE,
HER YERDE VARDIR DAİRE
ĞER DİKKATLİ BAKARSAN SEN DE.

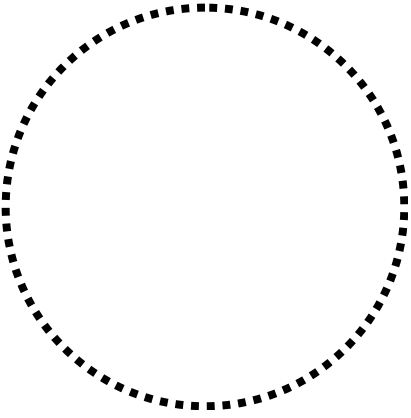
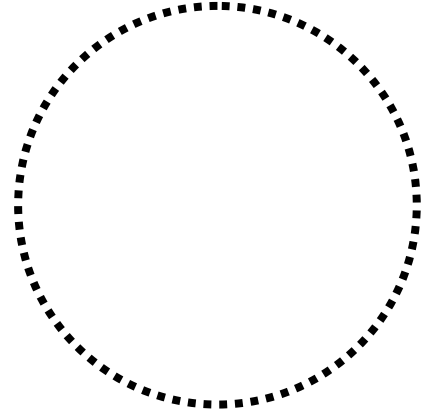
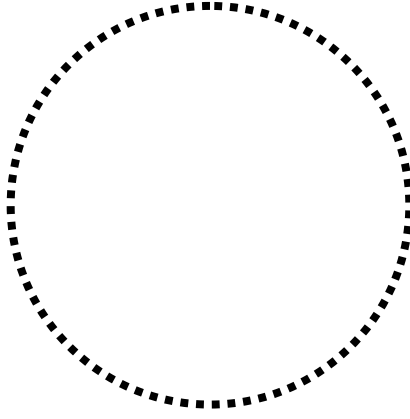
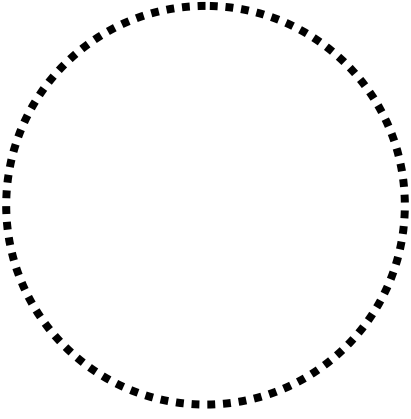
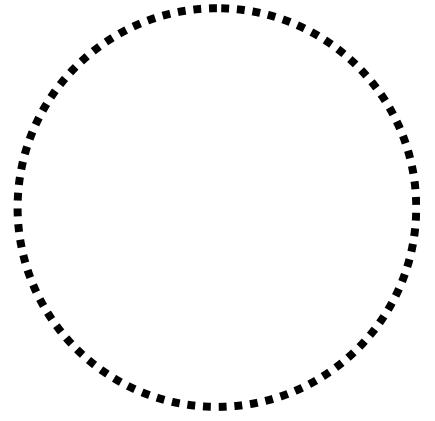
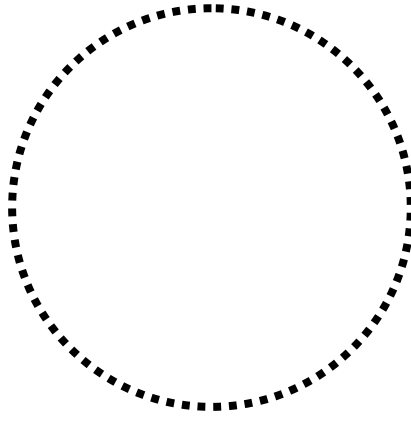
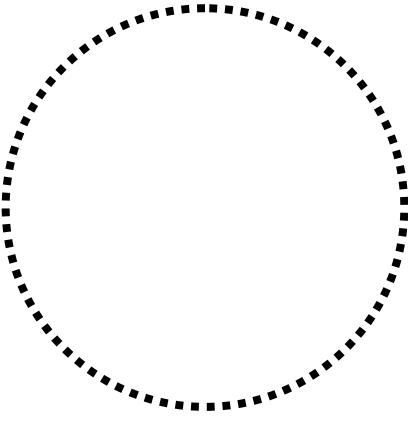
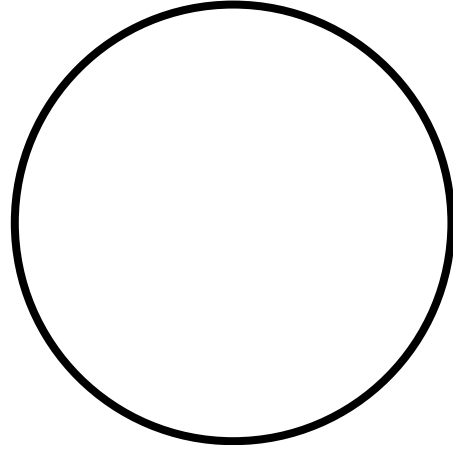
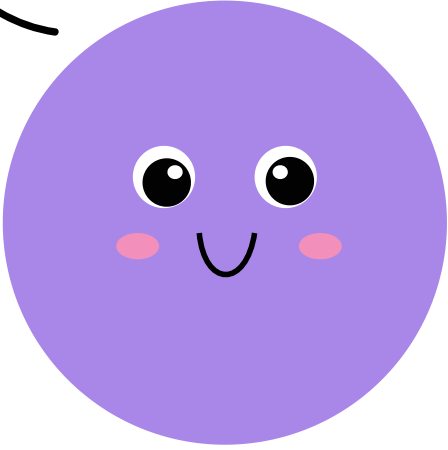
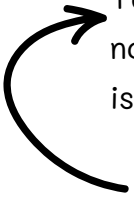




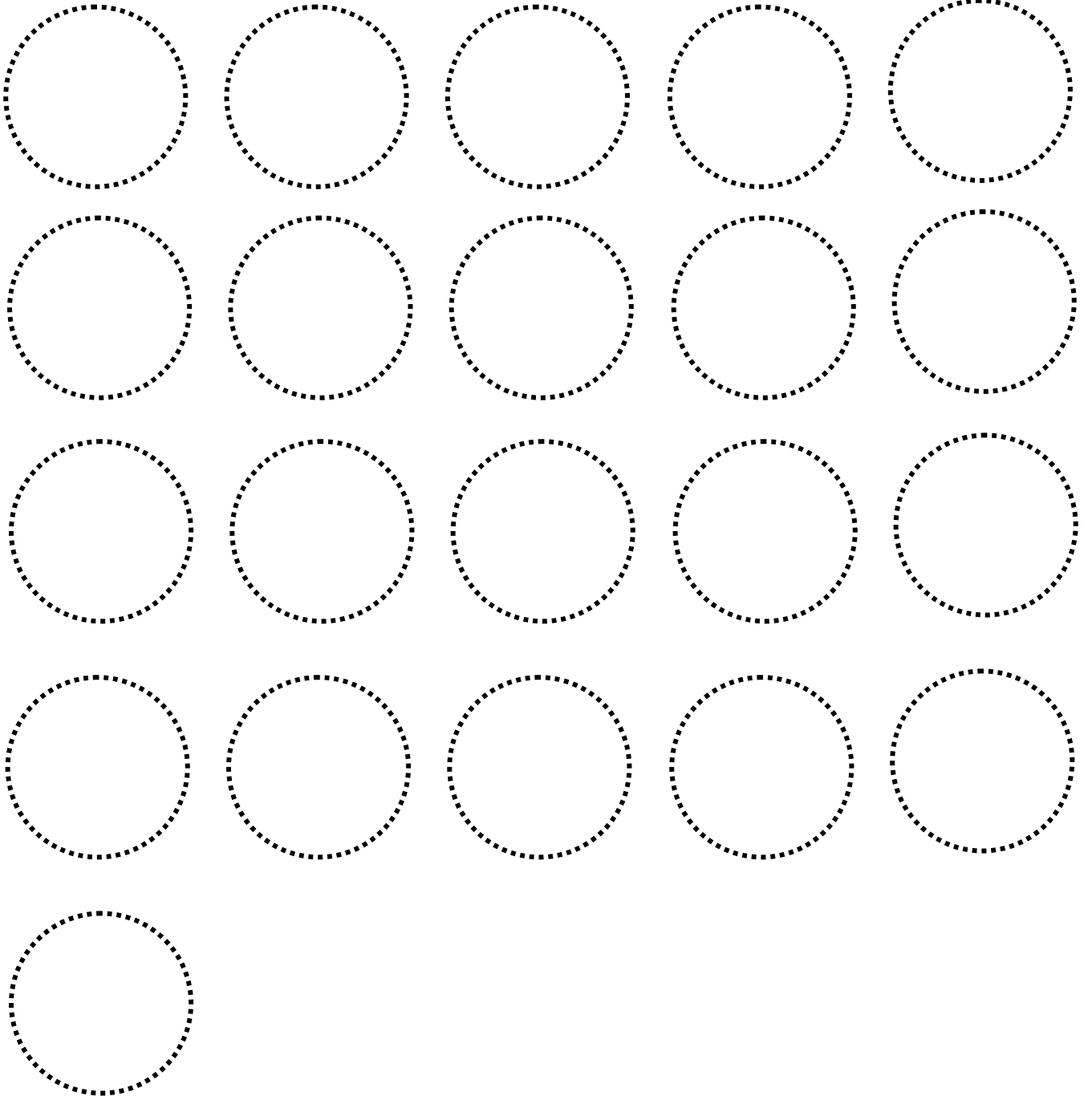
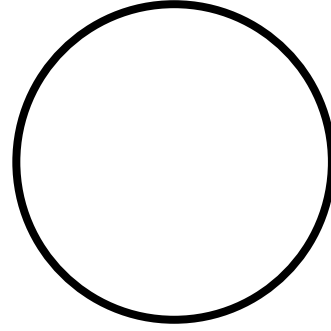
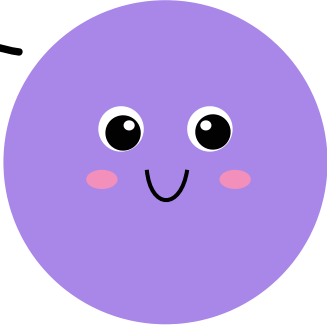
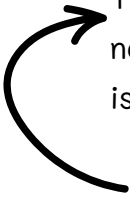
Aşağıdaki
şekillerden
sadece daire
olanları boya.

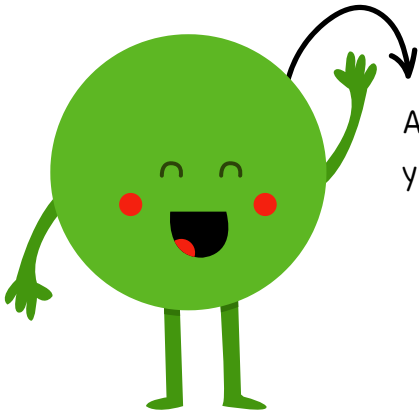


Yanımdaki daireyi istediğin renge boya ve aşağıdaki tüm dairelerin noktalarını birleştir ve boş yere iki tane daire çiz. Aşağıdakileri de istersen boyayabilirsin.

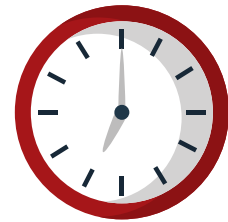
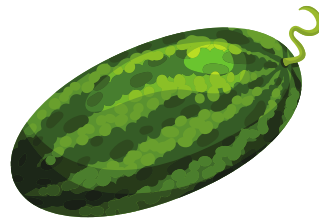
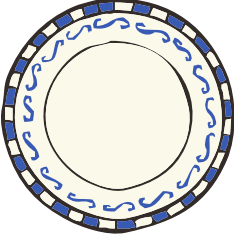
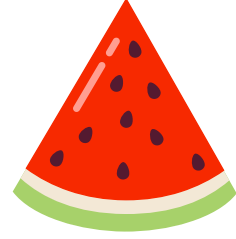
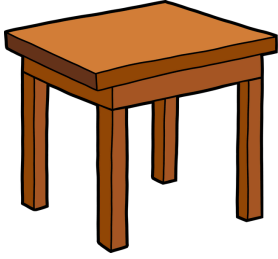


Yanımdaki daireyi istediğin renge boya ve aşağıdaki tüm dairelerin noktalarını birleştir ve boş yere dört tane daire çiz. Aşağıdakileri de istersen boyayabilirsin.



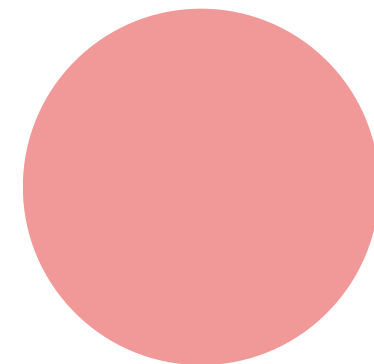
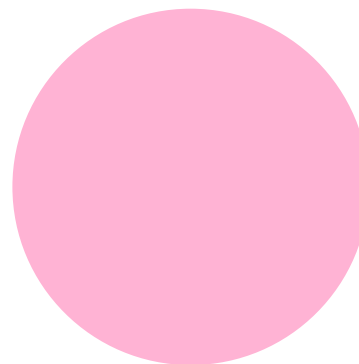
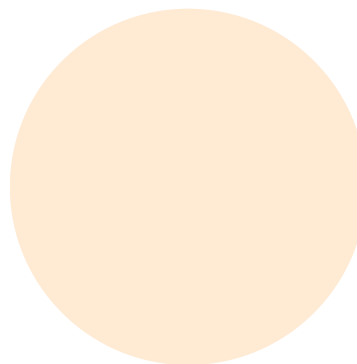
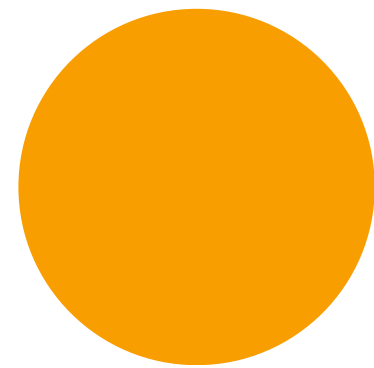
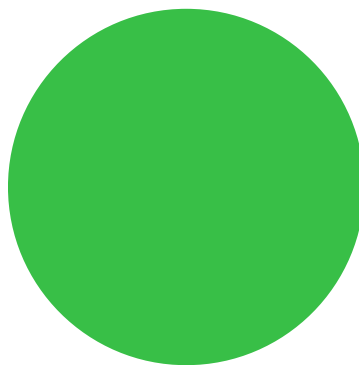
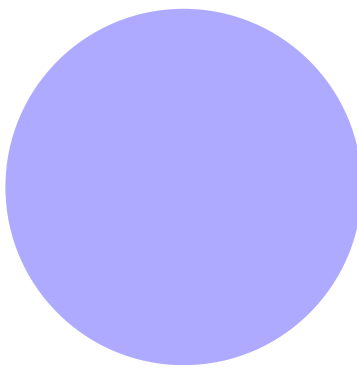
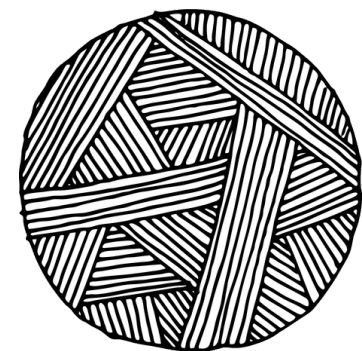
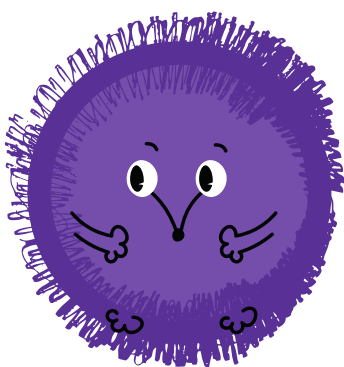


Aşağıdaki şekillere bak ve bana, yani daireye benzeyenleri yuvarlak içine al.



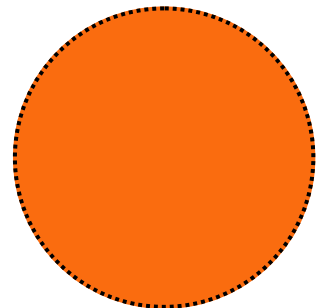
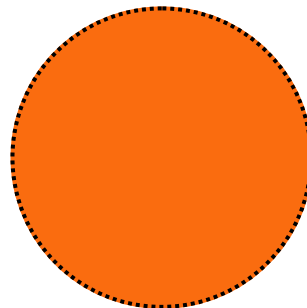
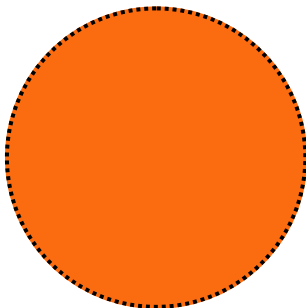
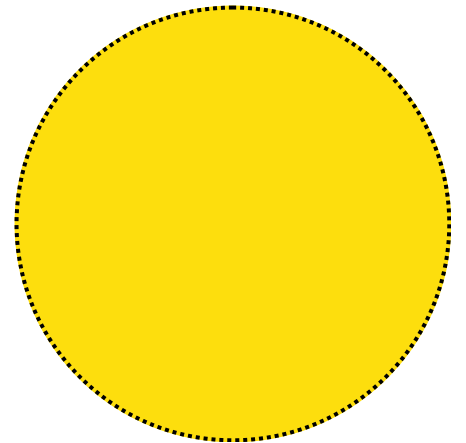
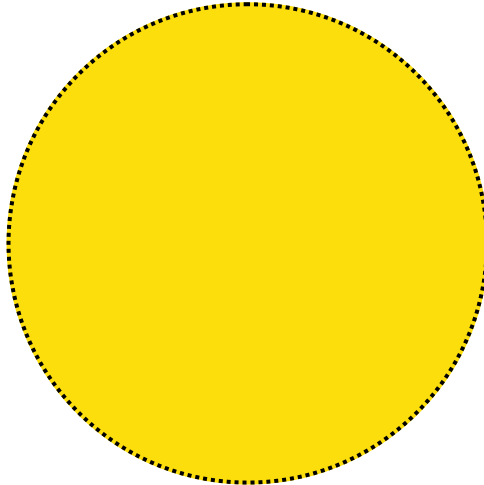
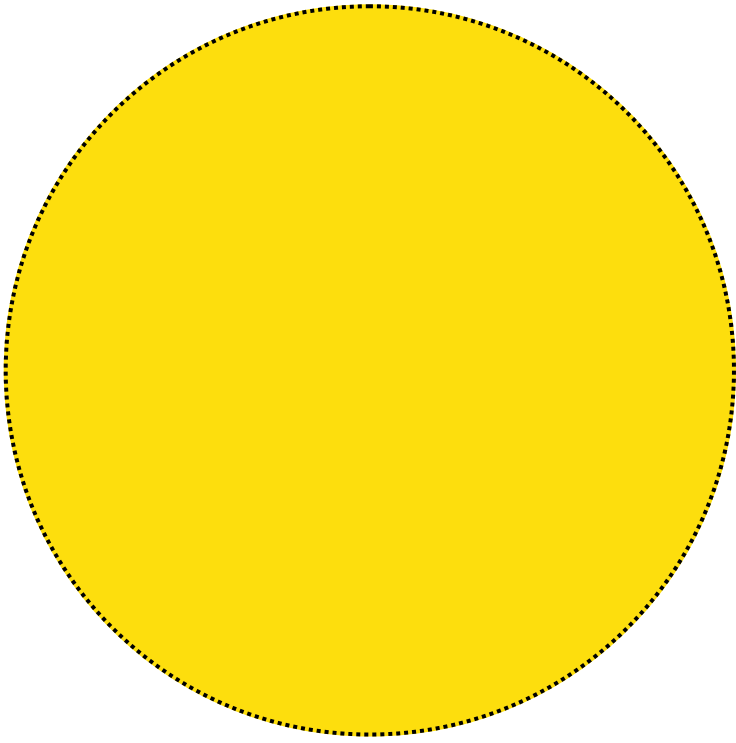
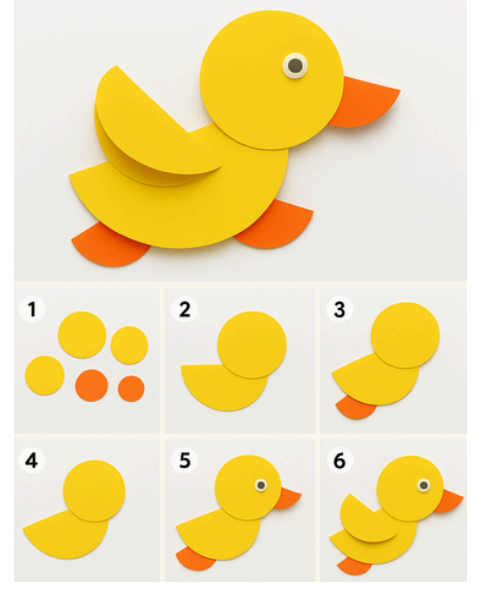


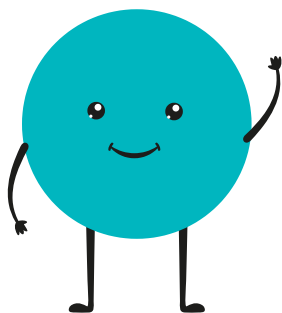
Aşağıdaki dairelere örnek görsellerdeki gibi çizim yap ve hayal gücünü kullanarak istediğin bir görsel ortaya çıkar.





Aşağıdaki daireleri etrafından kes. Örnek görseldeki gibi daireleri ikiye katlayıp yapıştırarak ördek oluştur. Gözünü de çizmeyi unutma.

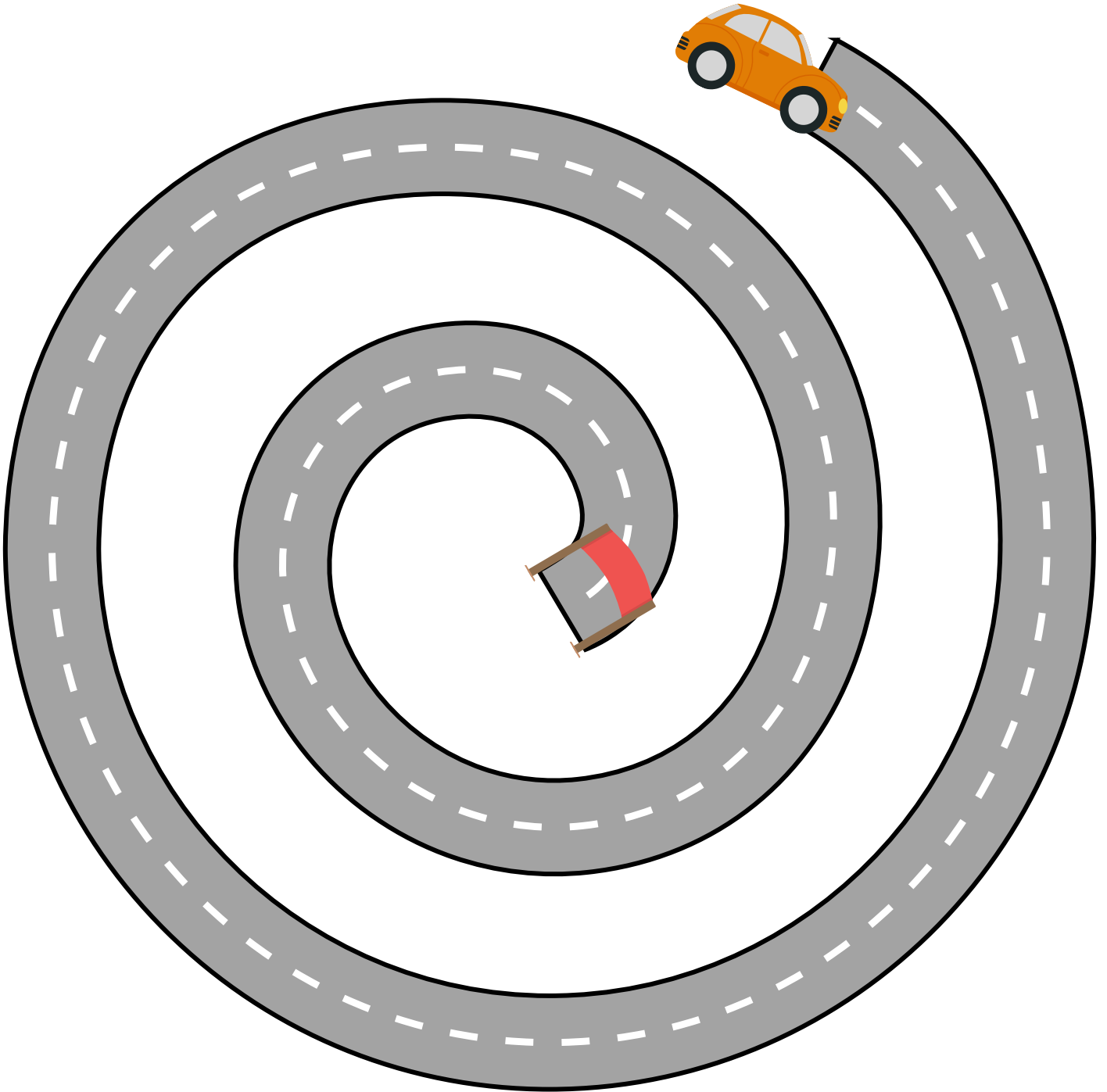




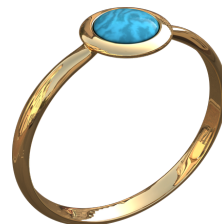
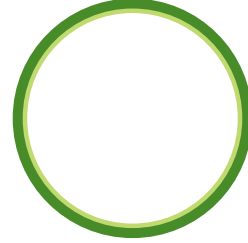
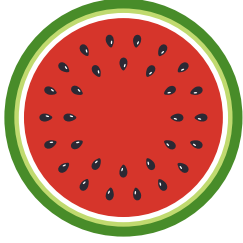
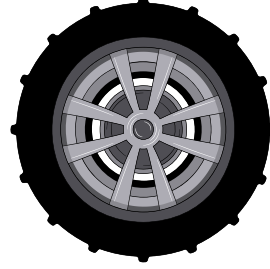
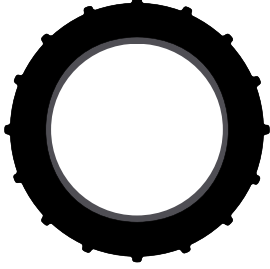
Çevrende daireye benzeyen neler var? Etrafına bak, incele ve daireye benzeyen nesnelere aşağıya çiz.



Aşağıdaki daire şeklindeki yolu parmağınla takip et. Küçük bir araban varsa yolun üzerinden sürebilirsin. Oyun hamurun varsa onu da yolun üzerine yerleştirebilirsin.

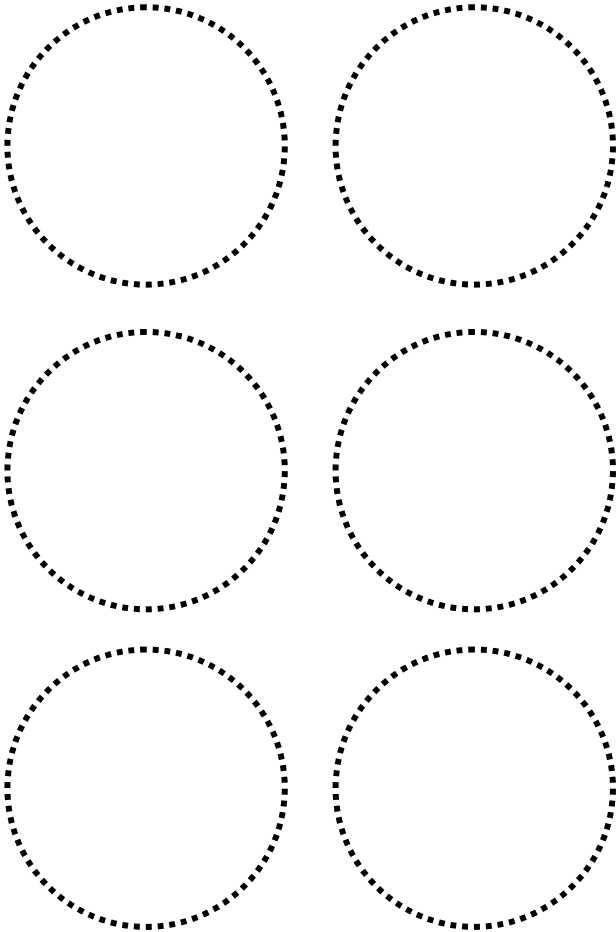


Yuvarlak Őeklin iĐi doluysa daire, iĐi boŐu ise emberdir. Buna gre aŐaĐıdaki nesnelere ember olanları iŐaretle.

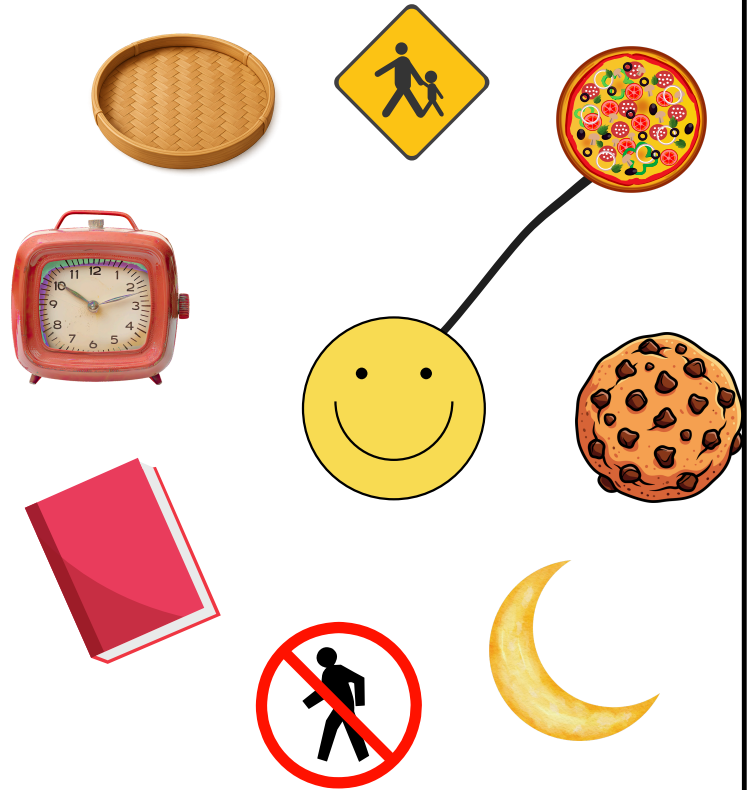




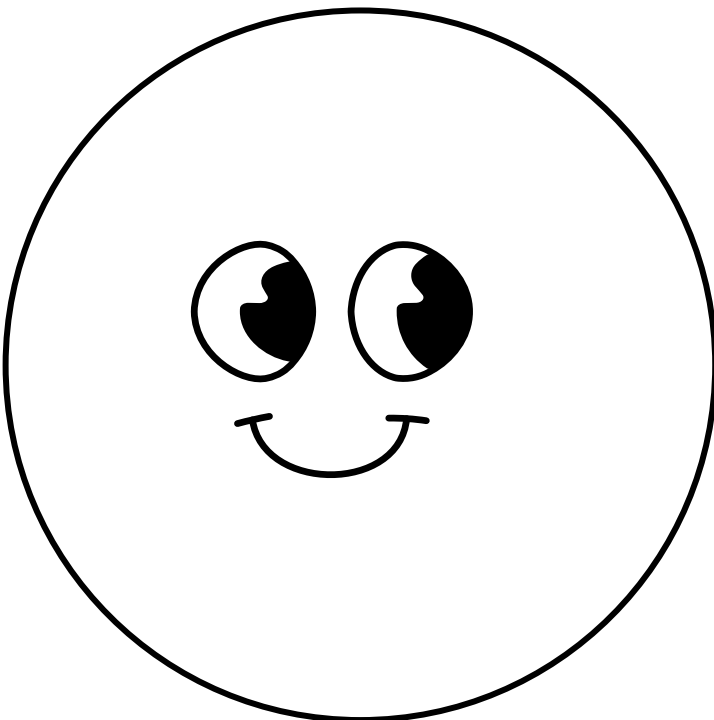
Çizgileri birleştir.



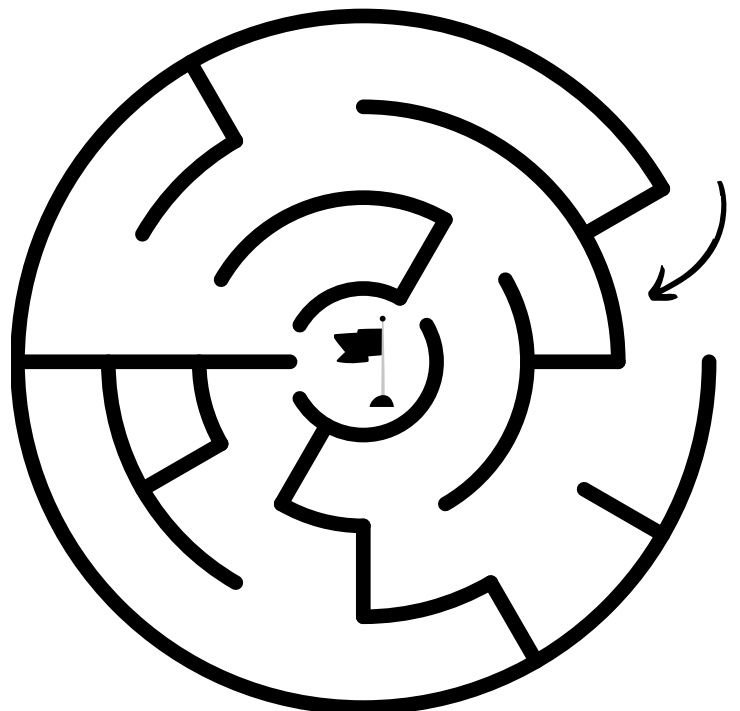
Daireye benzeyenleri eşleştir.



Daireyi boya.

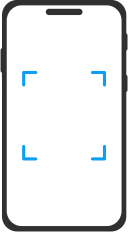


Labirenti başlangıçtan bitişe tamamla.





ÜÇGEN



Őiiri bir de Őarkı
olarak dinlemek
istersen karekodu
okut

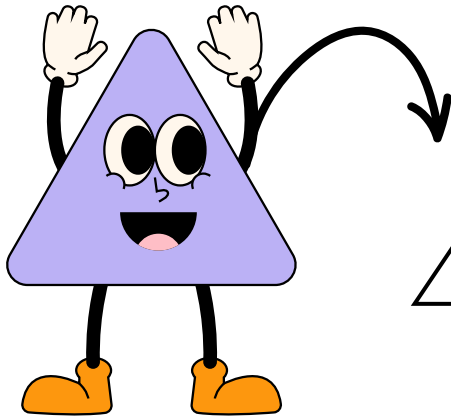


ÜÇ KÖŐELİ BİR ŐEKİL
ÜÇ KENARI DA VAR, BİL
NEDİR ADIM SÖYLESENE
ÜÇGEN DERLER BÖYLE ŐEKLE

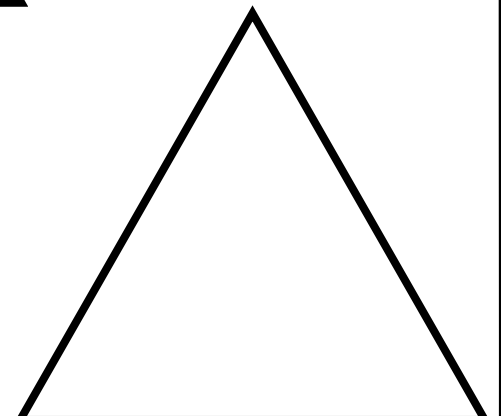
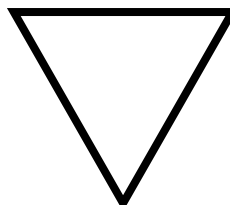
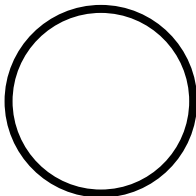
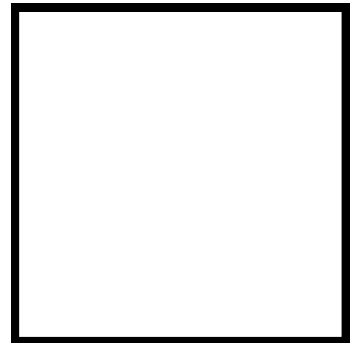
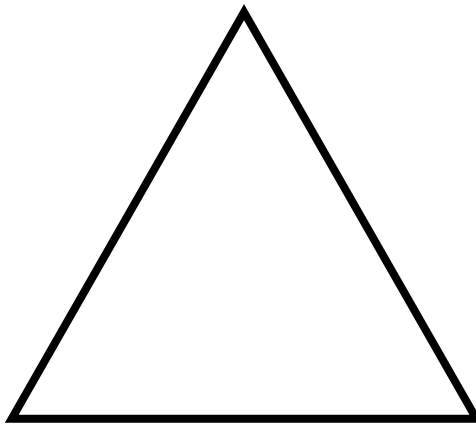
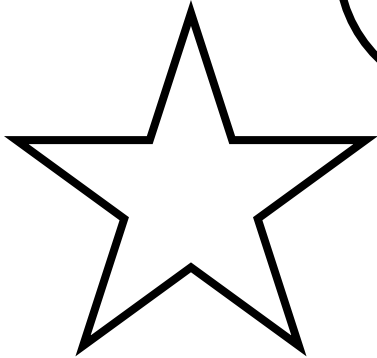
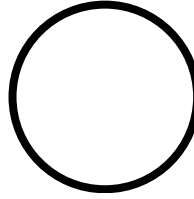
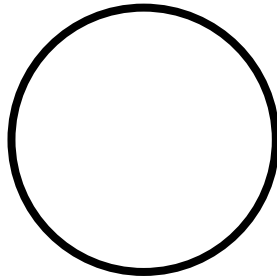
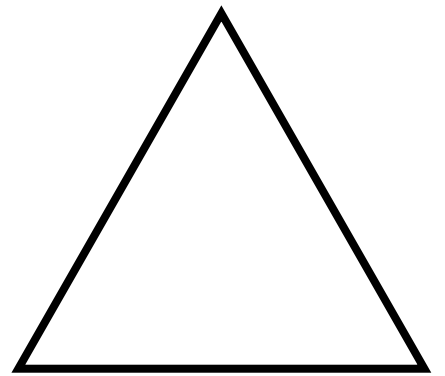
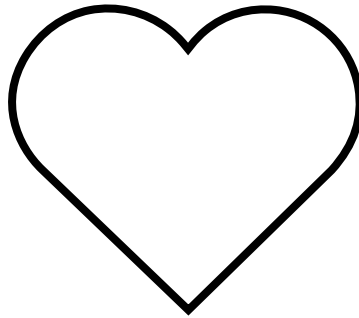
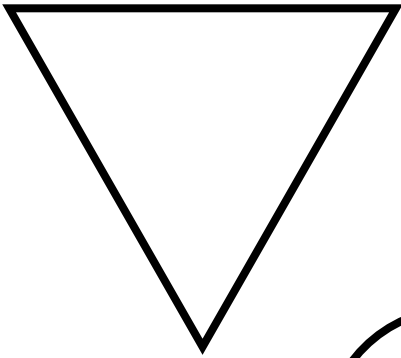
TRAFİK İŐARETLERİNDE,
LEZZETLİ KEK DİLİMİNDE,
MISIR'DAKİ PİRAMİTTE
ÜÇGEN VAR HER YERDE.

DAĐLAR ÇIKAR KARŐINA,
KURULUR ÇADIRLAR DA,
NERELERDE VAR BAŐKA?
ÜÇGEN, ÜÇGEN PRİZMA.

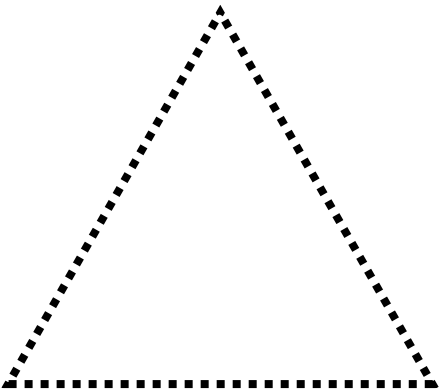
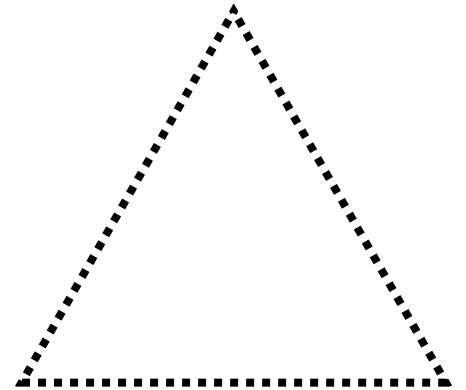
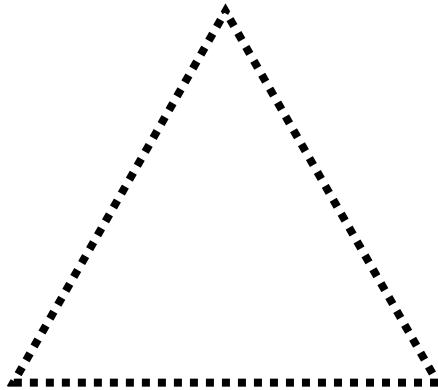
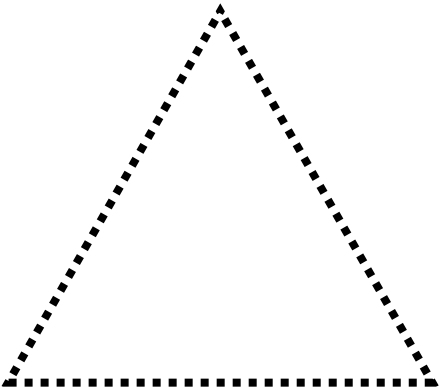
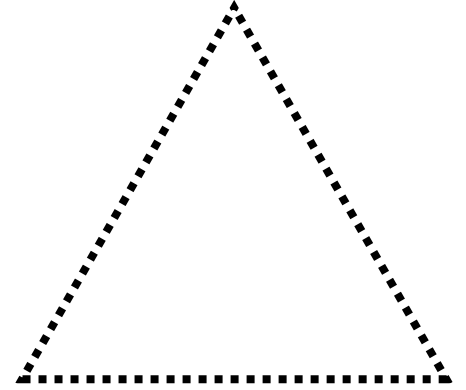
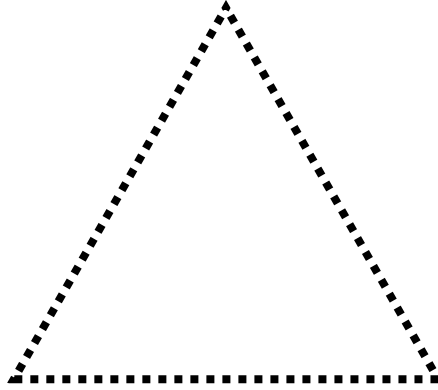
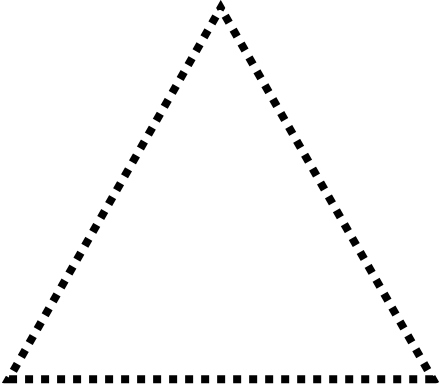
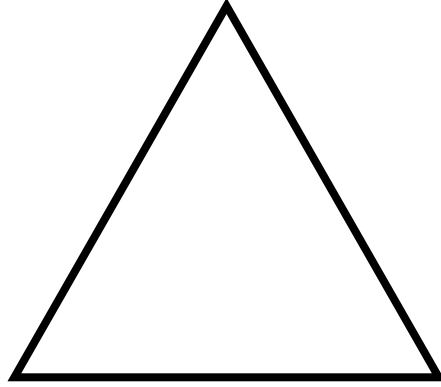
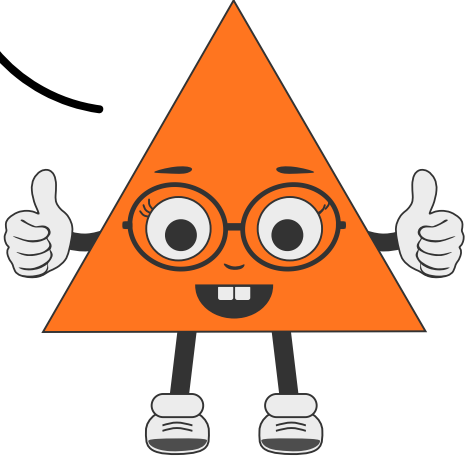
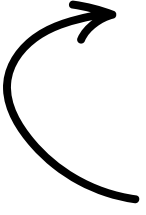




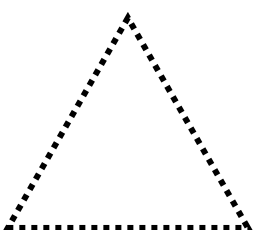
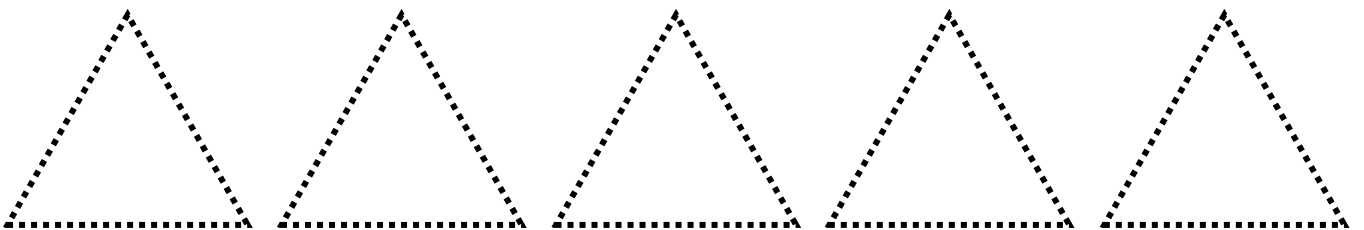
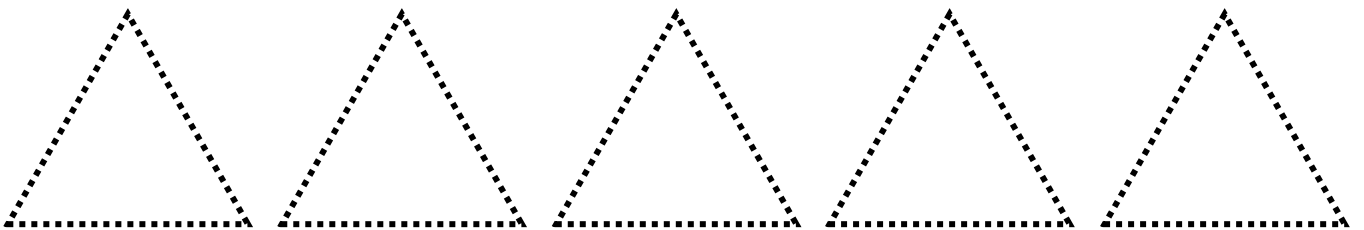
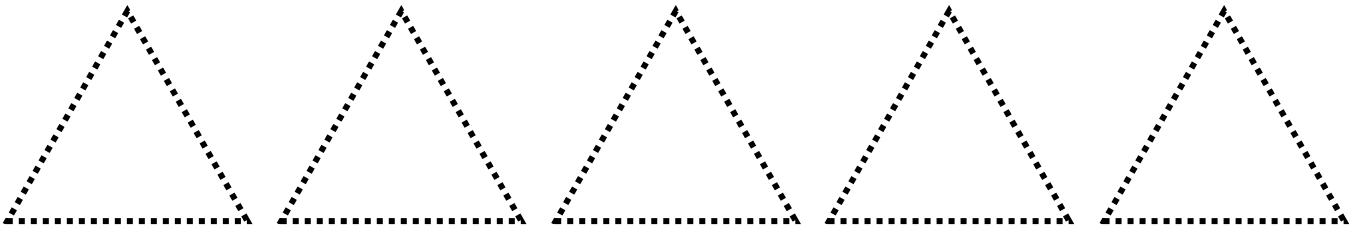
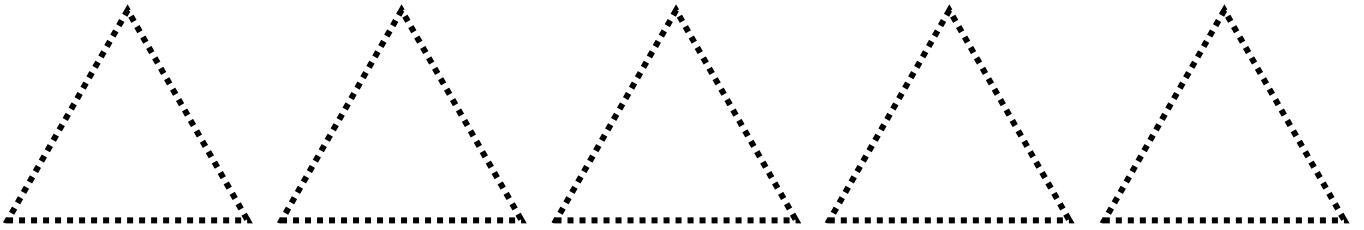
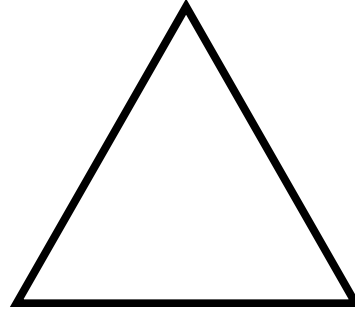
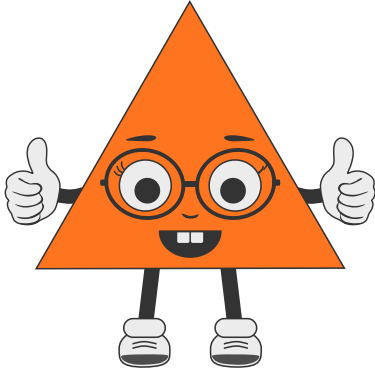
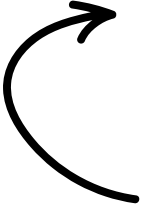
Aşağıdaki
şekillerden
sadece üçgen
olanları boya.

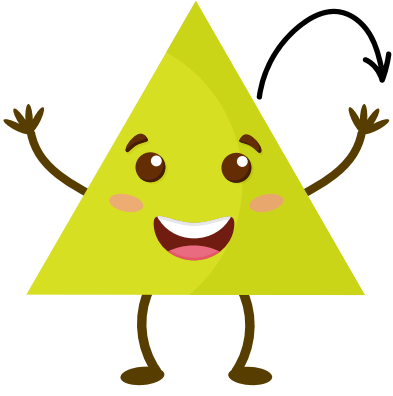


Yanımdaki üçgeni istediğin renge boya ve aşağıdaki üçgenlerin noktalarını birleştir ve boş yere iki tane üçgen çiz. Aşağıdakileri de istersen boyayabilirsin.

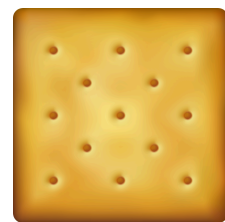
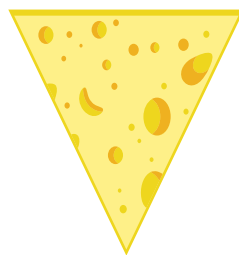
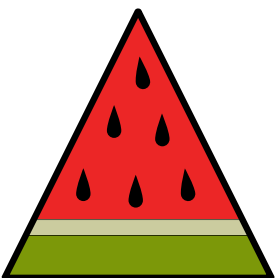
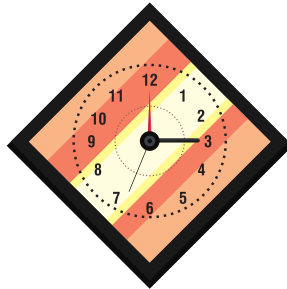
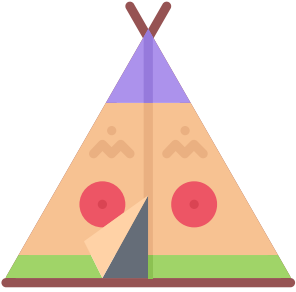


Yanımdaki üçgeni istediğin renge boya ve aşağıdaki üçgenlerin noktalarını birleştir ve boş yere dört tane üçgen çiz. Aşağıdakileri de istersen boyayabilirsin.



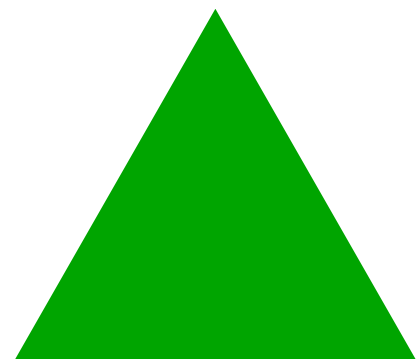
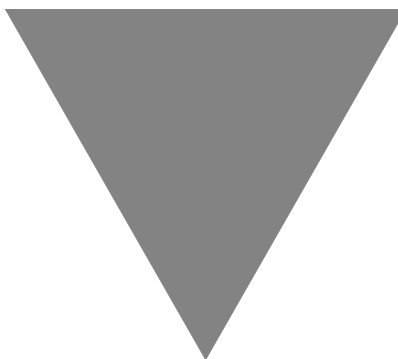
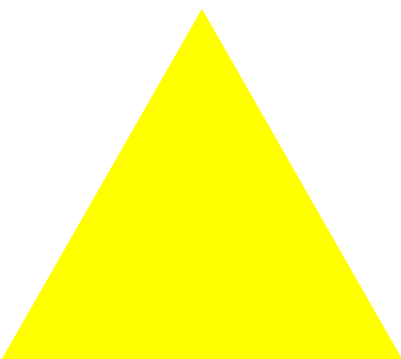
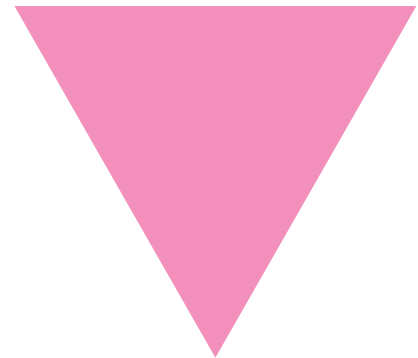
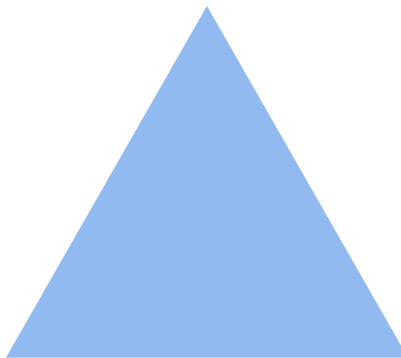
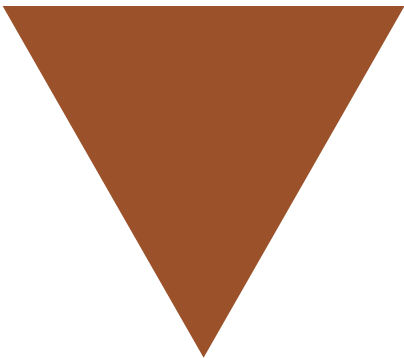
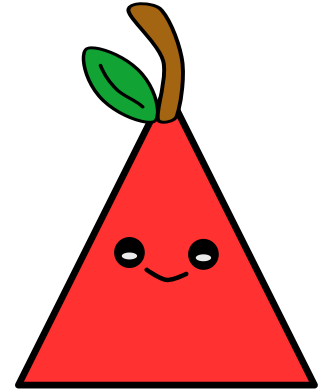
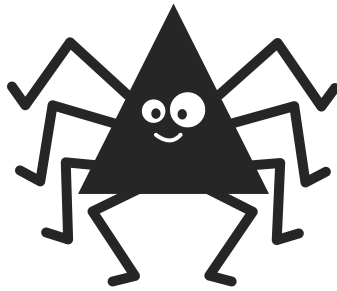


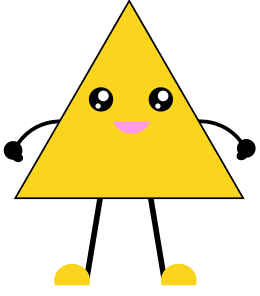
Aşağıdaki şekillere bak ve bana, yani üçgene benzeyenleri yuvarlak içine al.



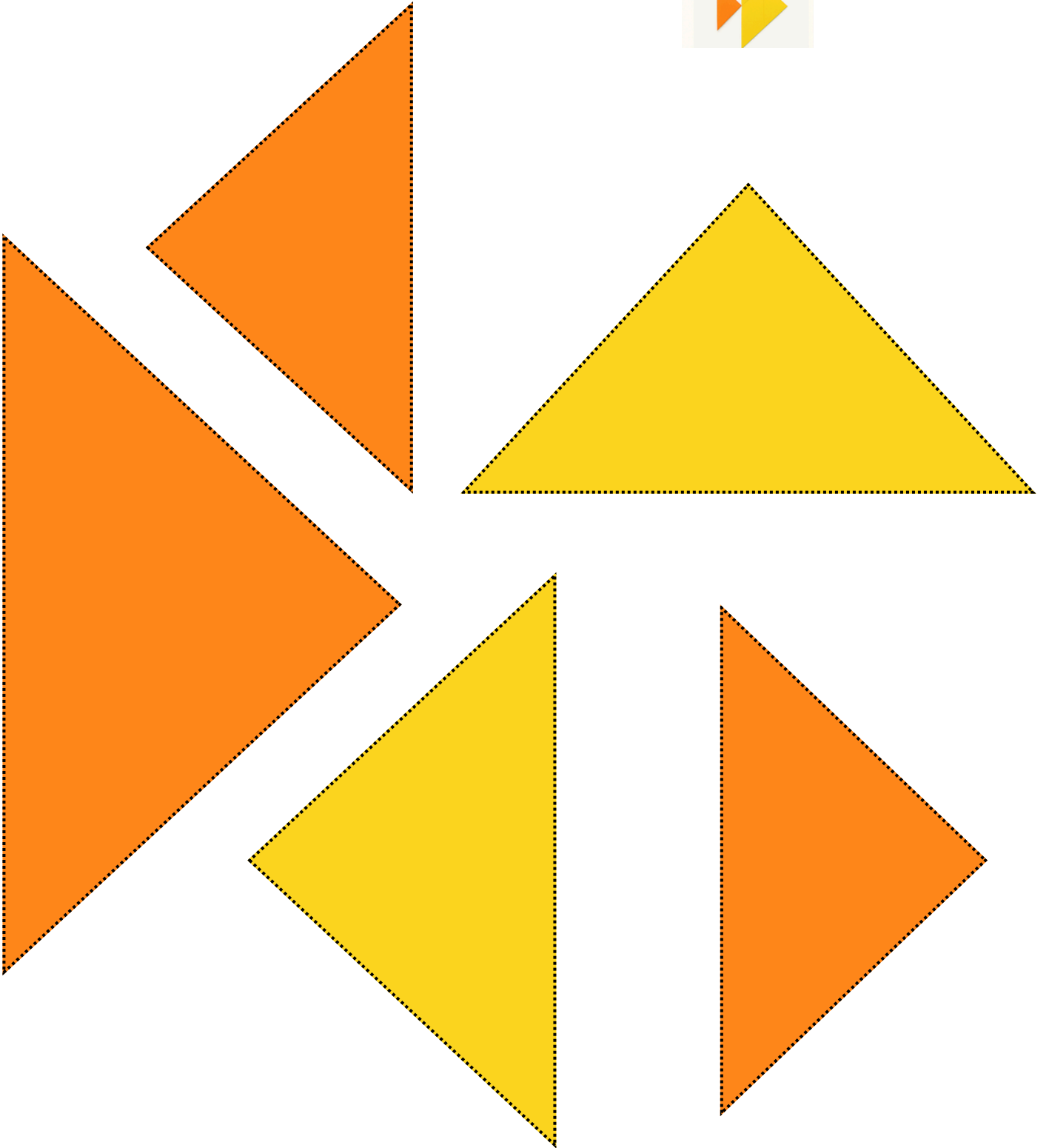
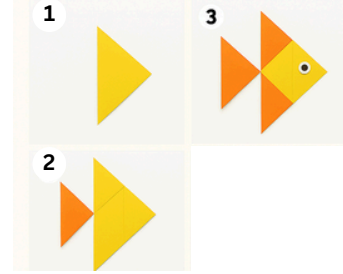
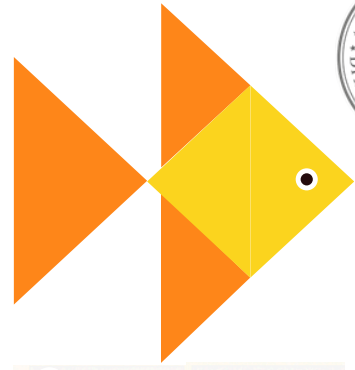


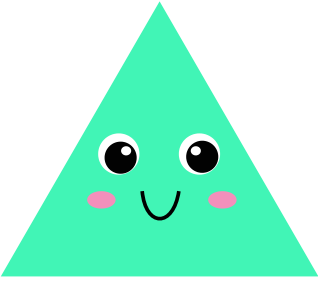
Aşağıdaki üçgenlere örnek görsellerdeki gibi çizim yap ve hayal gücünü kullanarak istediğin bir görsel ortaya çıkar.



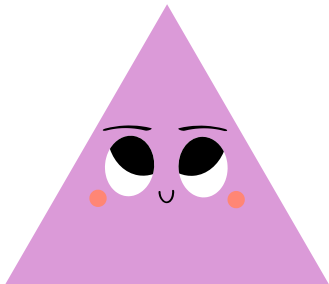


Aşağıdaki üçgenleri etrafından kes.
Örnek görseldeki gibi bir balık oluşturun.
Gözünü de çizmeyi unutmayın.

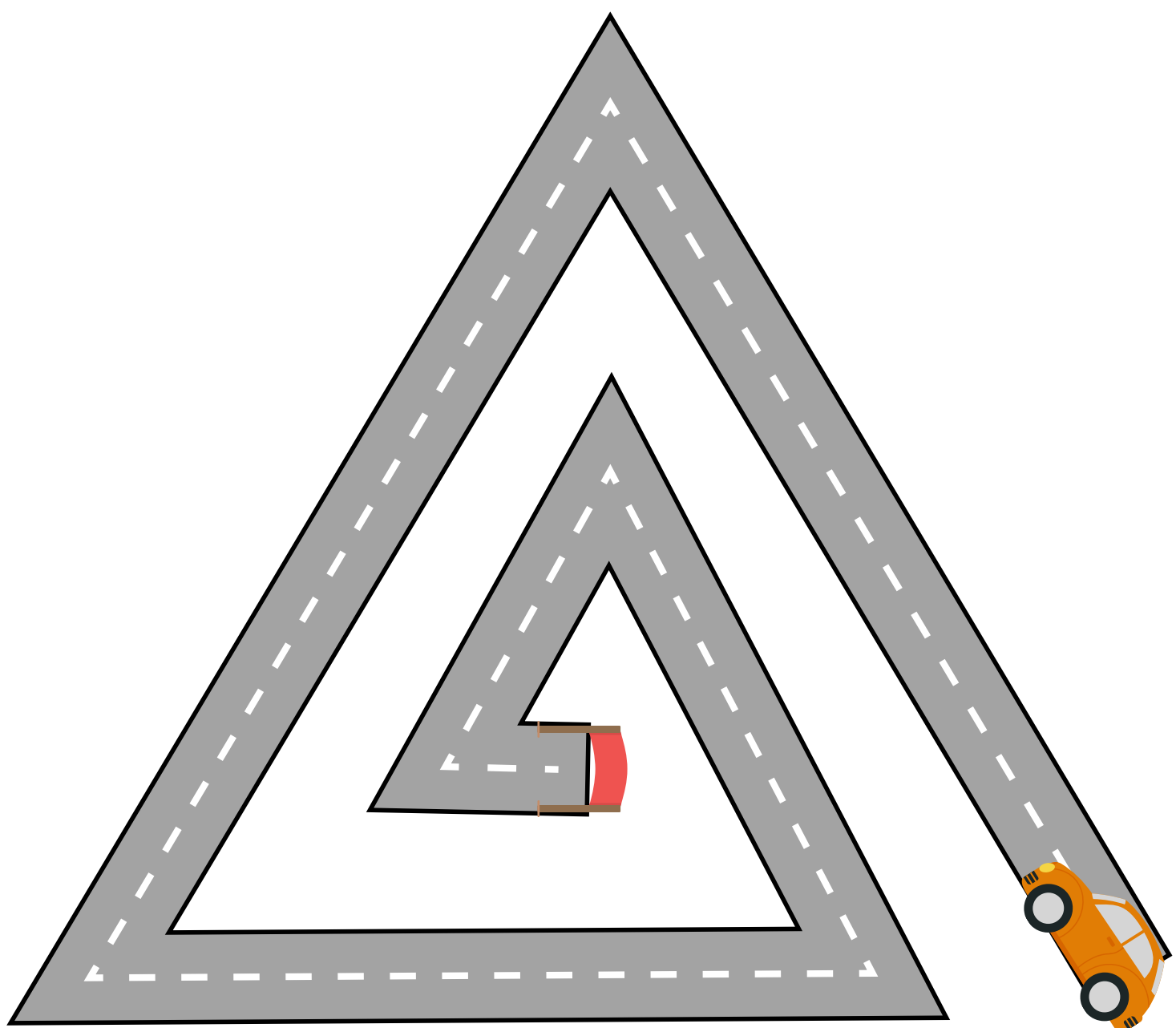




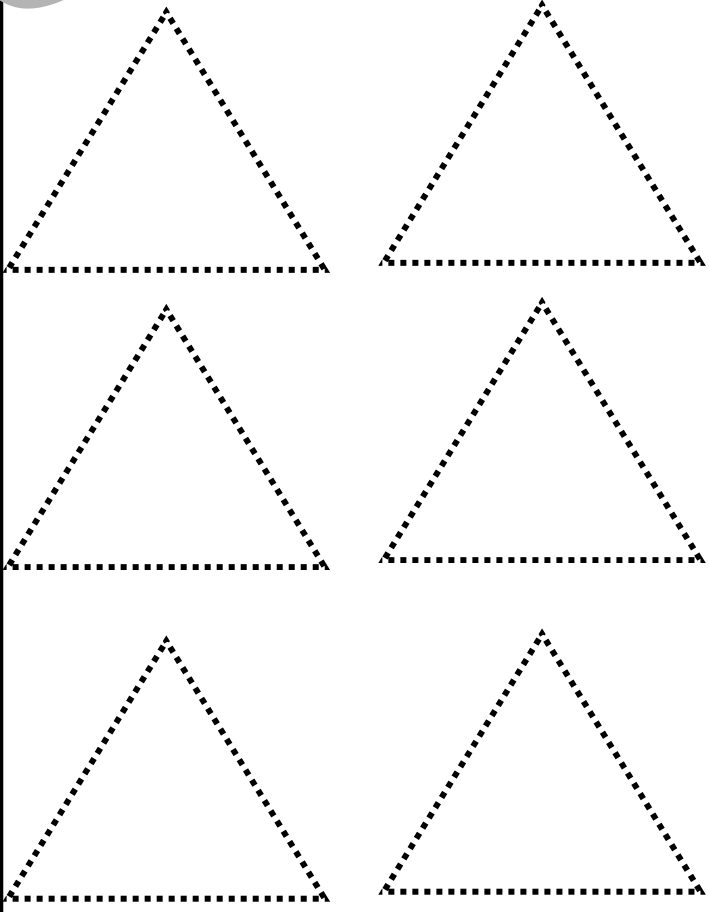
Çevrende üçgene benzeyen neler var? Etrafına bak, incele ve üçgene benzeyen nesnelere aşağıya çiz.



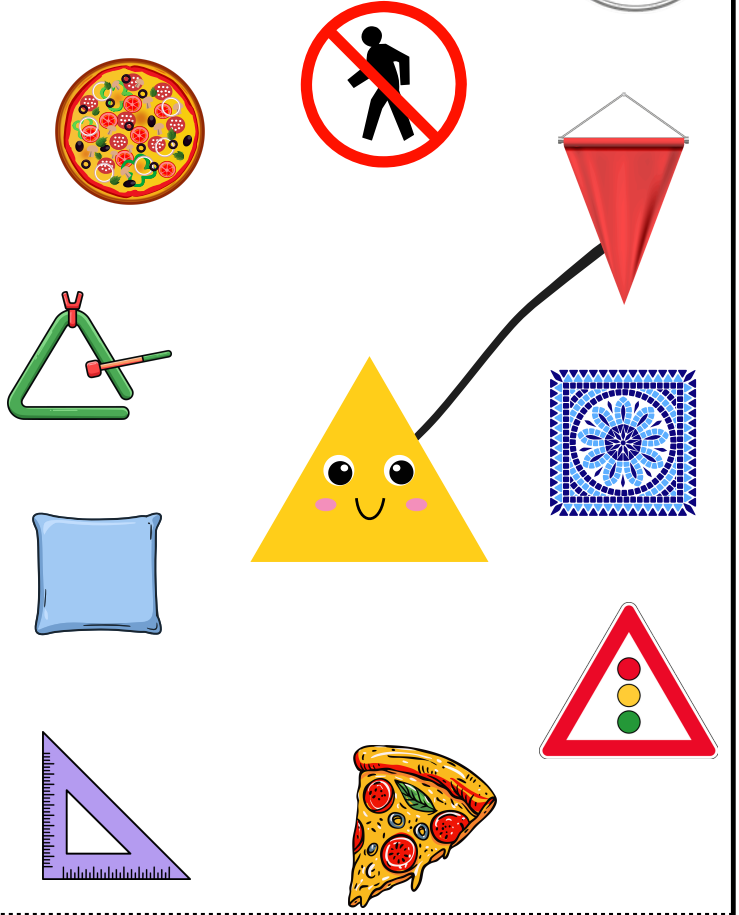
Aşağıdaki üçgen şeklindeki yolu parmağınla takip et. Küçük bir araban varsa yolun üzerinden sürebilirsin. Oyun hamurun varsa onu da yolun üzerine yerleştirebilirsin.



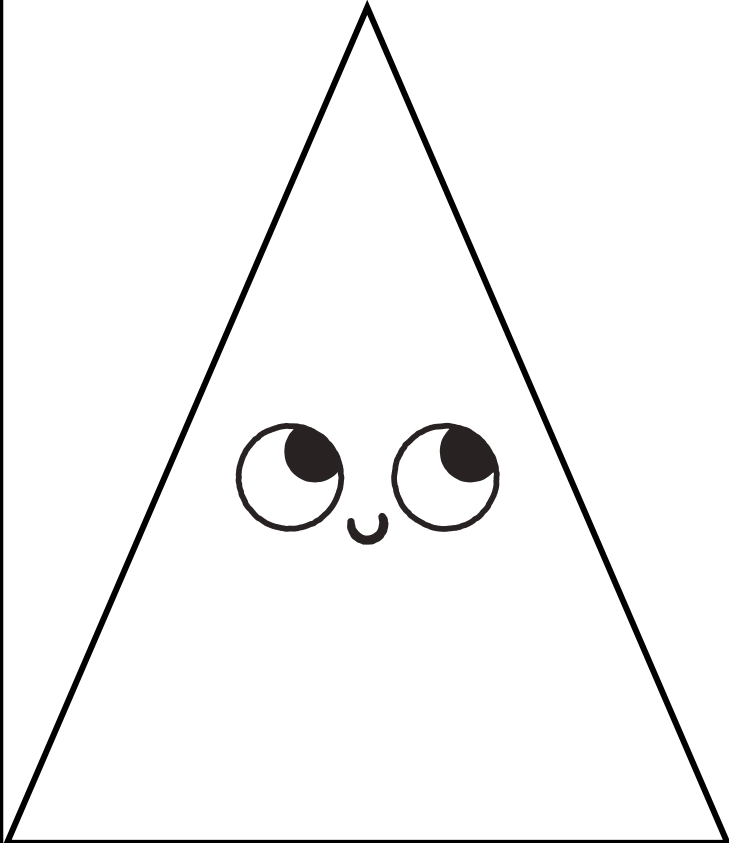
Çizgileri birleştir.



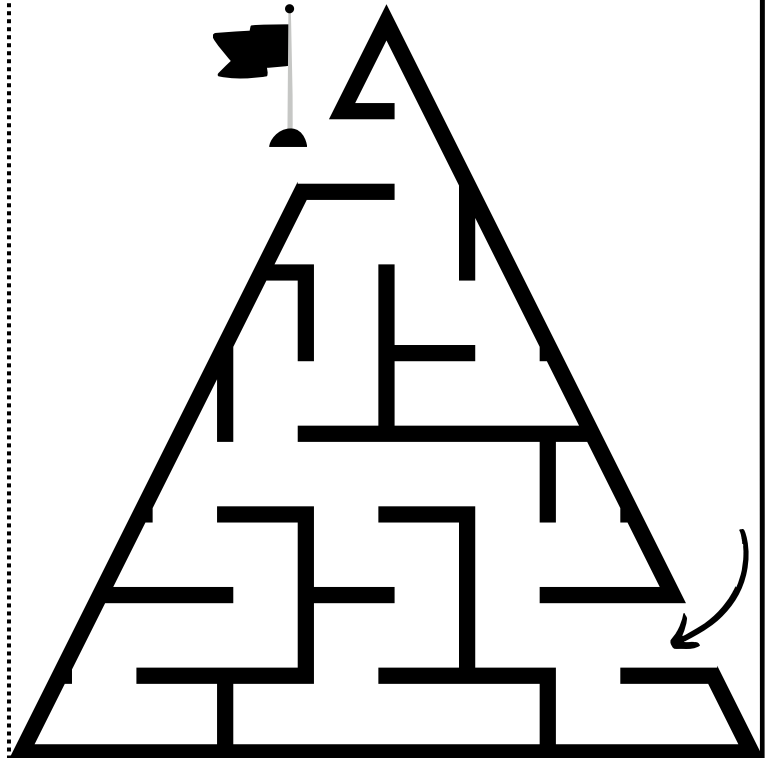
Üçgene benzeyenleri eşleştir.



Üçgeni boya.



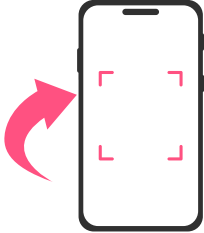
Labirenti başlangıçtan bitişe tamamla.





DİKDÖRTGEN

DÖRT KENAR, DÖRT KÖŞELİ,
UZUN VE KISA OLARAK İKİLİ
KAREDEN DAHA FARKLIYIM
DİKDÖRTGENDİR BENİM ADIM.

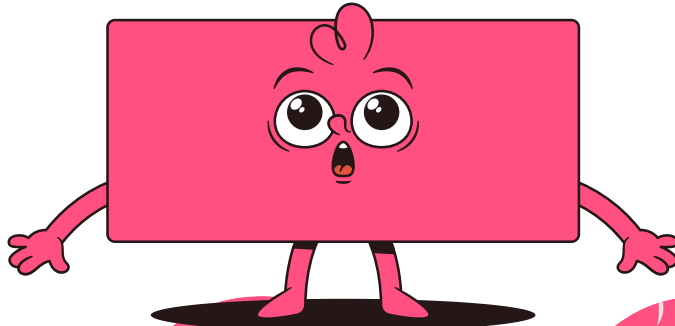


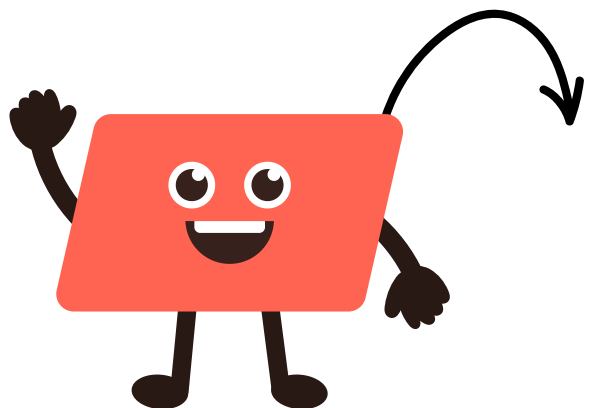
Şiiri bir de şarkı
olarak dinlemek
istersen karekodu
okut



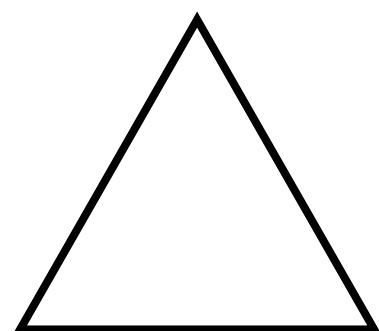
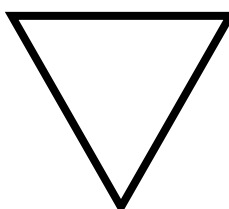
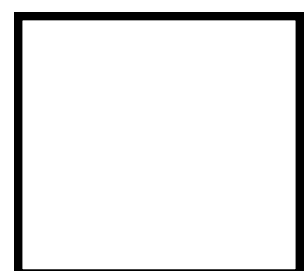
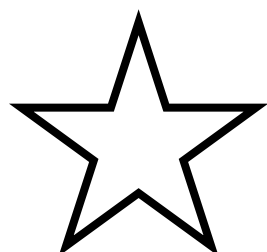
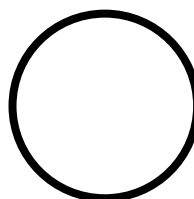
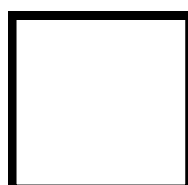
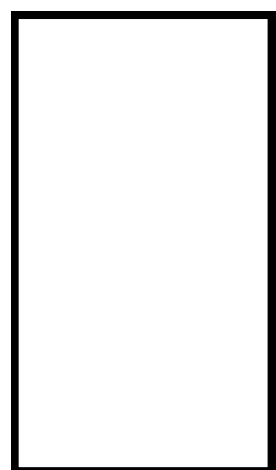
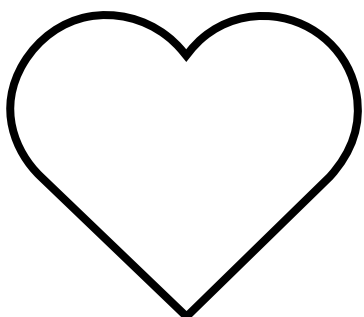
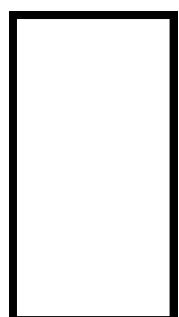
KAPI, PENCERE, MASA
DEFTER, KİTAP, TAHTA
HEPSİNİN ŞEKLİ DİKDÖRTGEN,
BAŞKA NE VAR, BAK ETRAFINA.

MERDİVENDEN ÇIKARKEN,
ÇERÇEVEYE BAKARKEN,
HALIDA YUVARLANIRKEN,
HEPSİ BİRER DİKDÖRTGEN.

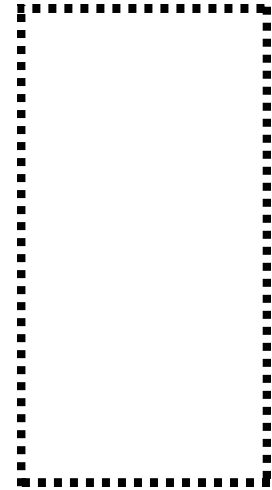
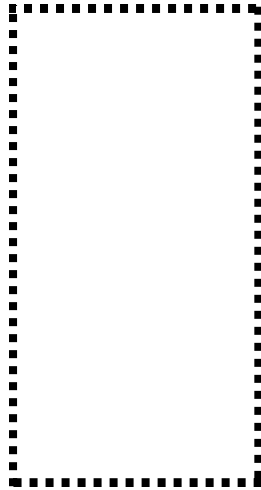
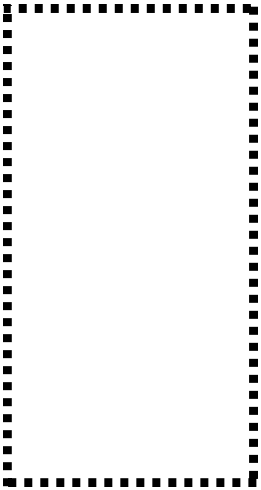
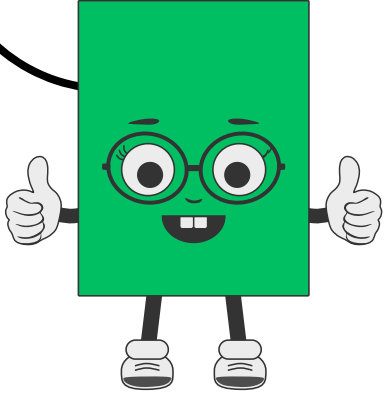
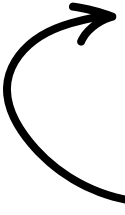




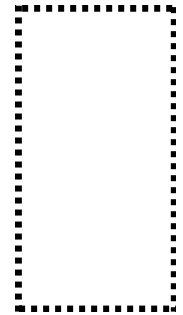
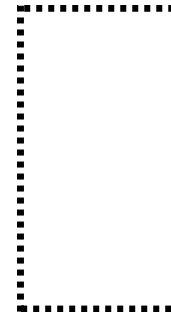
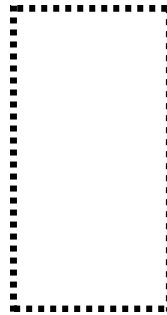
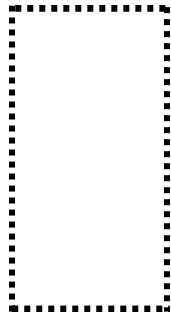
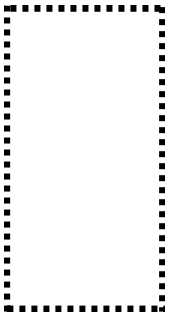
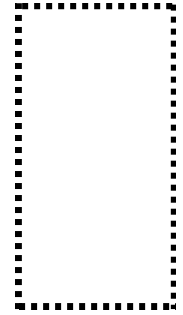
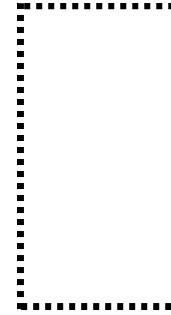
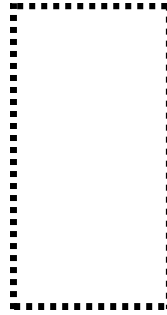
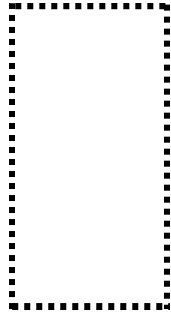
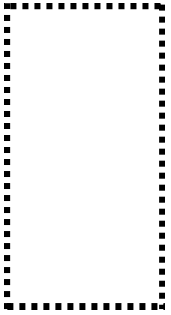
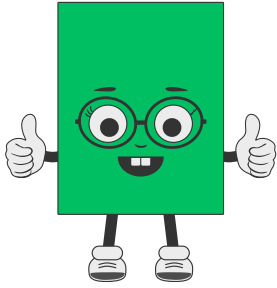
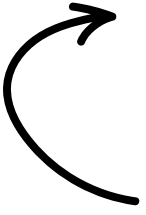
Aşağıdaki şekillerden
sadece dikdörtgen
olanları boya.

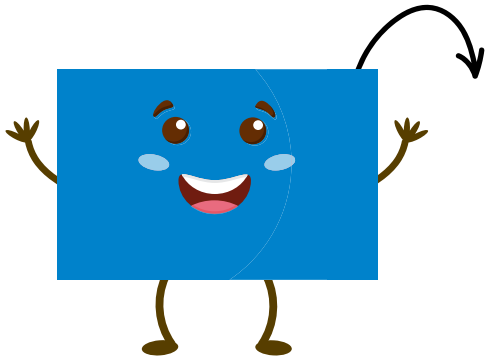


Yanımdaki dikdörtgeni istediğin renge boya ve aşağıdaki dikdörtgenlerin noktalarını birleştir ve boş yere iki tane dikdörtgen çiz. Aşağıdakileri de istersen boyayabilirsin.

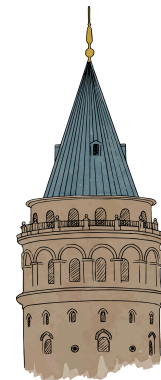
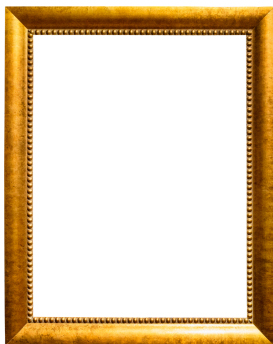
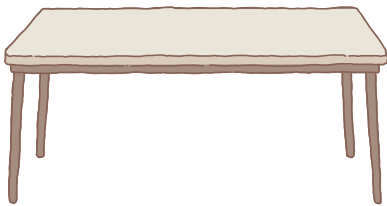


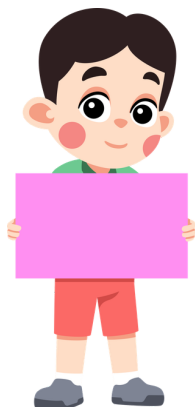
Yanımdaki dikdörtgeni istediğin renge boya ve aşağıdaki dikdörtgenlerin noktalarını birleştirip, boş yere üç tane dikdörtgen çiz. Aşağıdakileri de istersen boyayabilirsin.



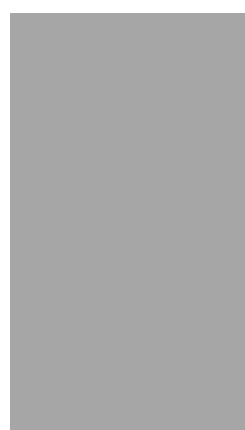
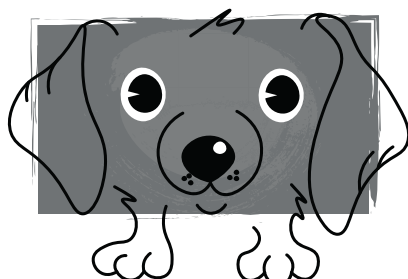


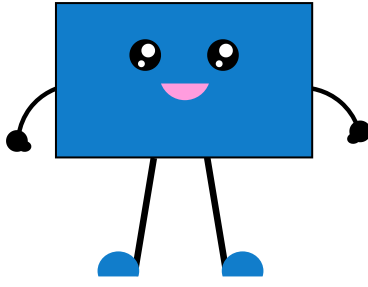
Aşağıdaki şekillere bak ve bana, yani dikdörtgene benzeyenleri yuvarlak içine al.



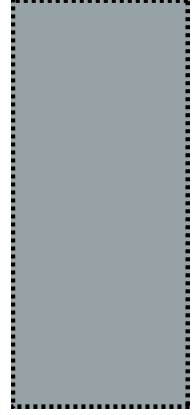
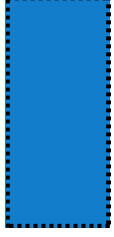
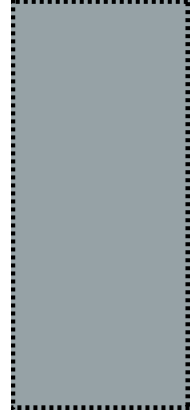
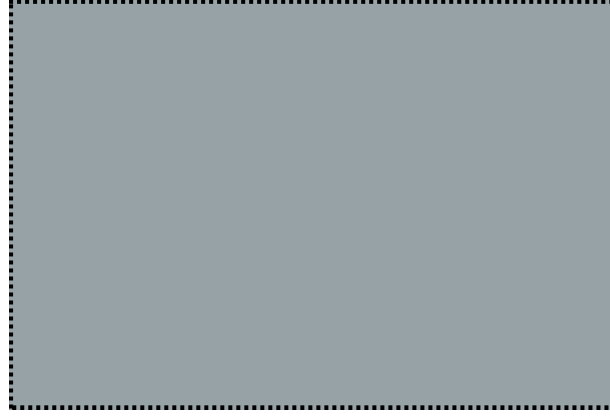
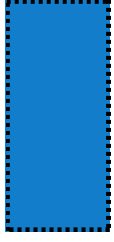
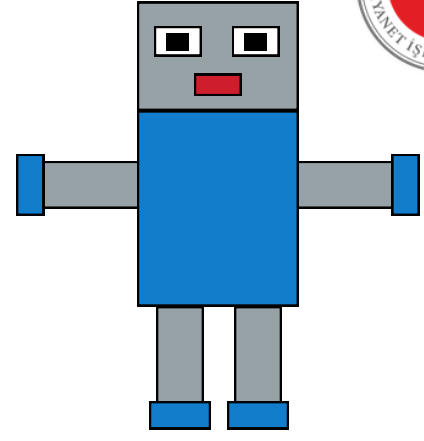


Aşağıdaki dikdörtgenlere örnek görsellerdeki gibi çizim yap ve hayal gücünü kullanarak istediğin bir görsel ortaya çıkar.



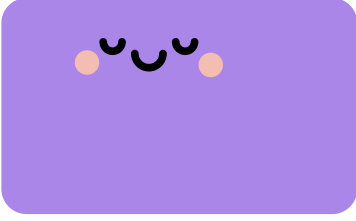


Aşağıdaki dikdörtgenleri
etrafından kes. Örnek
görseldeki gibi bir robot
oluştur.

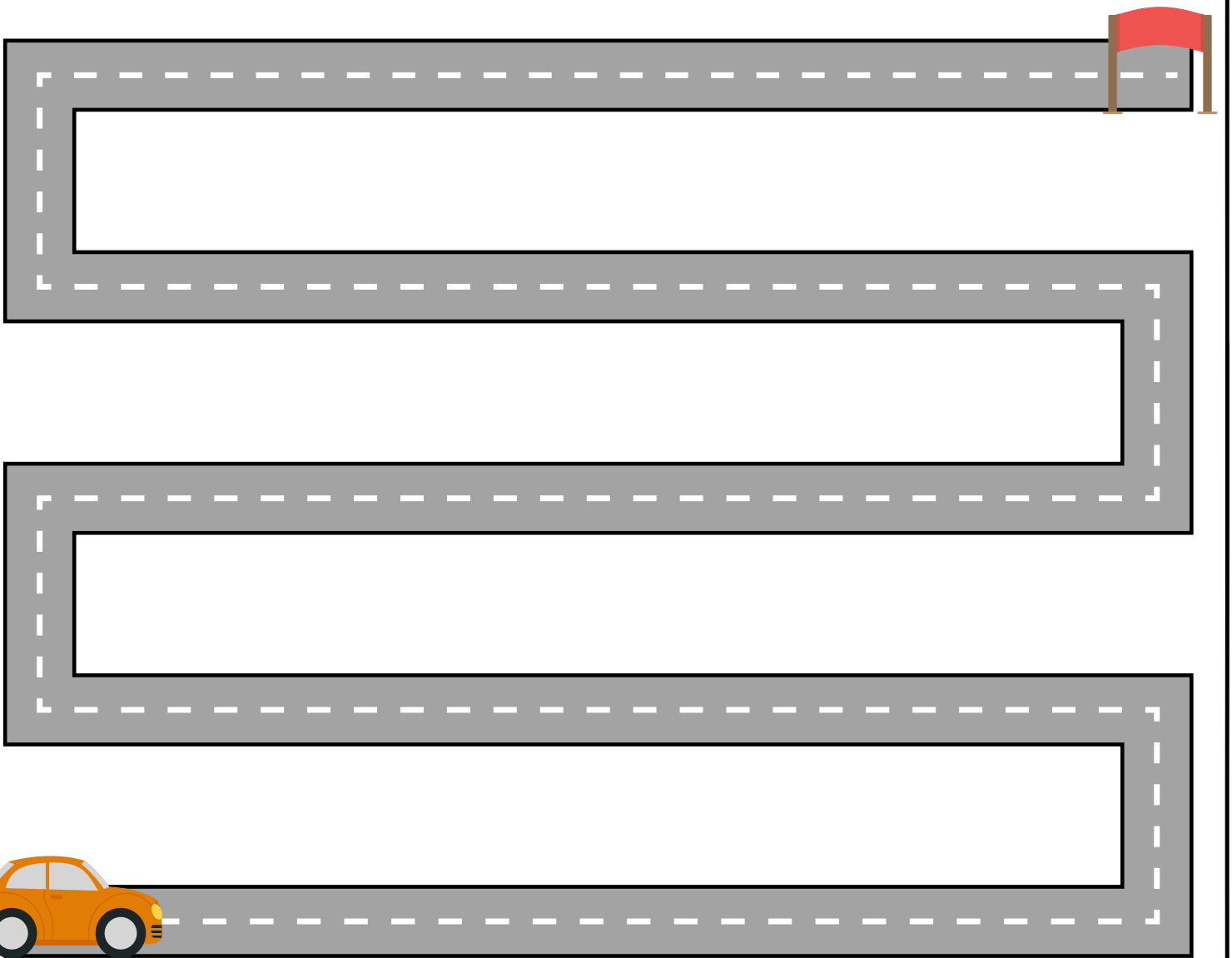




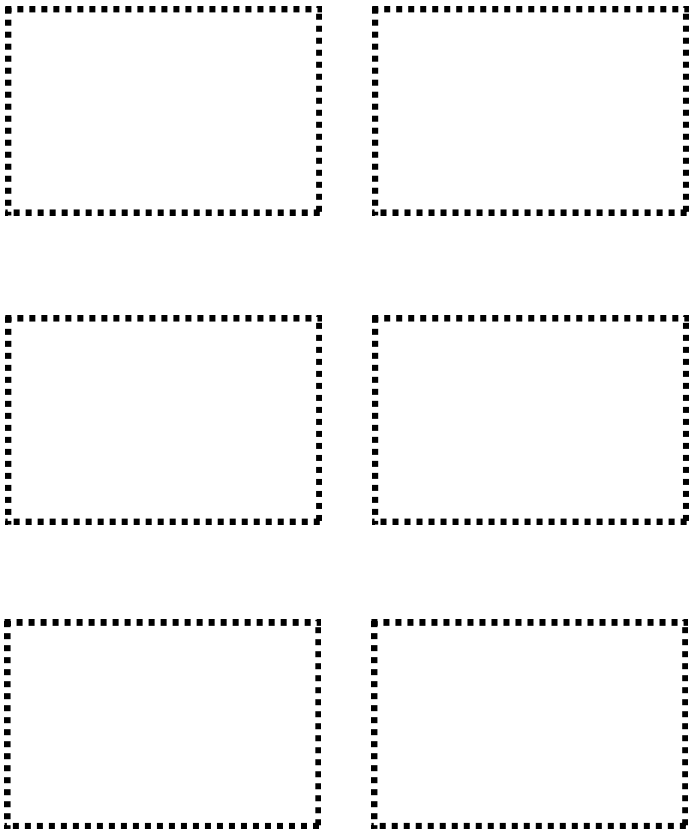
Çevrende dikdörtgene benzeyen neler var? Etrafına bak, incele ve dikdörtgene benzeyen nesnelere aşağıya çiz.



Aşağıdaki dikdörtgen şeklindeki yolu parmağınla takip et. Küçük bir arabanı varsa yolun üzerinden sürebilirsin. Oyun hamurunu varsa onu da yolun üzerine yerleştirebilirsin.



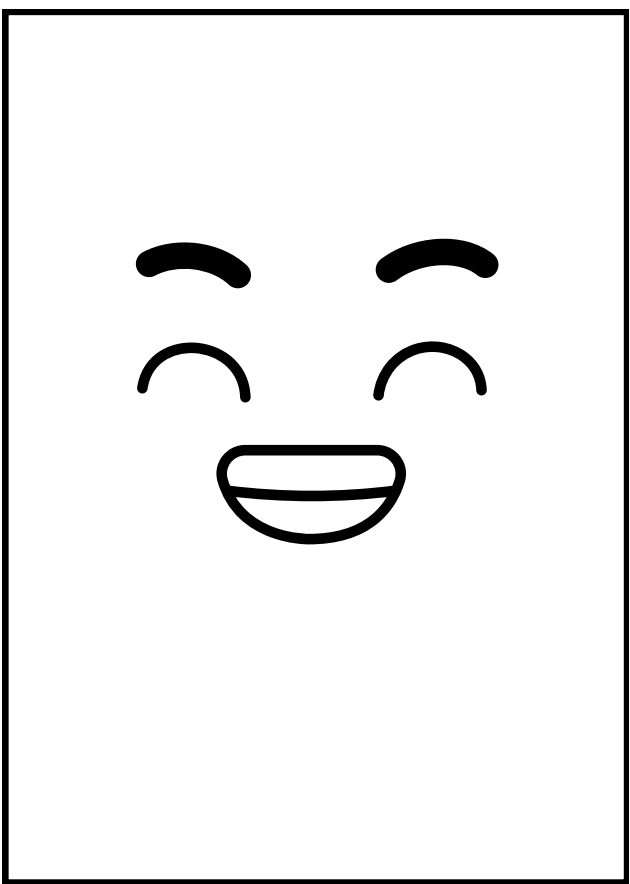
Çizgileri birleştir.



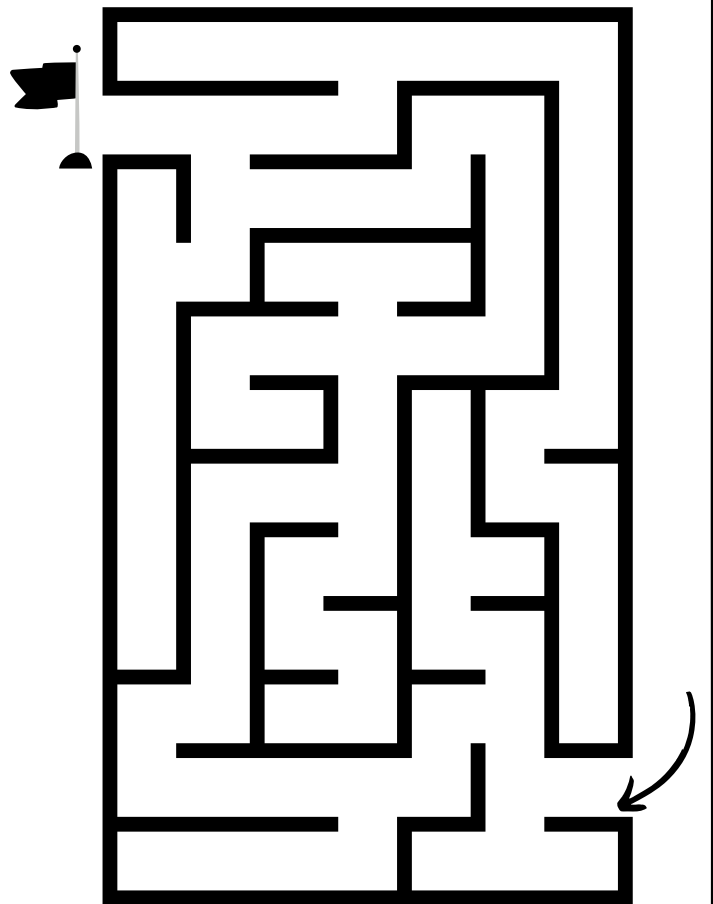
Dikdörtgene benzeyenleri eşleştir.



Dikdörtgeni boya.



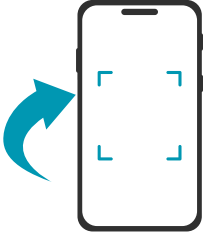
Labirenti başlangıçtan bitişe tamamla.





ELİPS

AKRABASIYIM DAİRENİN
YOK BENİM DE KÖŞELERİM.
UZATILMIŞ GİBİ ŞEKLİM,
OVAL DA DERLER BANA, BİLİN.

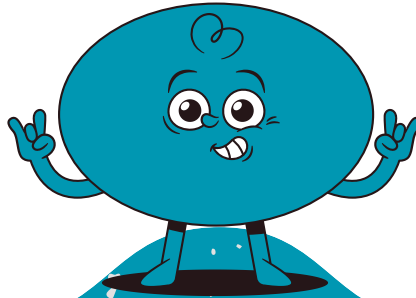


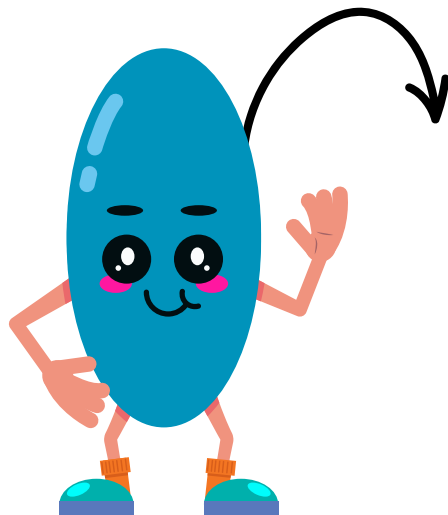
Şiiri bir de şarkı
olarak dinlemek
istersen karekodu
okut



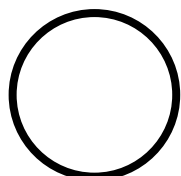
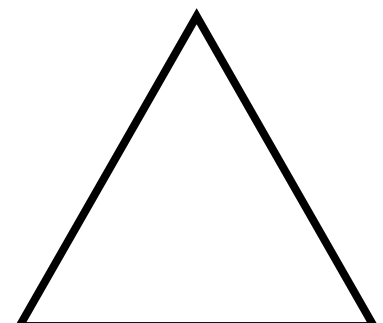
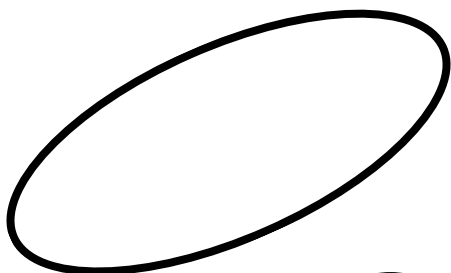
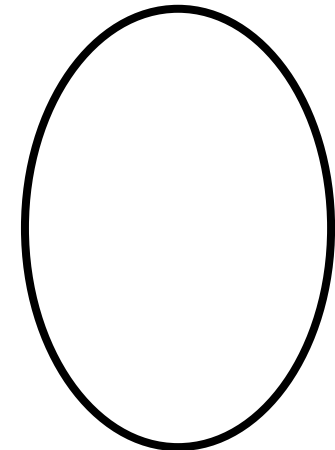
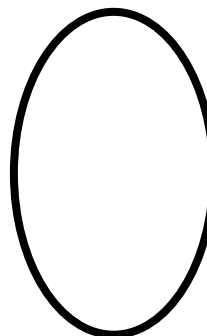
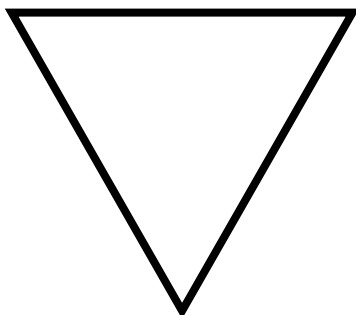
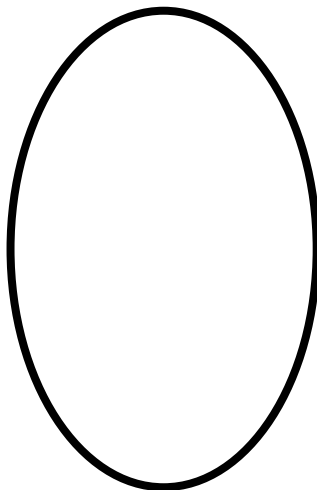
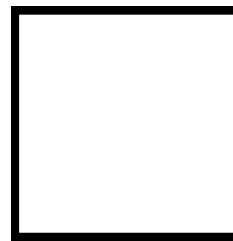
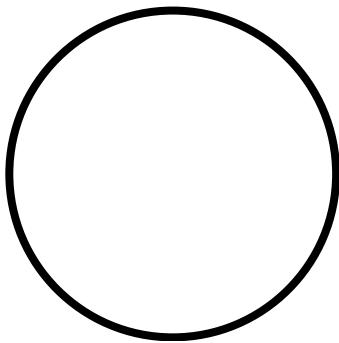
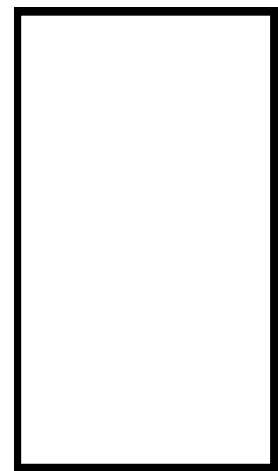
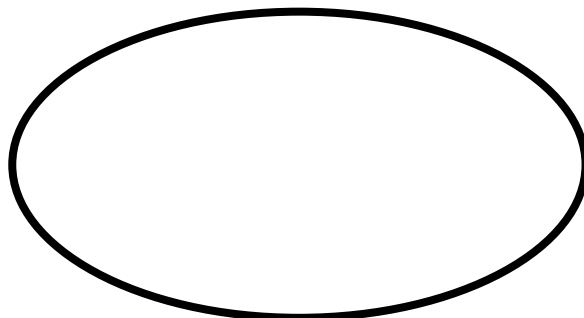
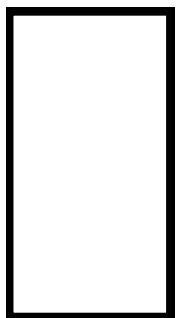
ARMUT, ZEYTİN, KAYISI
BENZER ODANIN HALISI,
YATAĞINDAKİ YASTIĞI
YUMURTANIN BEYAZI.

OVAL ŞEKLİ NEREDE?
ETRAFINA BAK SEN DE.
BAKTIĞIN GÖZLERİN BİLE
ELİPS ŞEKLİNDE.

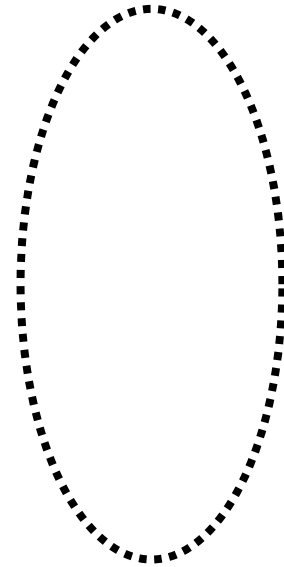
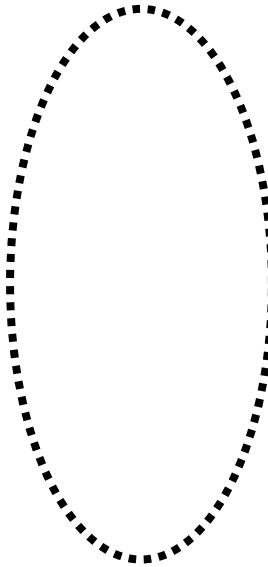
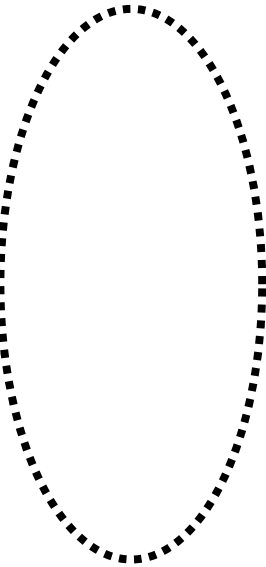
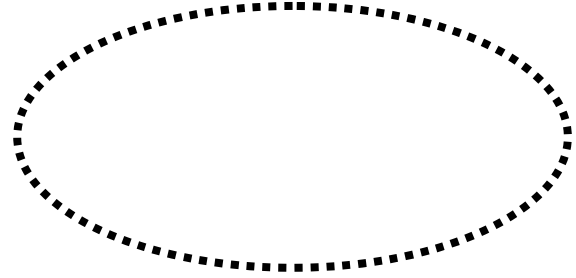
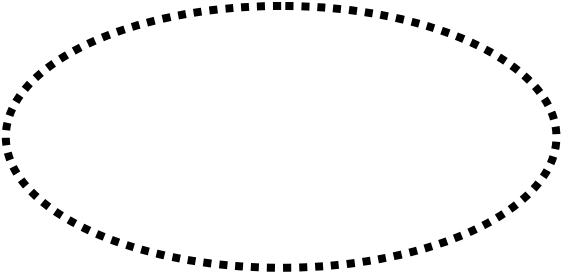
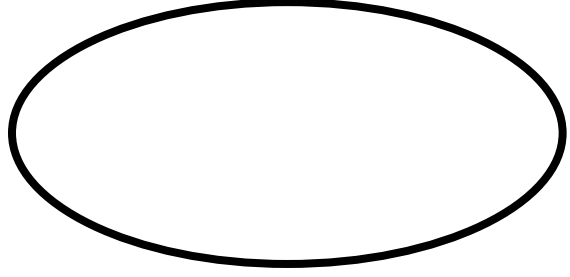
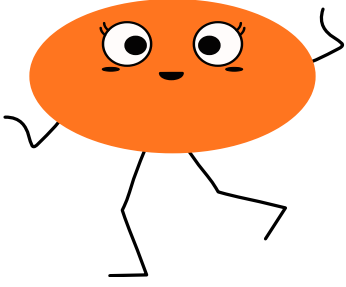




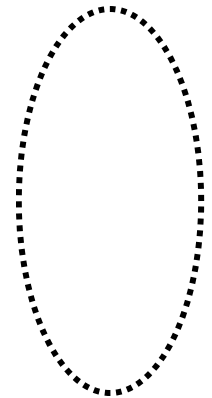
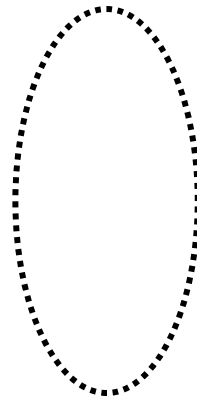
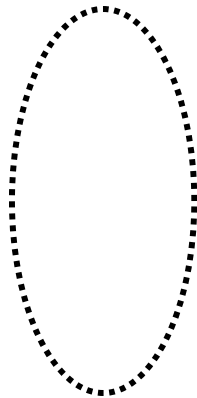
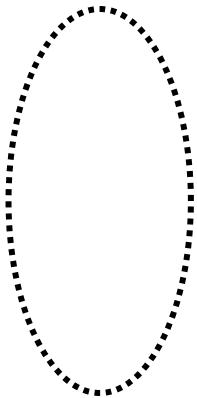
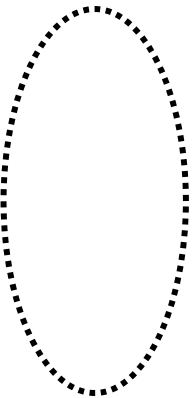
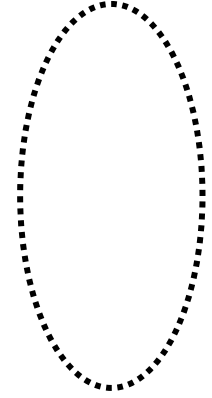
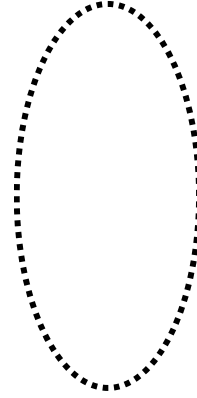
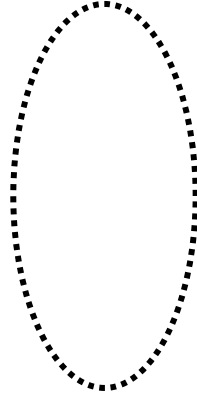
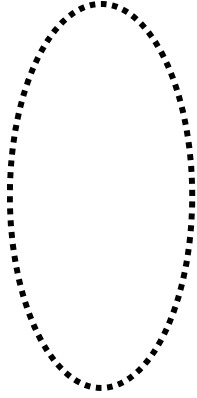
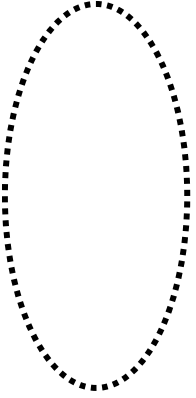
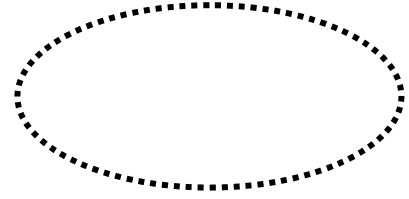
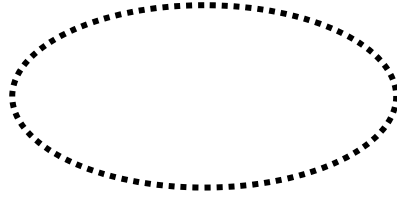
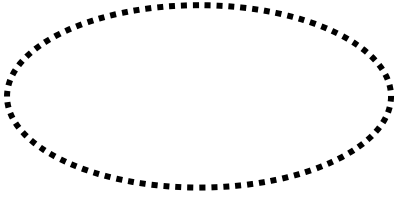
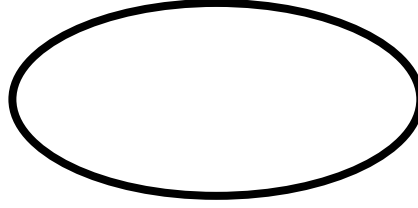
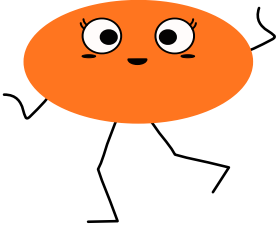
Aşağıdaki
şekillerden
sadece elips
olanları
boya.

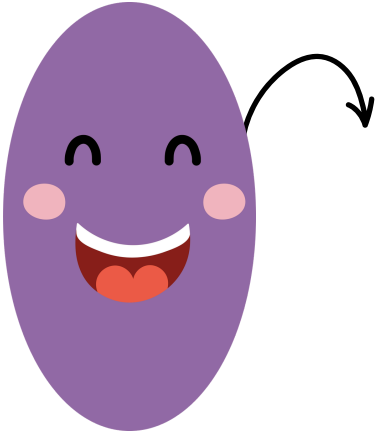


Yanımdaki elipsi istediğin renge boya ve aşağıdaki elipslerin noktalarını birleştir ve boş yere iki tane elips çiz. Aşağıdakileri de istersen boyayabilirsin.

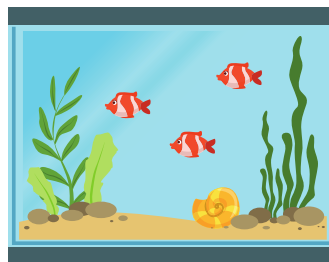
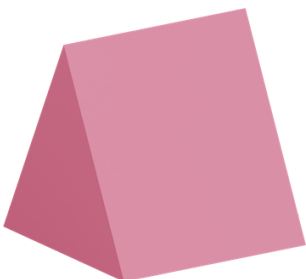
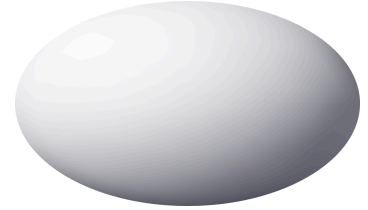
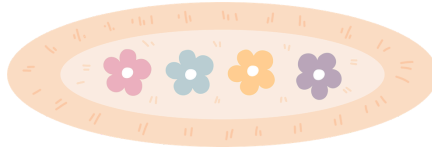
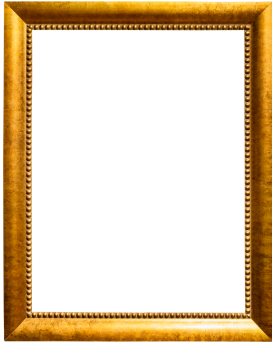


Yanımdaki elipsi istediğin renge boya ve aşağıdaki elipslerin noktalarını birleştir ve boş yere üç tane elips çiz. Aşağıdakileri de istersen boyayabilirsin.



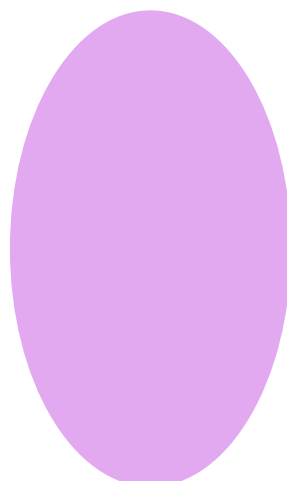
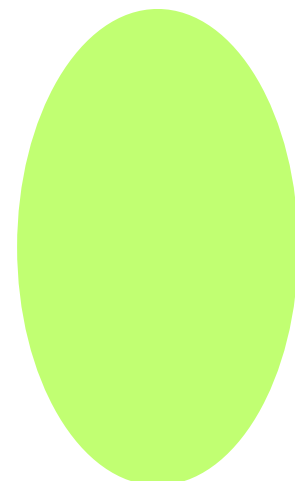
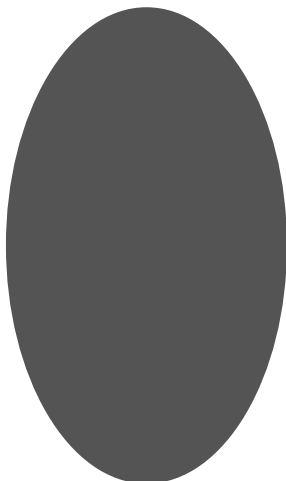
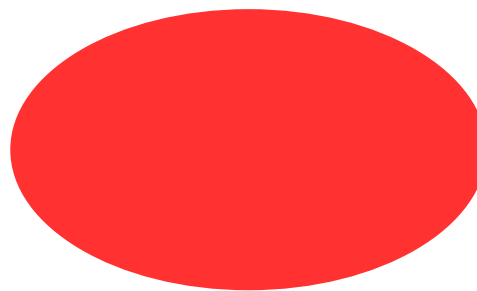


Aşağıdaki şekillere bak ve bana, yani elipse benzeyenleri yuvarlak içine al.



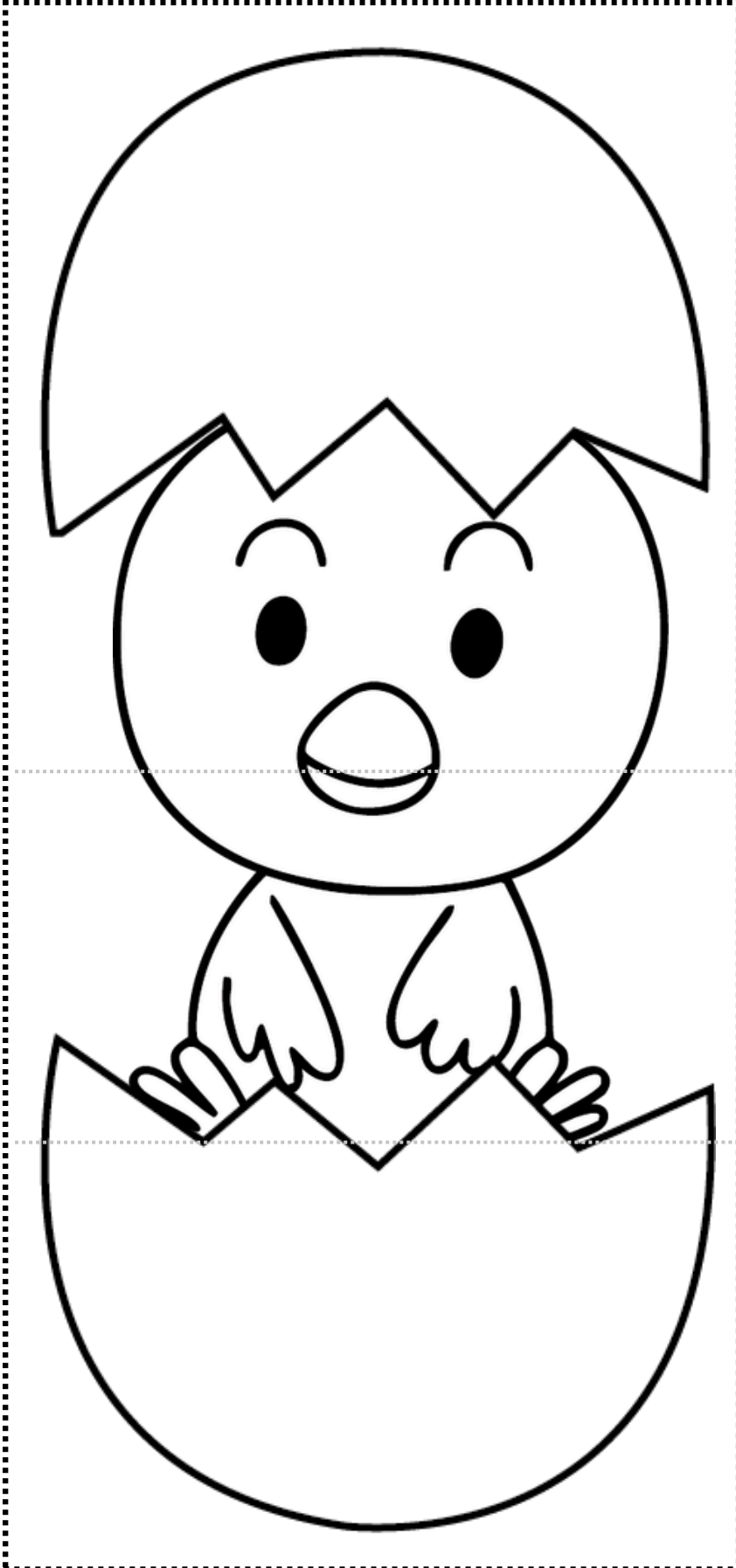
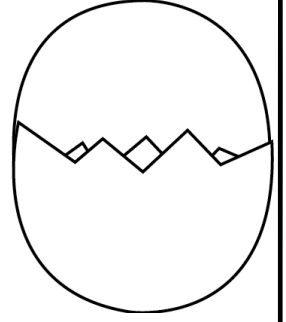


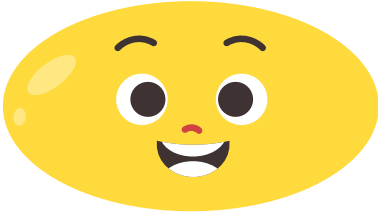
Aşağıdaki elipsleri kullanarak, örnek görsellerdeki gibi çizim yap ve hayal gücünü kullanarak istediğin bir görsel ortaya çıkar.





Aşağıdaki civcivi boya ve etrafından kes,
ortalarındaki çizgilerden katla. Açtığında
civciv sana merhaba diyecek.

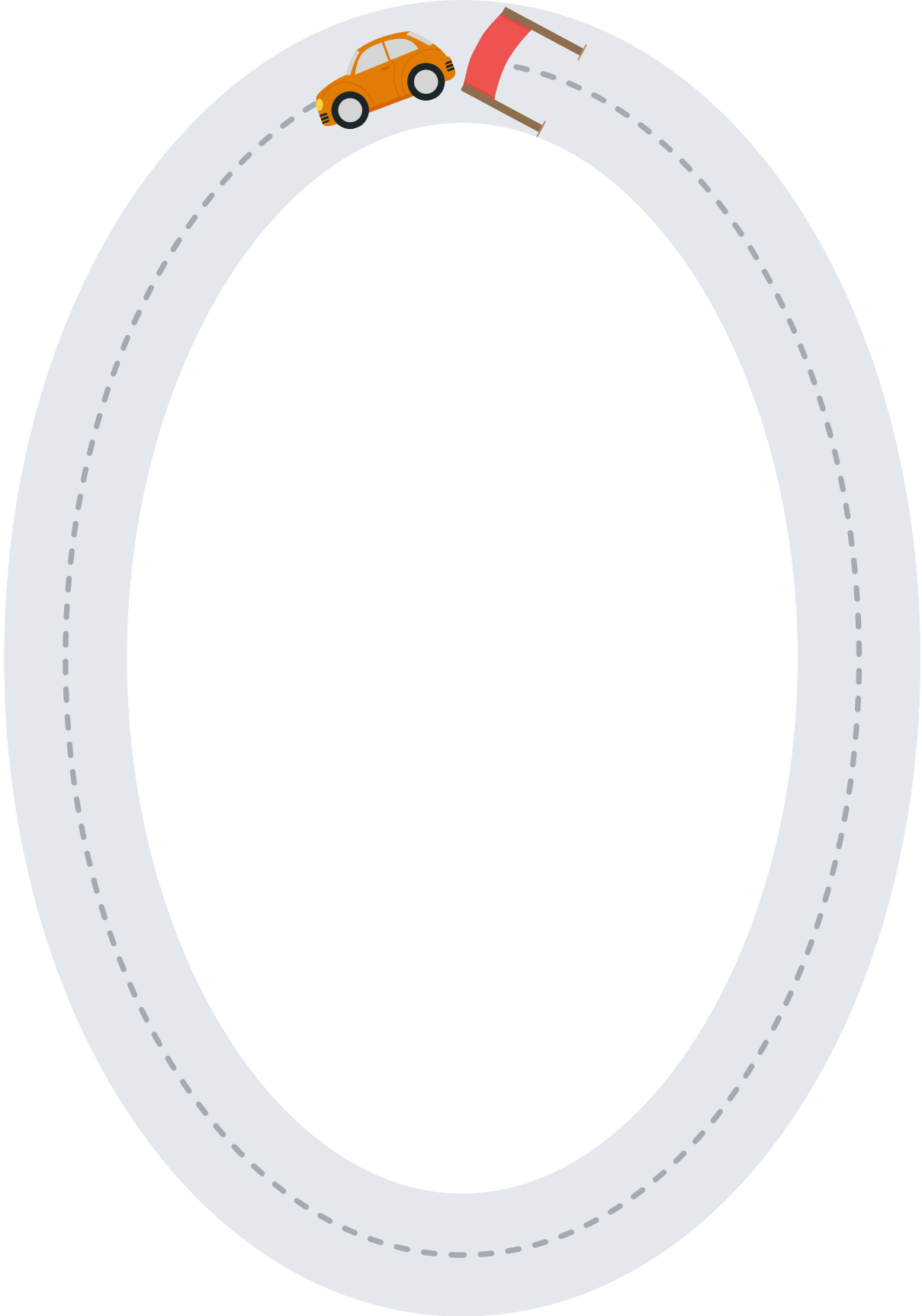




Çevrende elipse benzeyen neler var? Etrafına bak, incele ve elips şekle benzeyen nesnelere aşağıya çiz.

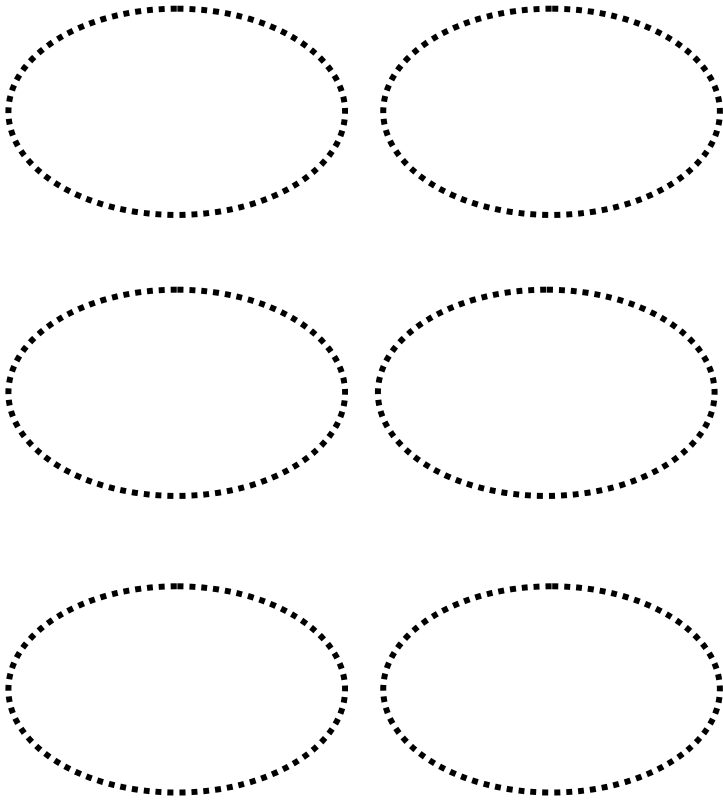


Aşağıdaki elips şeklindeki yolu parmağınla takip et. Küçük bir arabanı varsa yolun üzerinden sürebilirsin. Oyun hamurunu varsa onu da yolun üzerine yerleştirebilirsin.

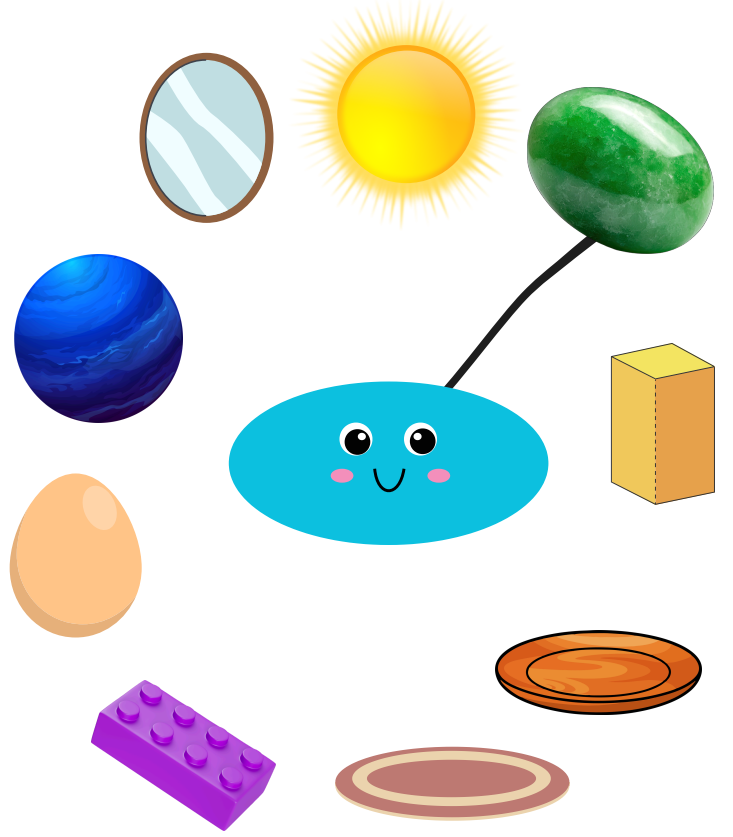




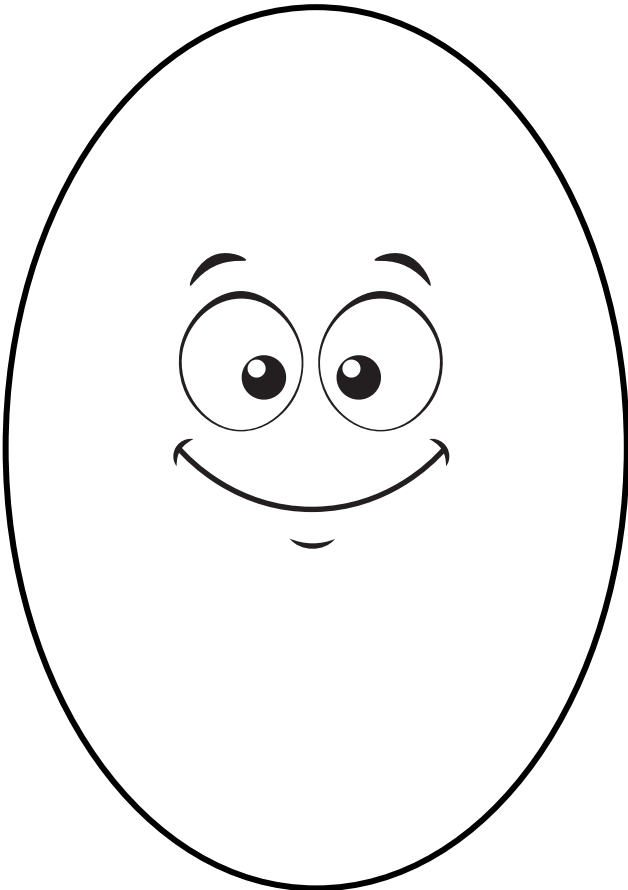
Çizgileri birleştir.



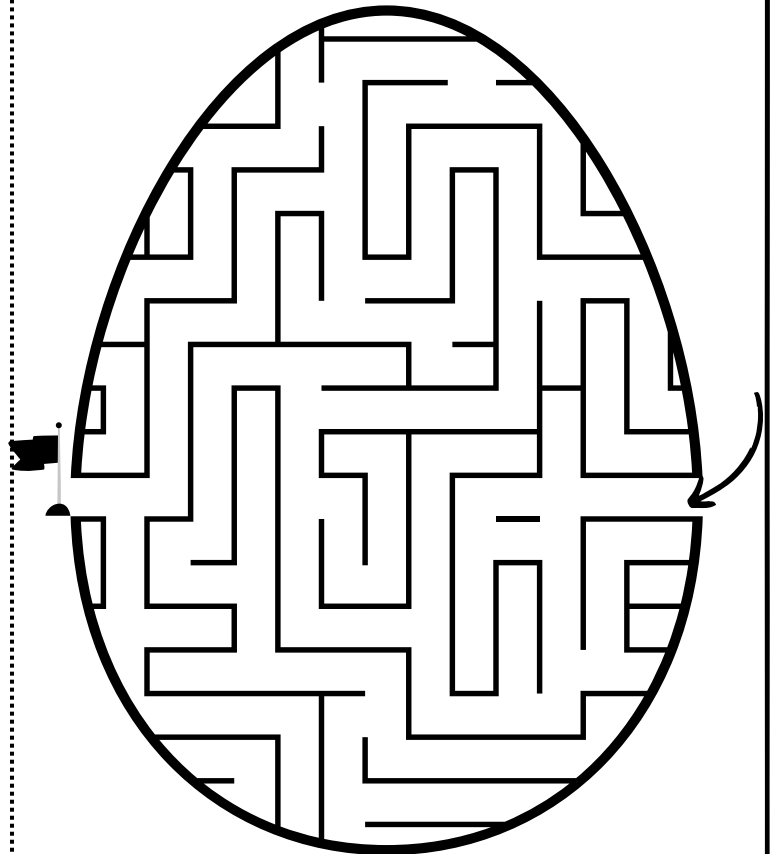
Elipse benzeyenleri eşleştir.



Elips şekli boya.



Labirenti başlangıçtan bitişe tamamla.





GEOMETRİK

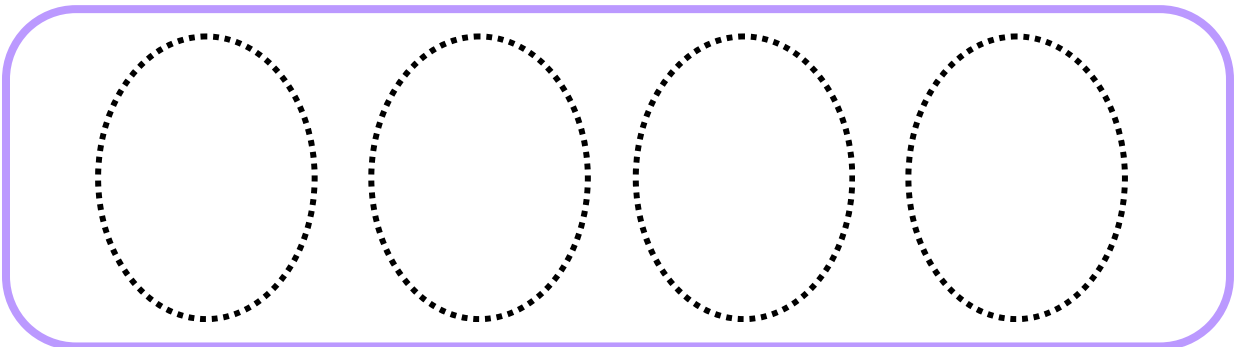
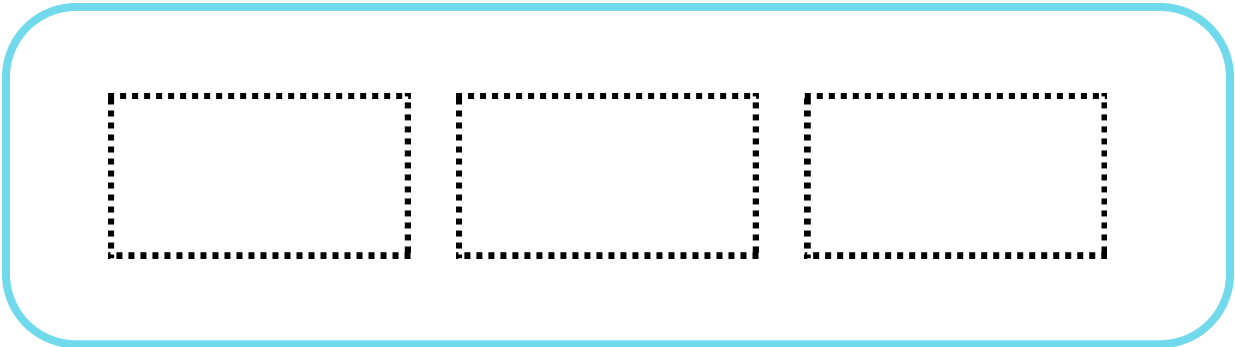
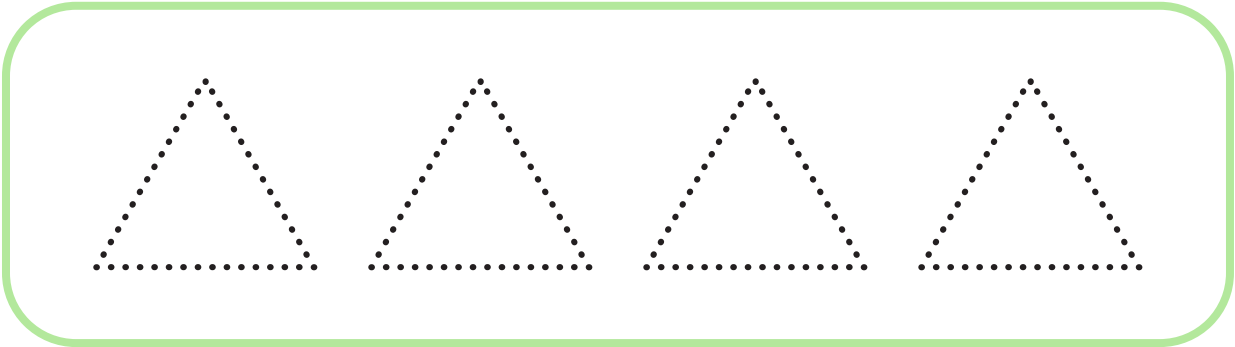
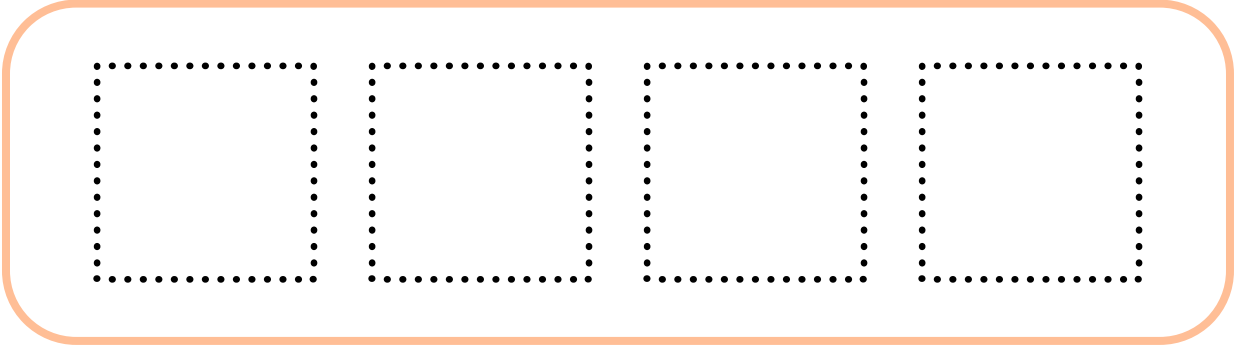
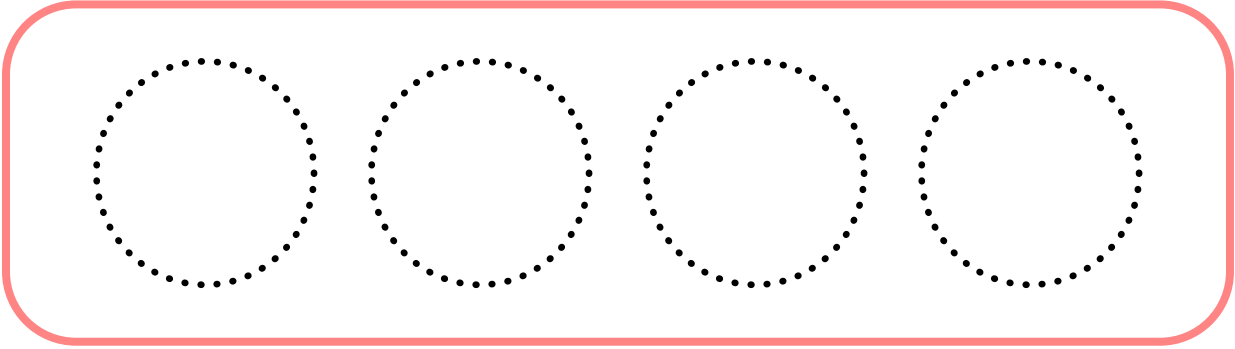
ŞEKİLLER

ALİŞTİRMA

EĞİTİM HİZMETLERİ GENEL MÜDÜRLÜĞÜ

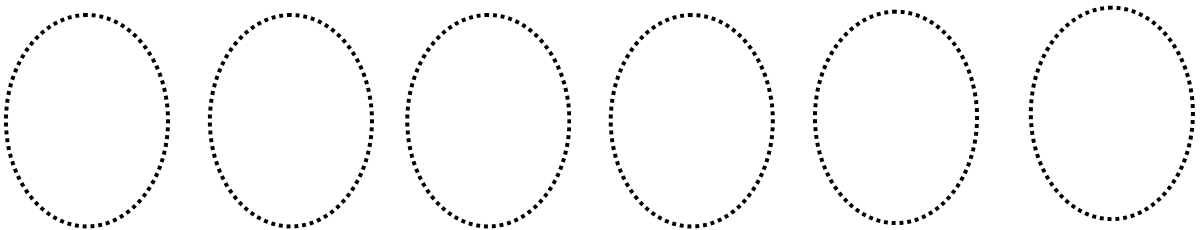
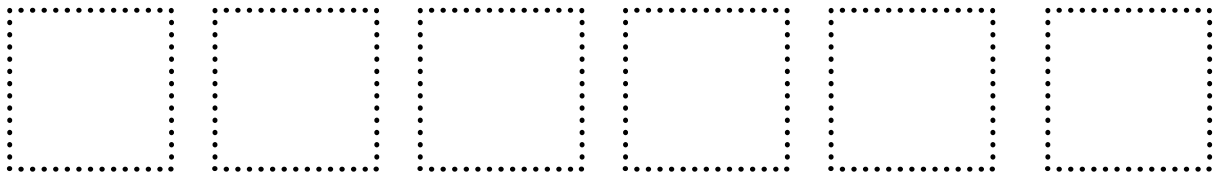
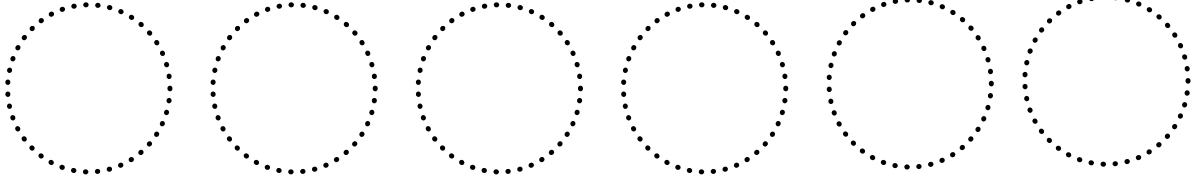


Aşağıdaki şekillerin noktalarını çizerek birleştir.



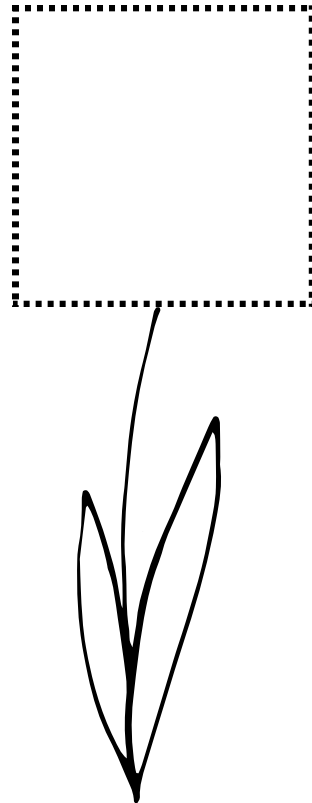
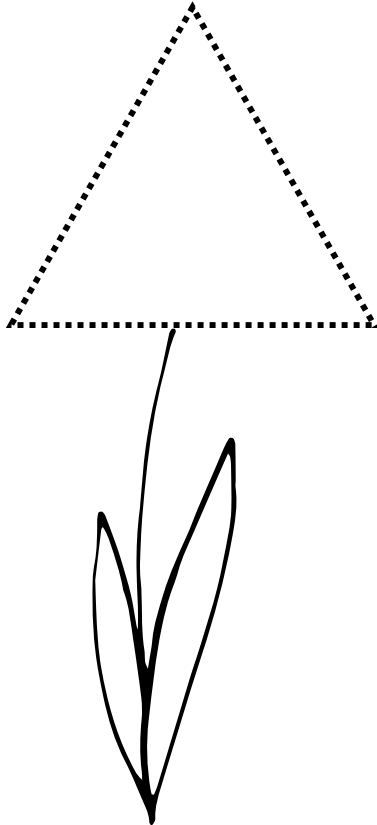
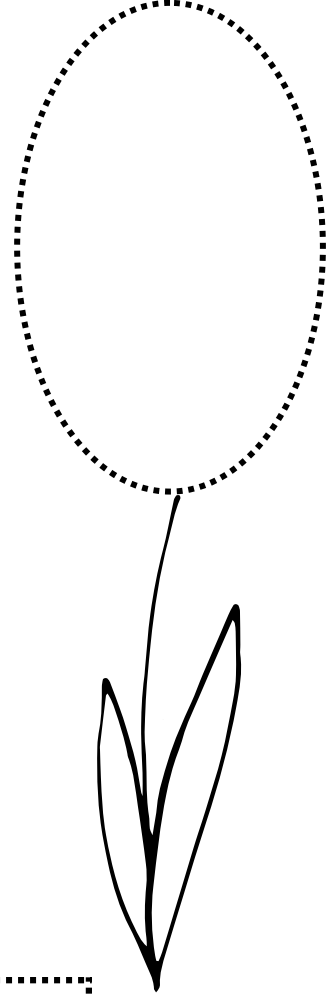
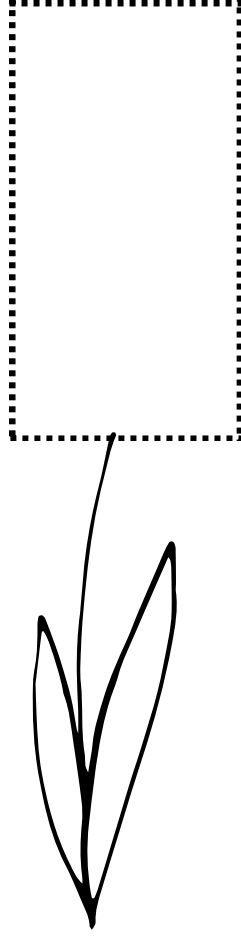
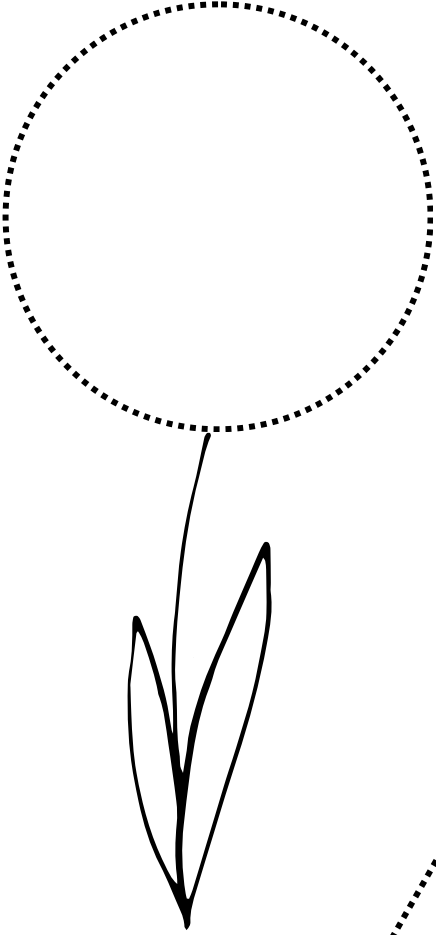


Aşağıdaki şekillerin noktalarını çizerek birleştir.





Aşağıdaki çiçeklerin noktalarını birleştir ve istediğin renklere boya.



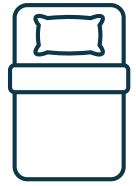
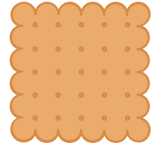
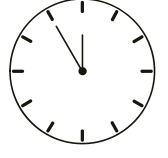
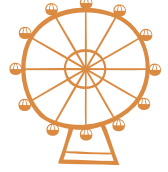
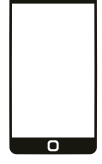
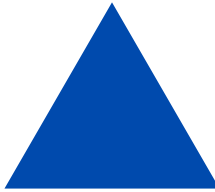
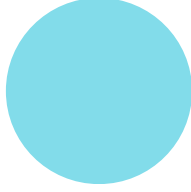
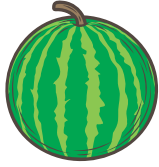
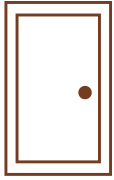
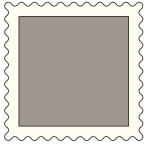
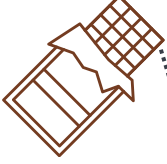
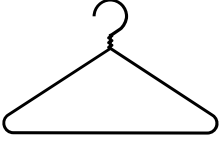


Aşağıdaki nesnelere kesip en çok hangi şekle benziyorsa o şeklin altına yapıştır.



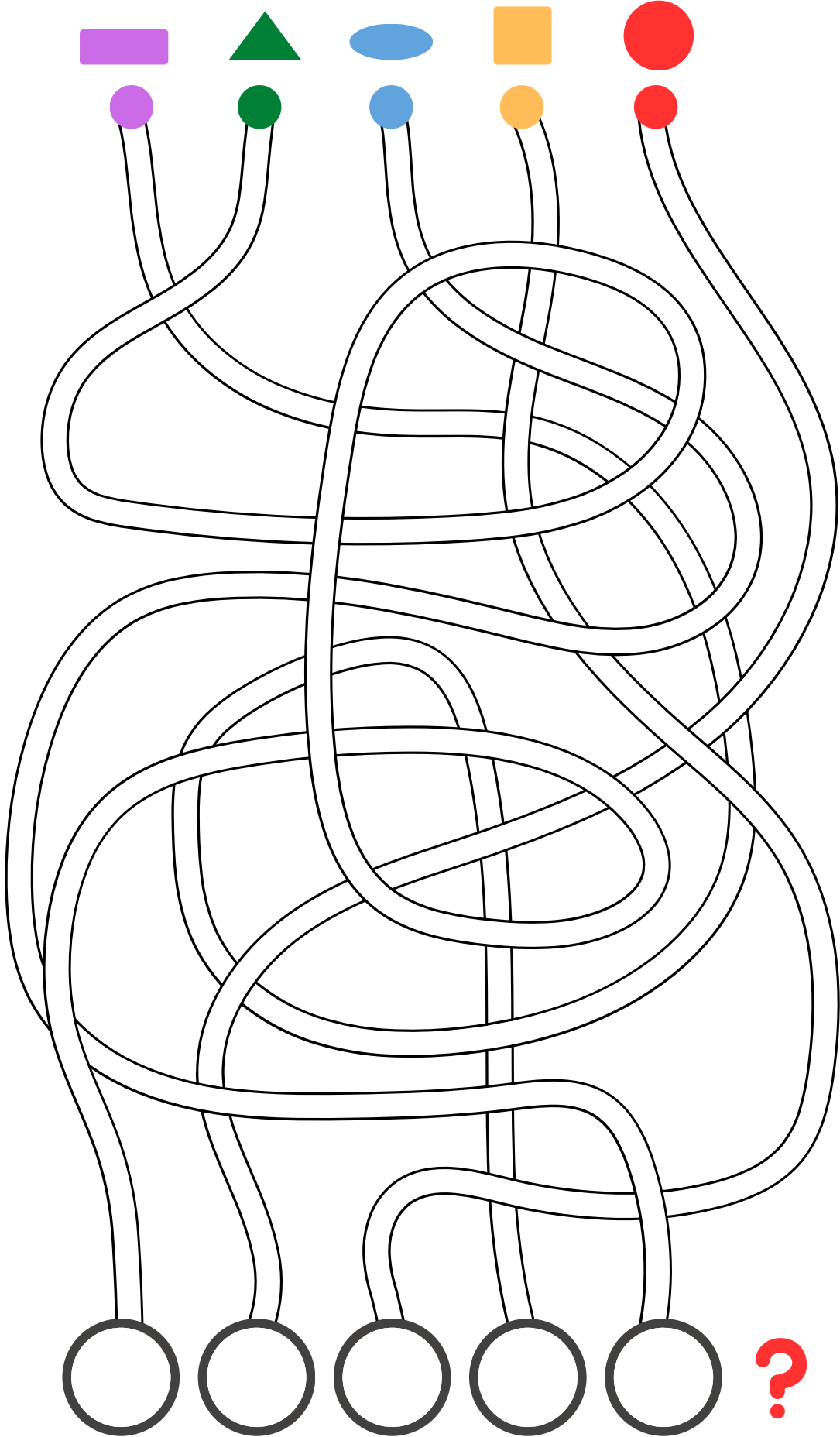


Nesneleri, benzediği şekillerle örnekteki gibi eşleştir.



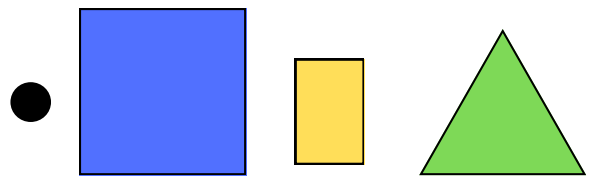
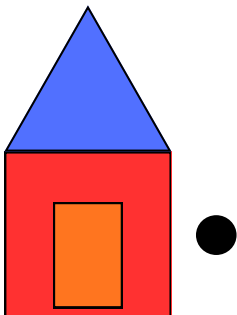
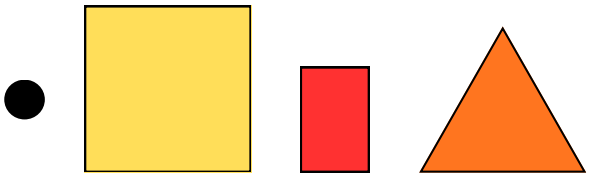
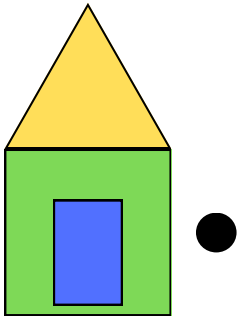
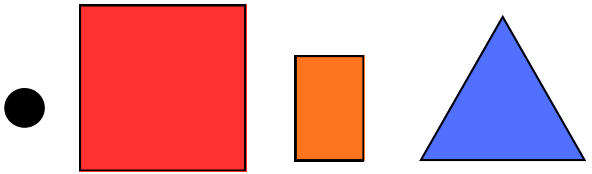
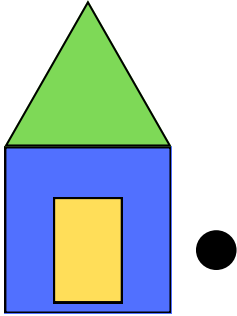
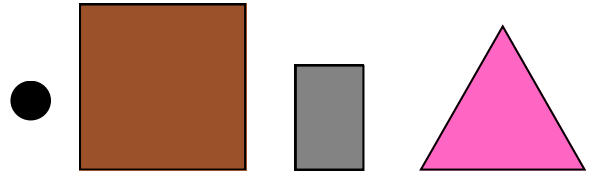
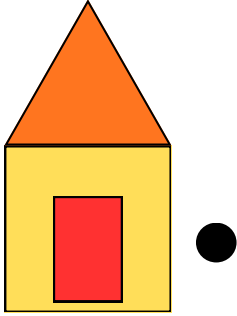
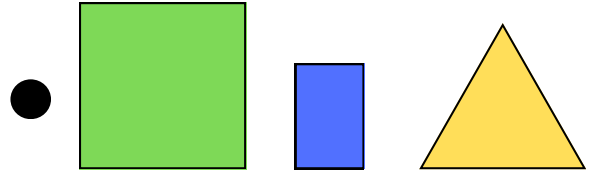
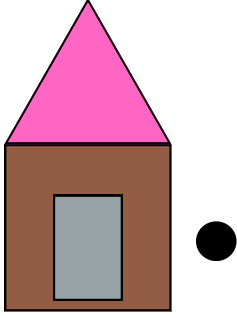


Şekilleri labirentten götür ve geldiği yerdeki daireyi, ulaştırdığın şeklin rengine boya.



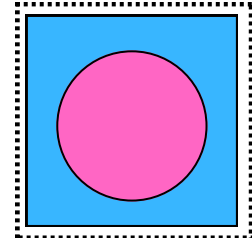
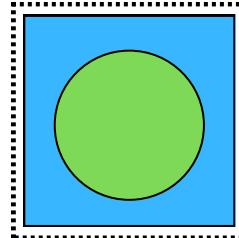
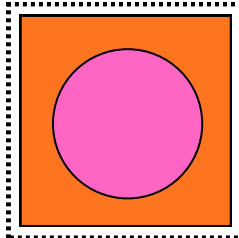
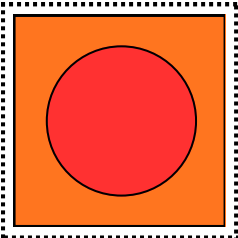
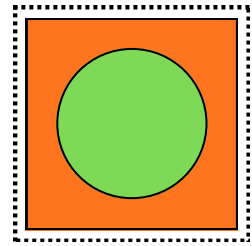
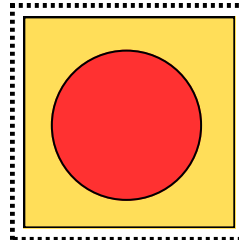
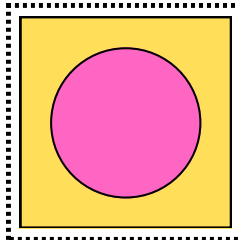
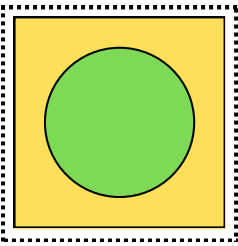


Evleri, renklerine uygun şekillere eşleştir.



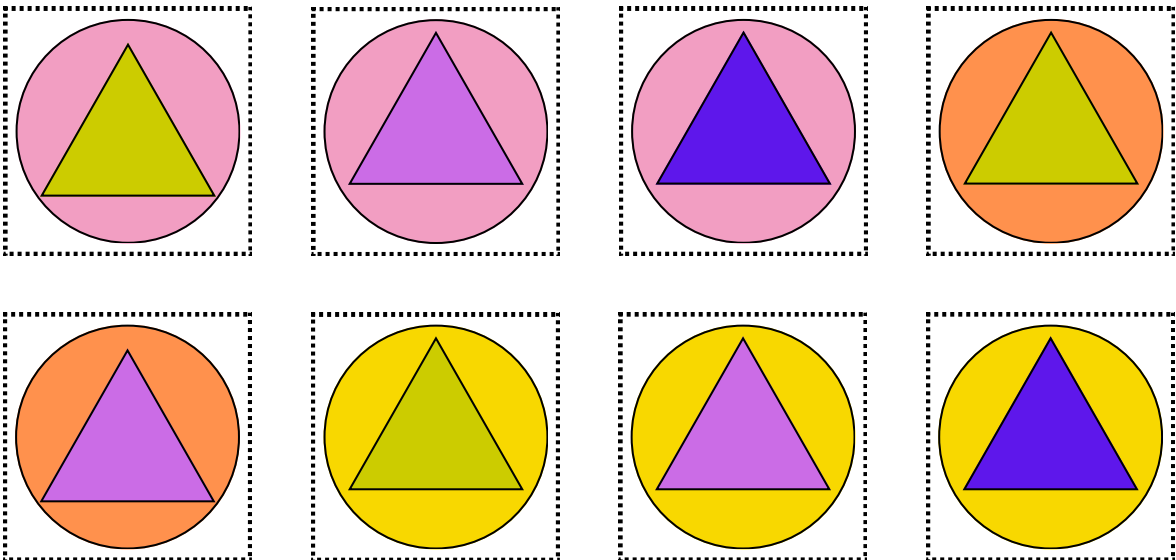


Aşağıdaki şekilleri noktalı yerlerinden kes. Tabloda örneği olduğu gibi uygun yerlere yapıştır.



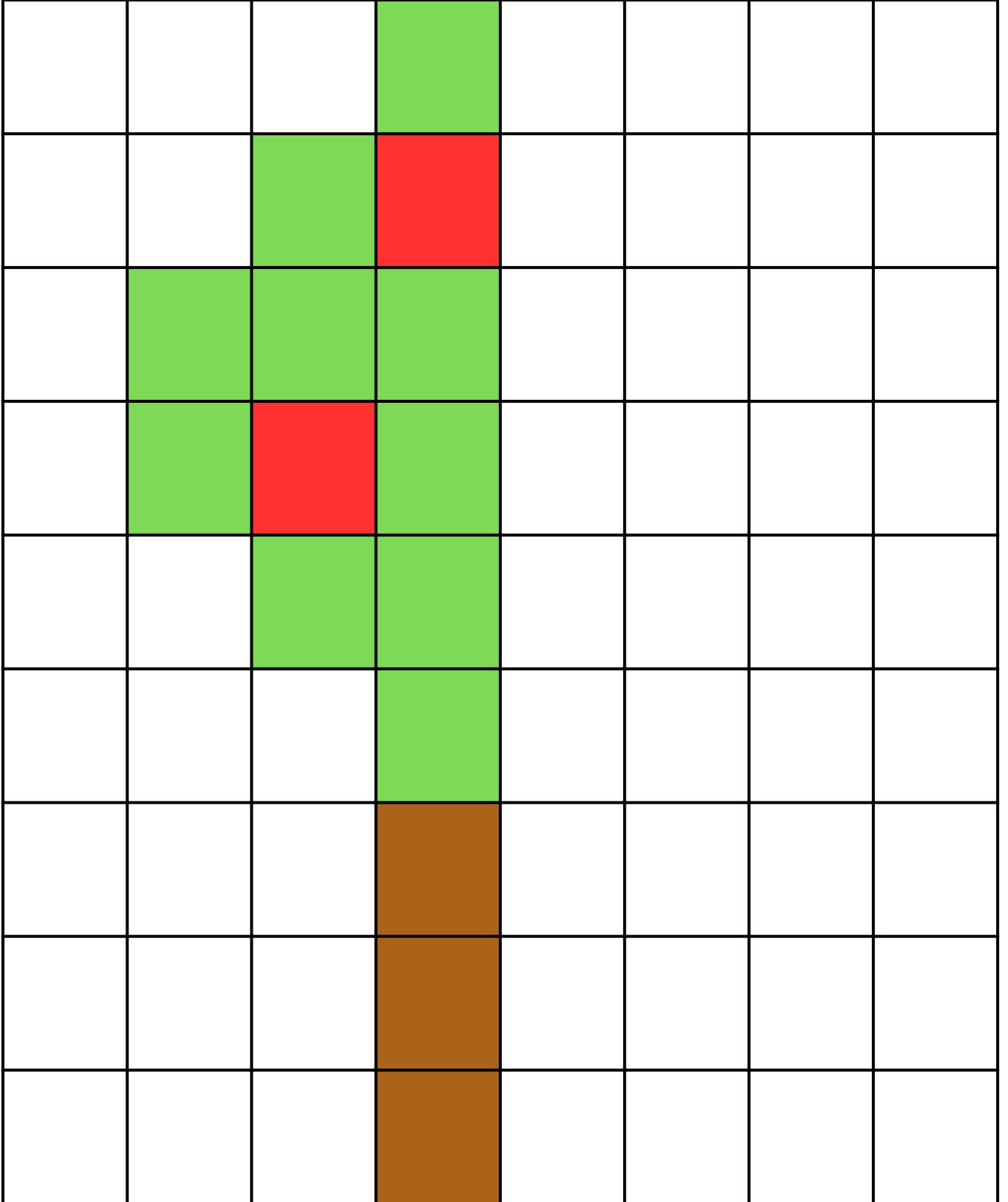


Aşağıdaki şekilleri noktalı yerlerinden kes. Tabloda örneği olduğu gibi uygun yerlere yapıştır.



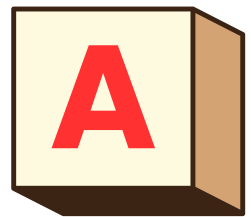
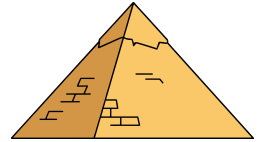
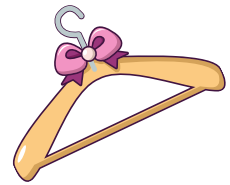
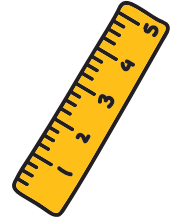
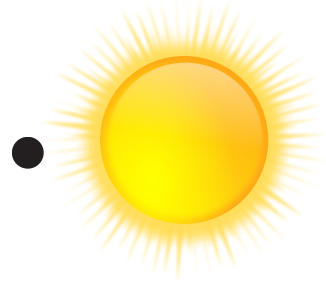
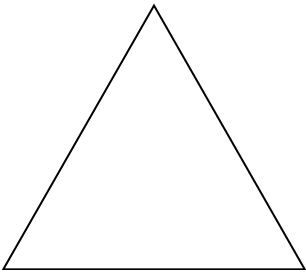
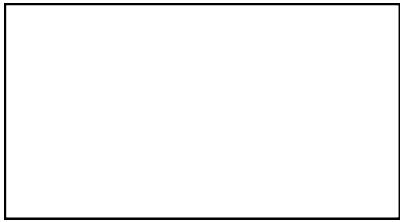
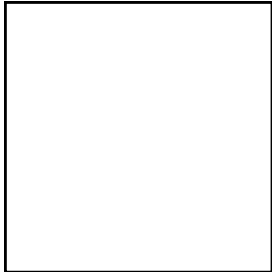
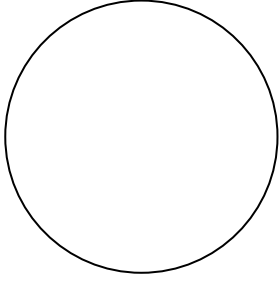


Kareleri takip edip simetrik şekilde aynı renklere boyayarak resmi tamamla.



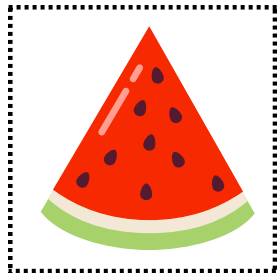
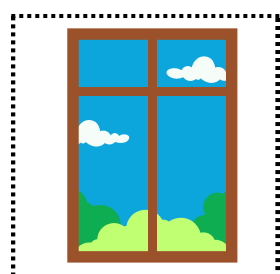
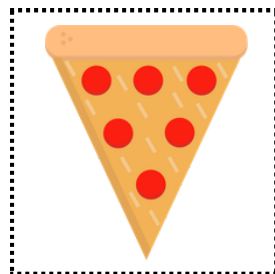
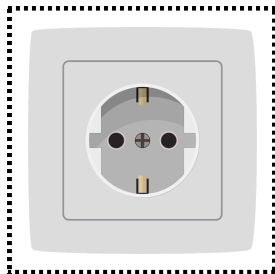
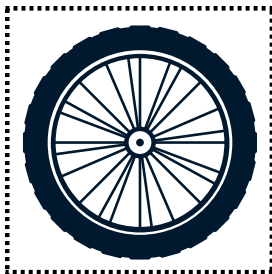


Nesneleri, kendilerine benzeyen şekillerle eşleştir.



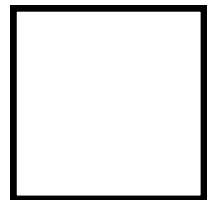
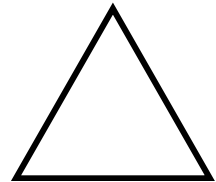
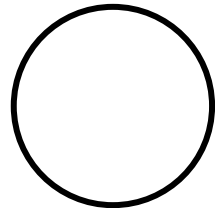
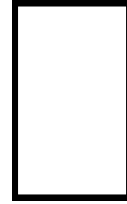
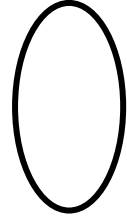


Aşağıdaki nesnelere etrafından kes, tablodaki hangi şekle benziyorsa altına yapıştır.



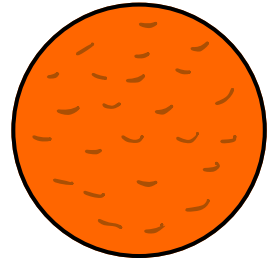
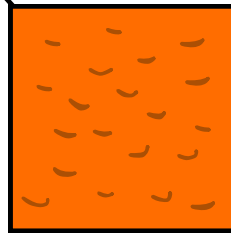
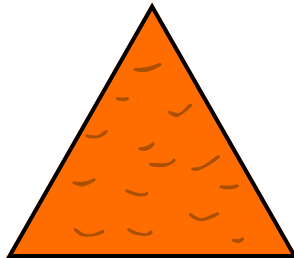
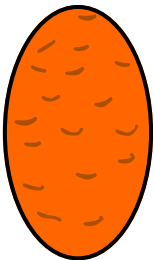
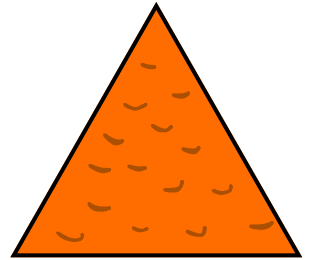
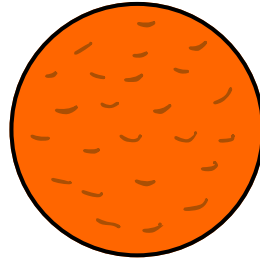
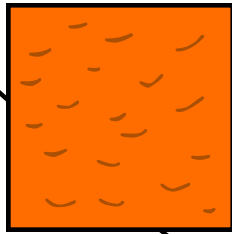
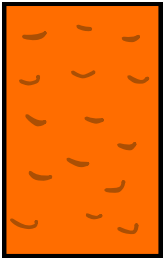
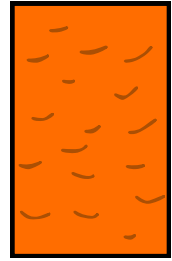
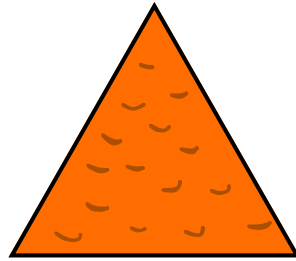
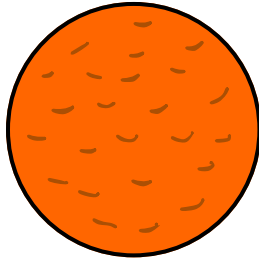
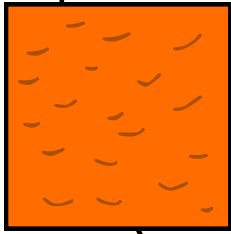
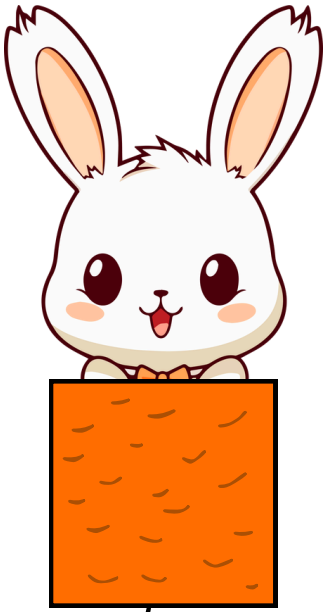


Kelebeklerin renklerini söyle ve hangi kelebeğin hangi şekle geldiğine bak. Aşağıdaki eşleştirmeyi, kelebeklere karşılık gelen şekillerle eşleştir.



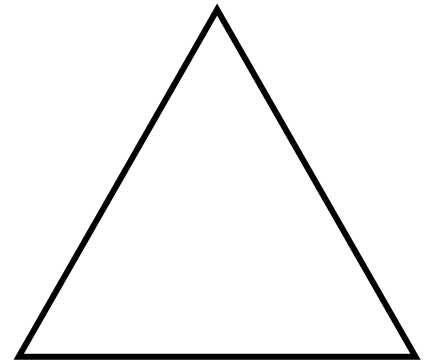
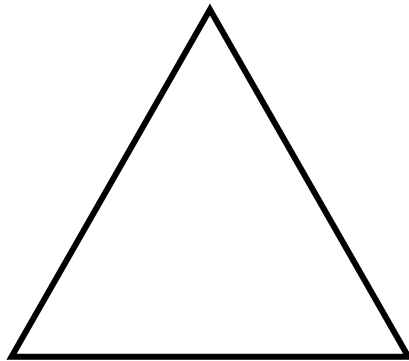
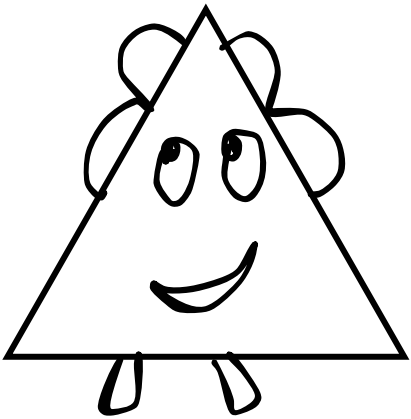
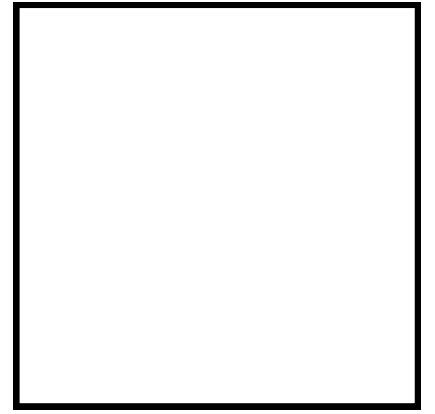
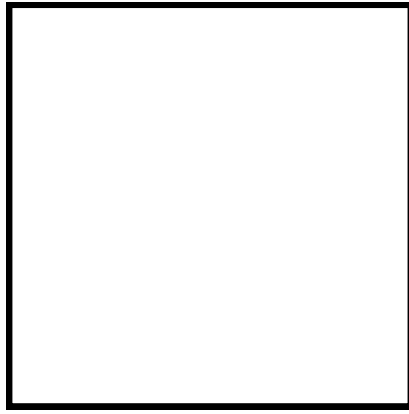
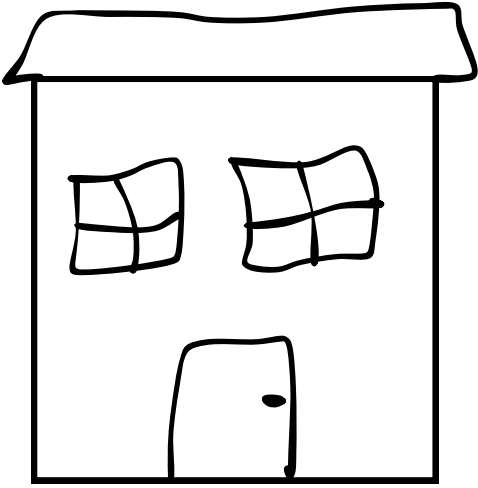
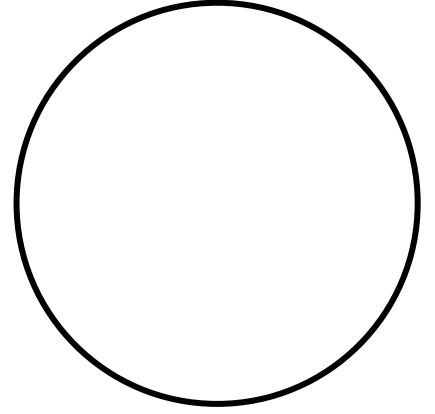
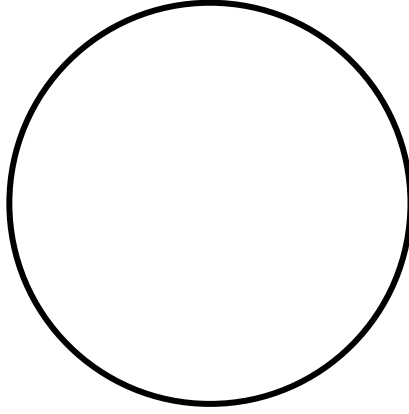
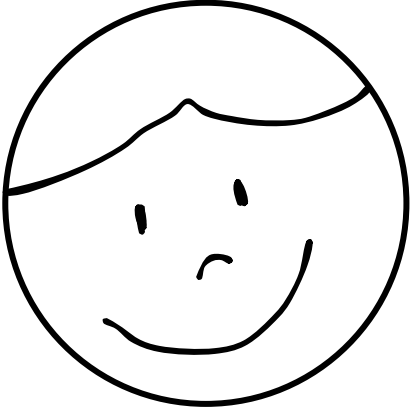


Tavřanın elinde tuttuđu řekilleri birbirine çizerek bađla.



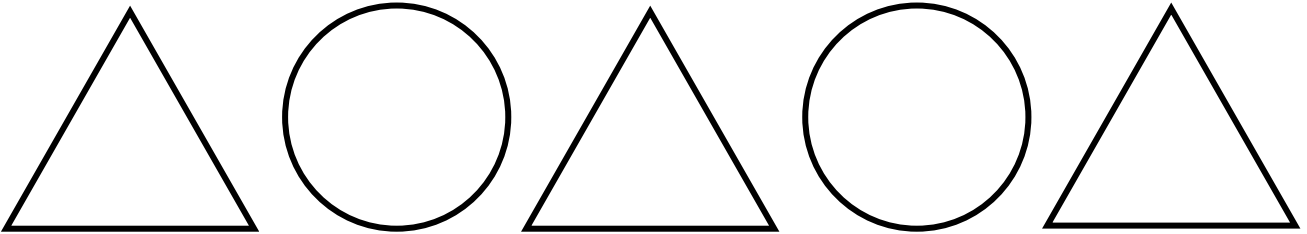
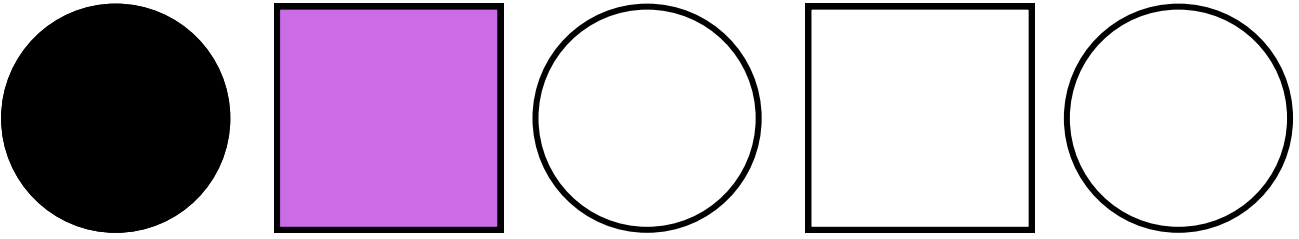
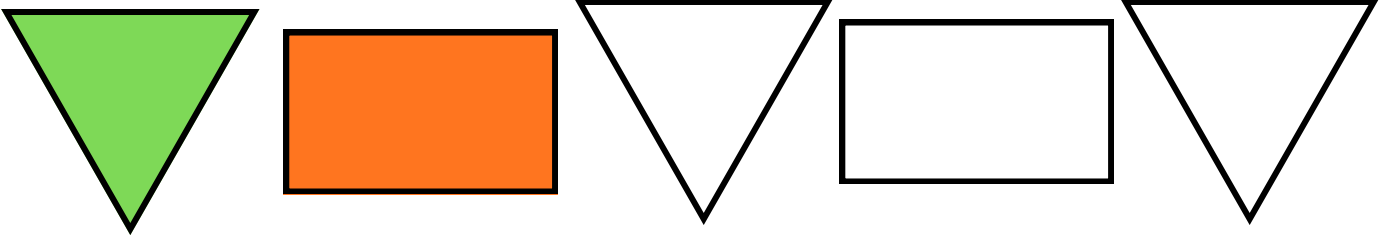
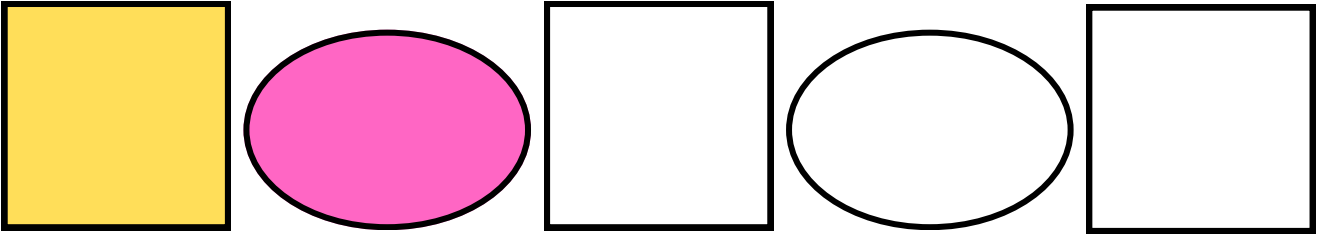
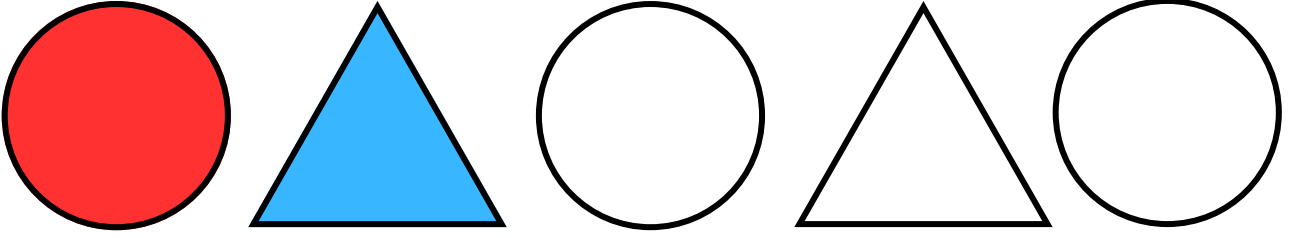


Aşağıdaki şekillere, örnekte olduğu gibi çizimler yap, bakalım ortaya neler çıkacak.



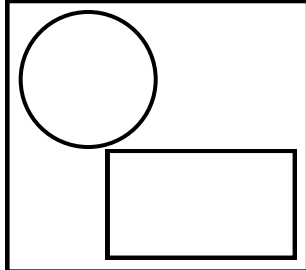
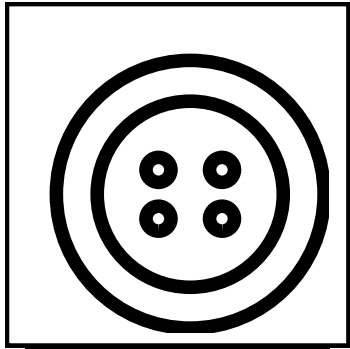
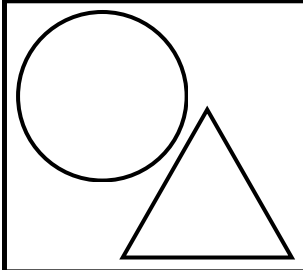
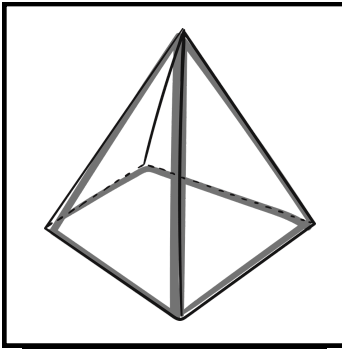
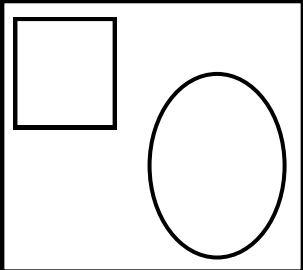
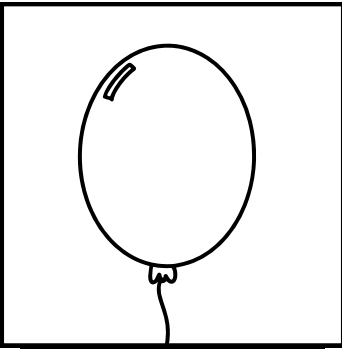
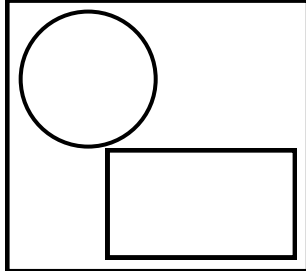
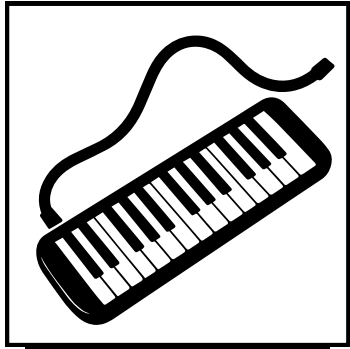
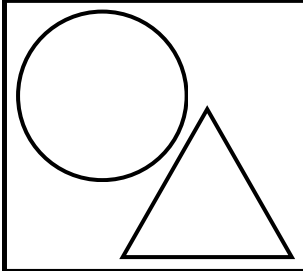
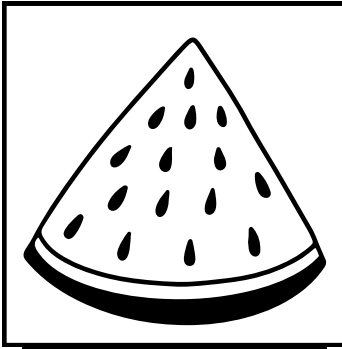
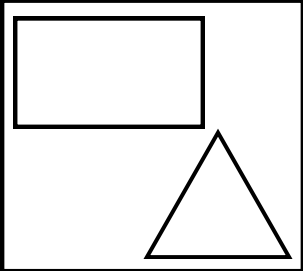
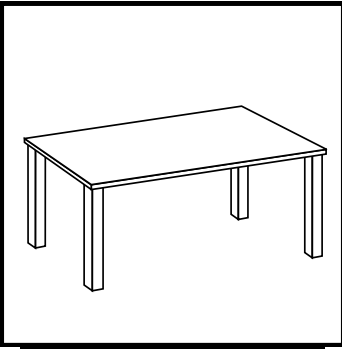
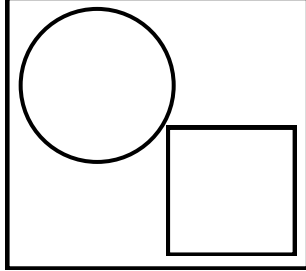
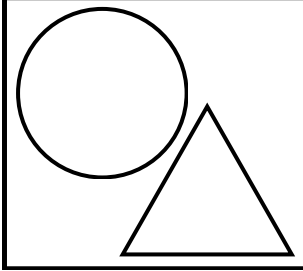
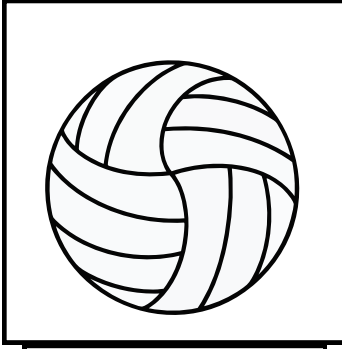
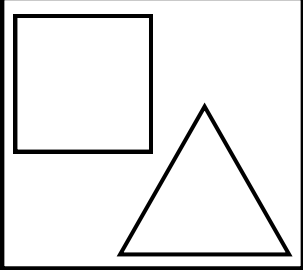
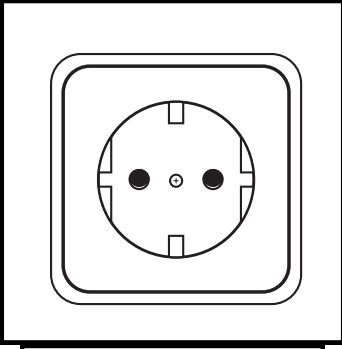


Şekilleri baştan itibaren aynı şekil, aynı renk olacak şekilde örüntüyü devam ettir. En altına da şekil ve renklerle kendin bir örüntü oluştur.



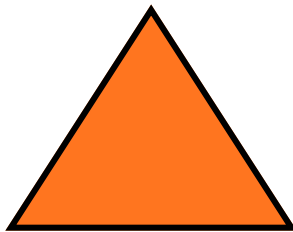
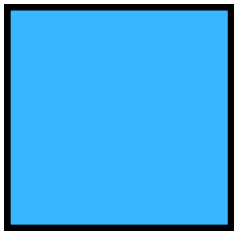
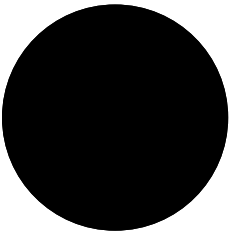
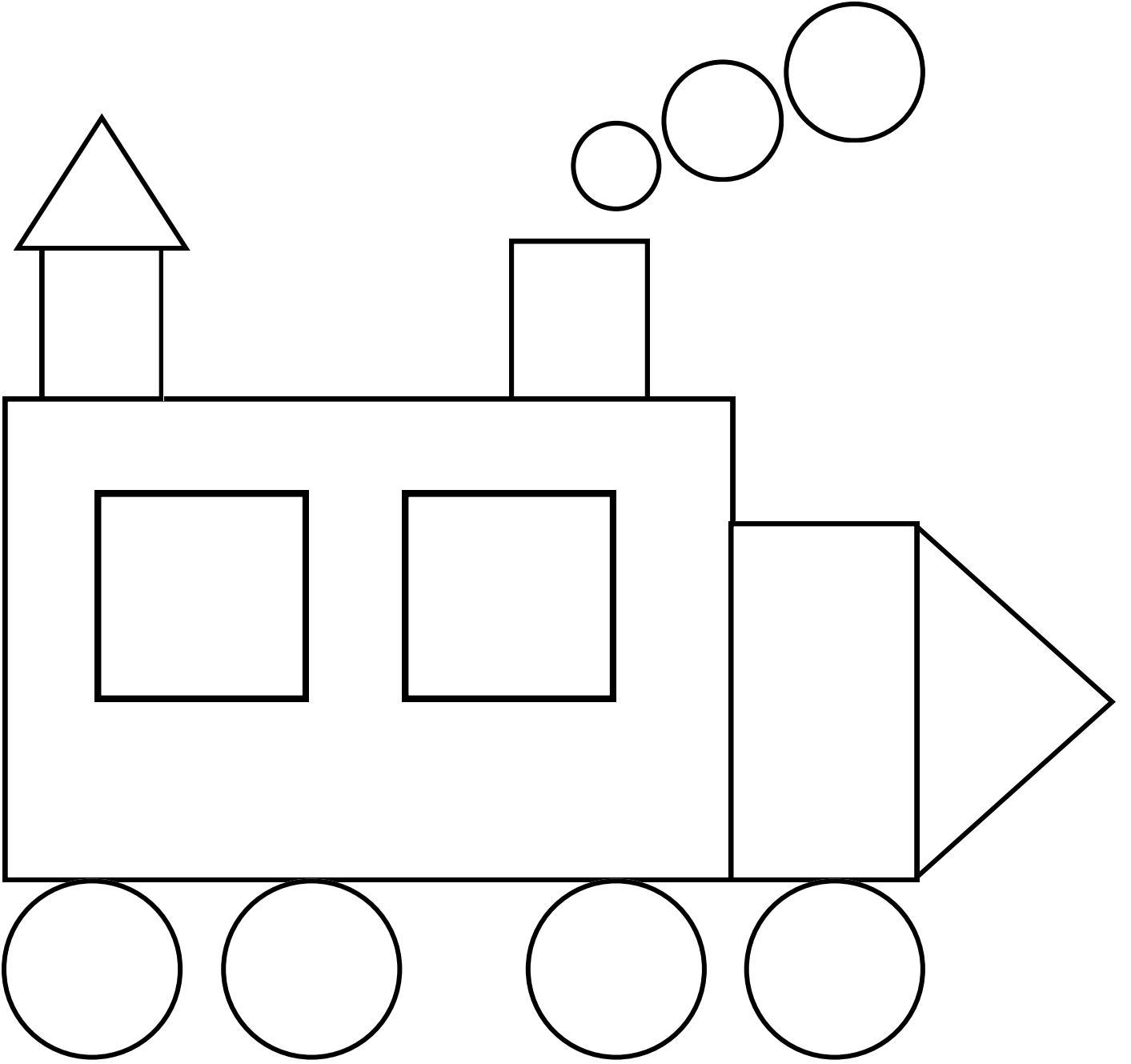


Nesnelerin hangi şekle benzediğini bul ve benzediği şeklin içini boya.



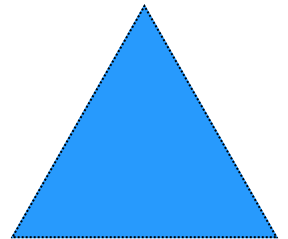
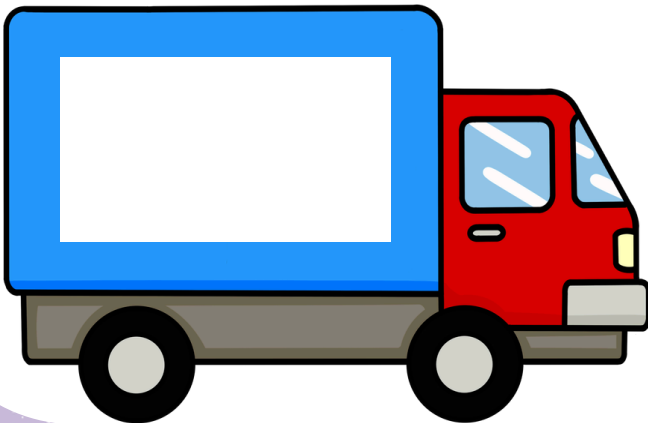
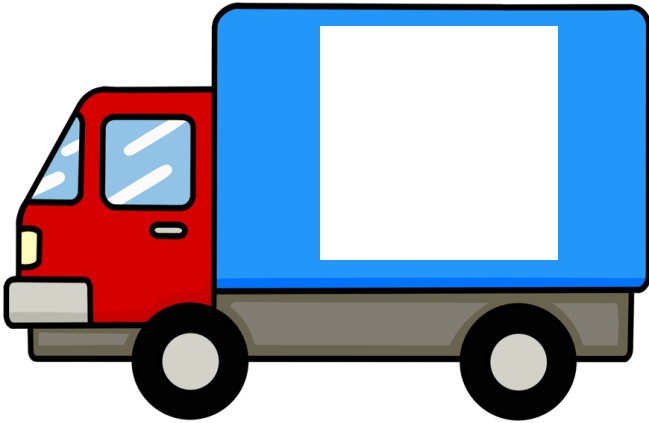
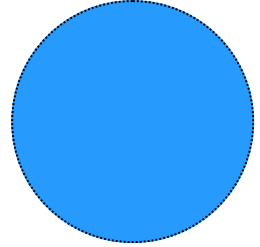
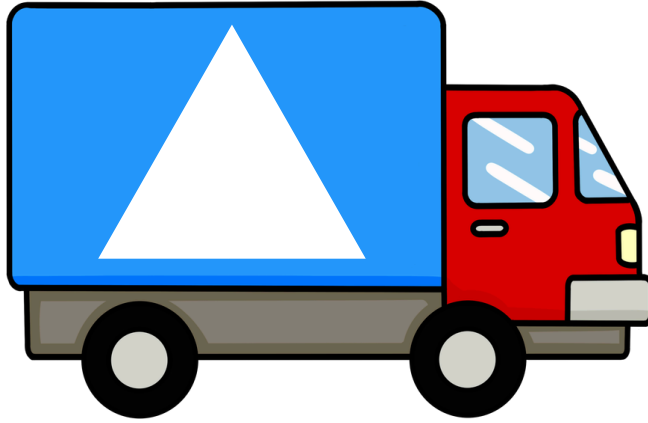
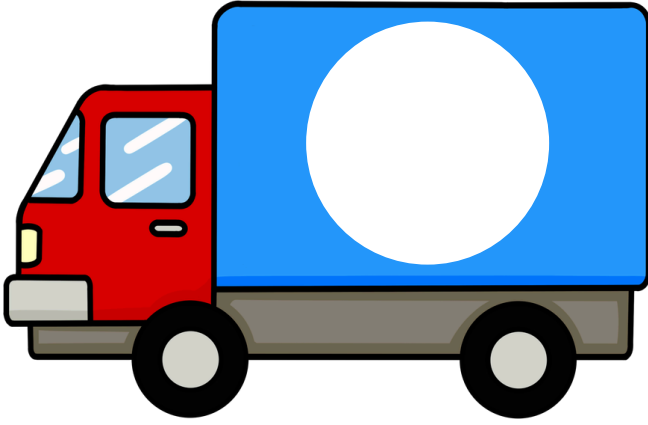


Trendeki şekilleri aşağıda verilen renklere göre boy.



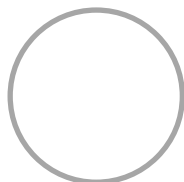
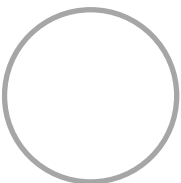
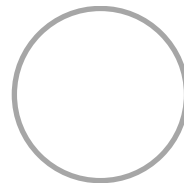
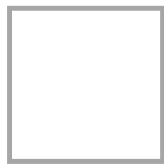
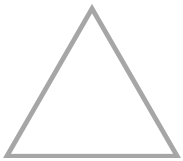
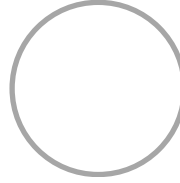
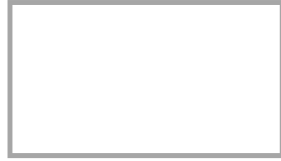
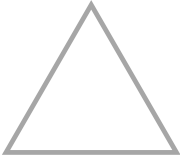
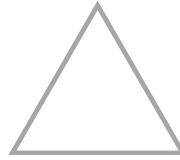
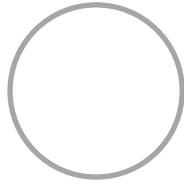
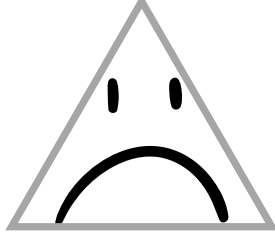


Kamyonların üzerinde hangi şekil eksikse kes ve doğru yere yapıştır.





Aşağıdaki yüz ifadelerini alttaki şekillere çiz.





Şekilleri inceleyip aşağıdaki soruları cevapla.



1. Kırmızı olan şekiller kaç tane?

2. Kaç tane üçgen var?






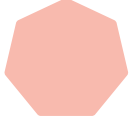


3. Dört kenarı olan şekillerden kaç tane var?

4. Kaç tane yıldız var?



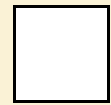
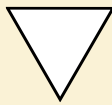
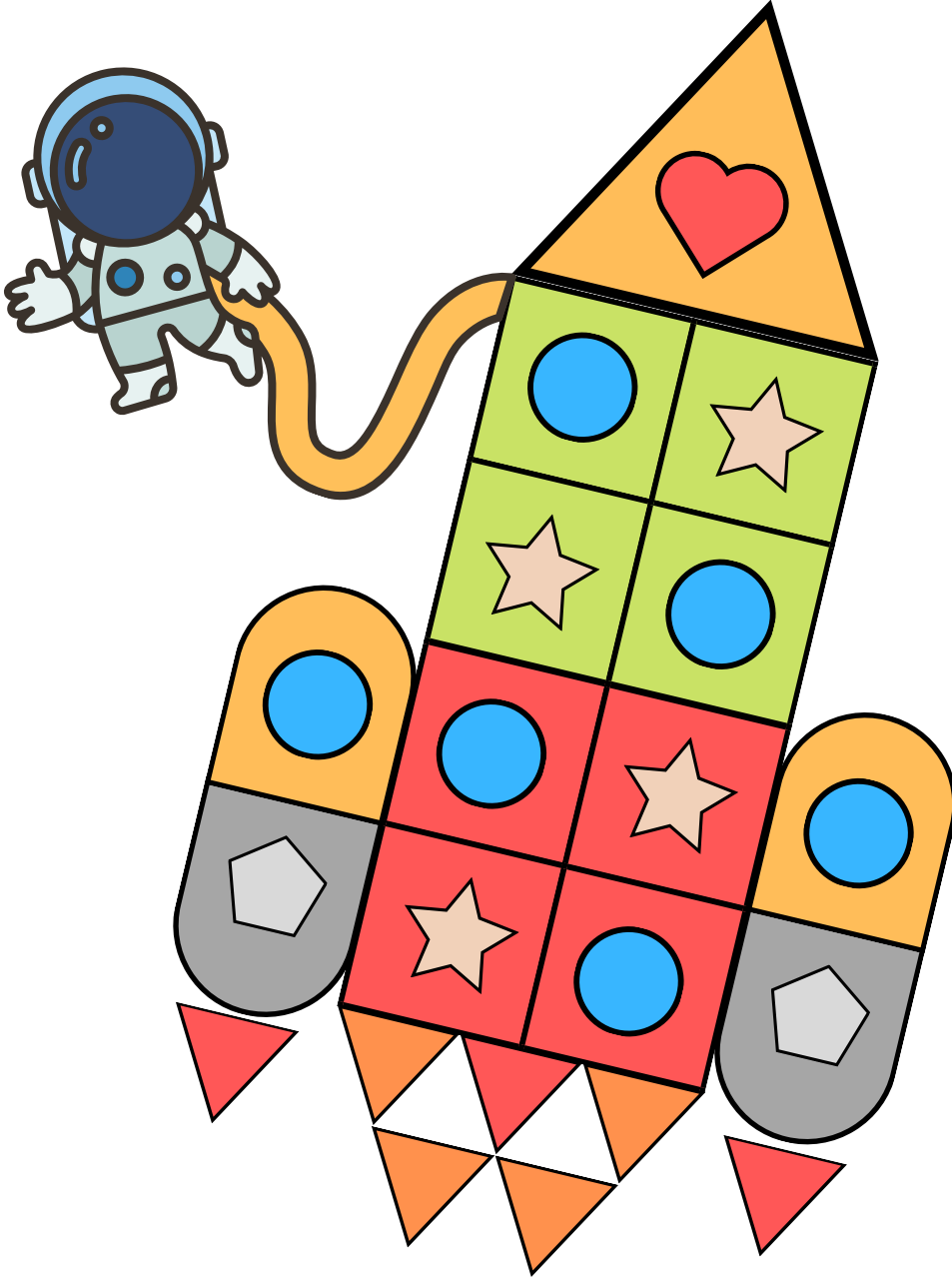
Şekilleri say ve her şekilden kaç tane varsa aşağıdaki kutucukların karşısına yaz.



	<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>
	<input type="text"/>		<input type="text"/>		<input type="text"/>		<input type="text"/>

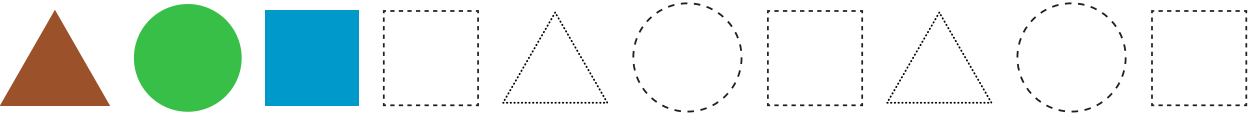
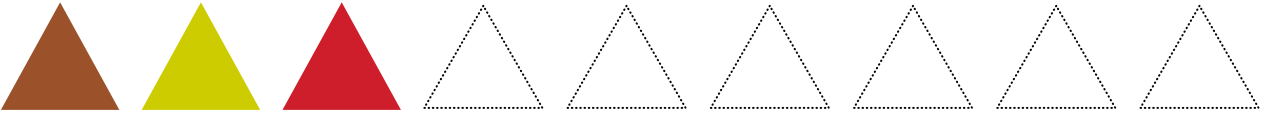
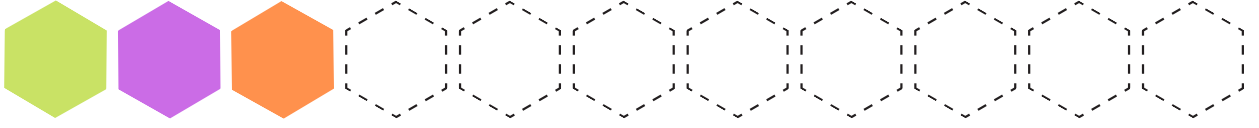


Roketin üzerindeki şekilleri say ve her şekilden kaç tane varsa aşağıdaki kutulara yaz.





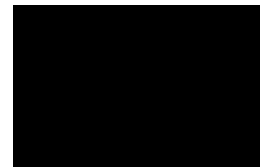
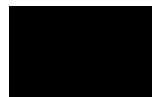
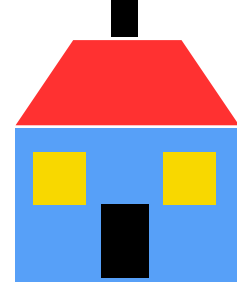
Aşağıdaki örüntüyü boyayarak tamamla.



Kes

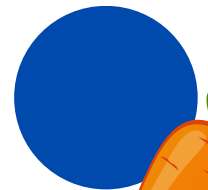
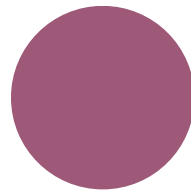
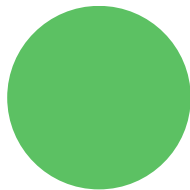
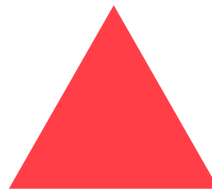
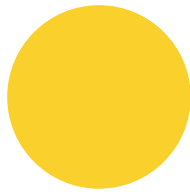
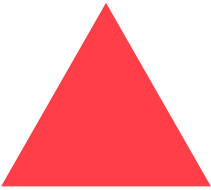
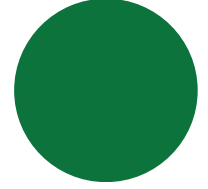
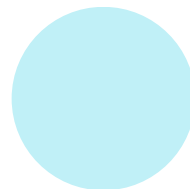
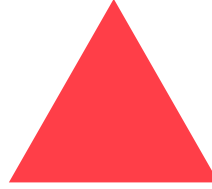
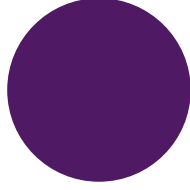
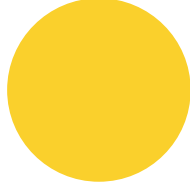
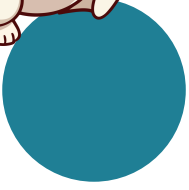


Şekilleri sağda verilen görsele göre düzenle.



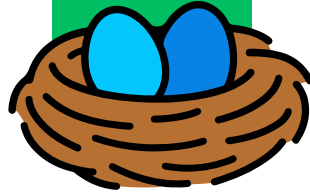
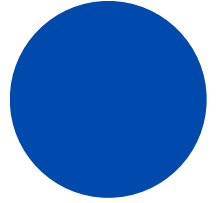
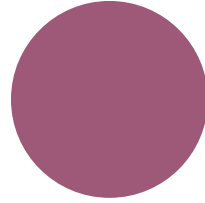
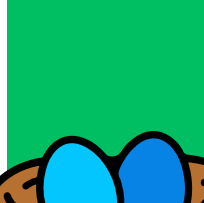
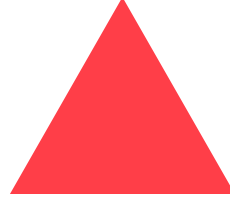
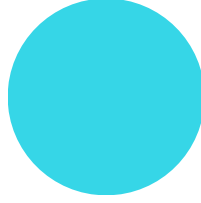
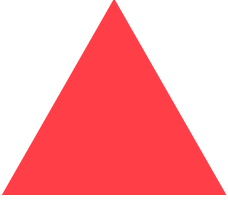
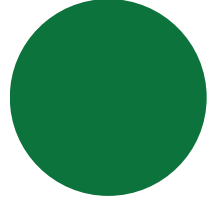
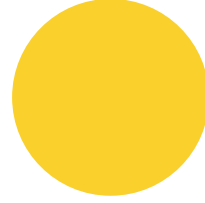
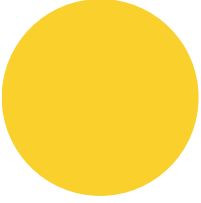
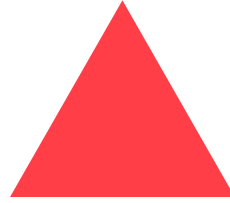
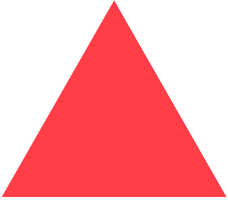
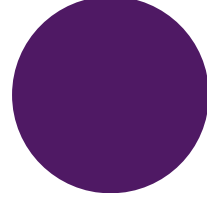


Tavşanı, daireleri takip ederek havuca ulaştır.



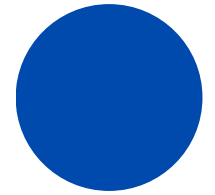
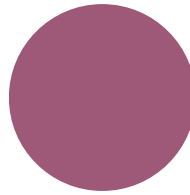
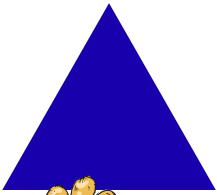
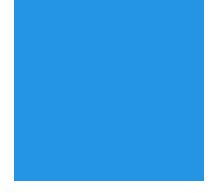
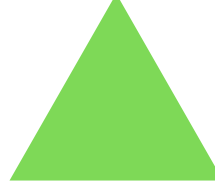
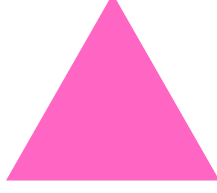
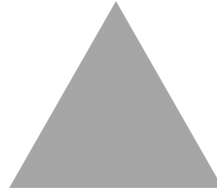
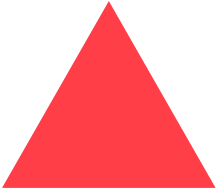
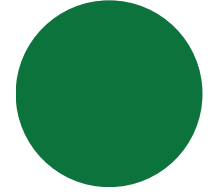
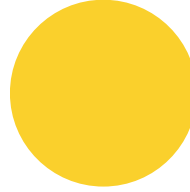
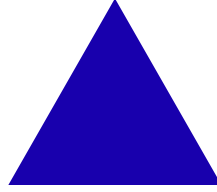
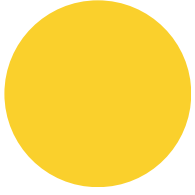
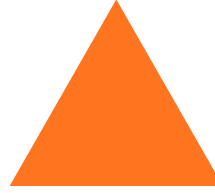
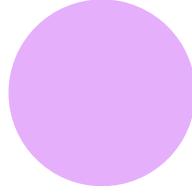
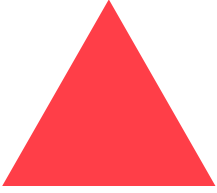
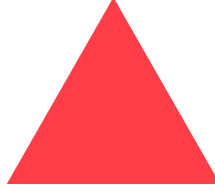
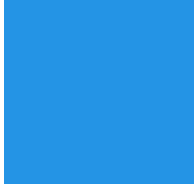
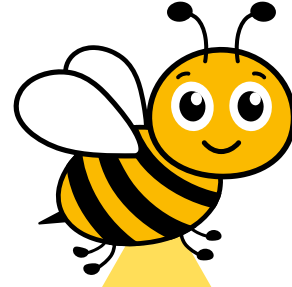


Kuşu, kareleri takip ederek yavrularına ulaştır.



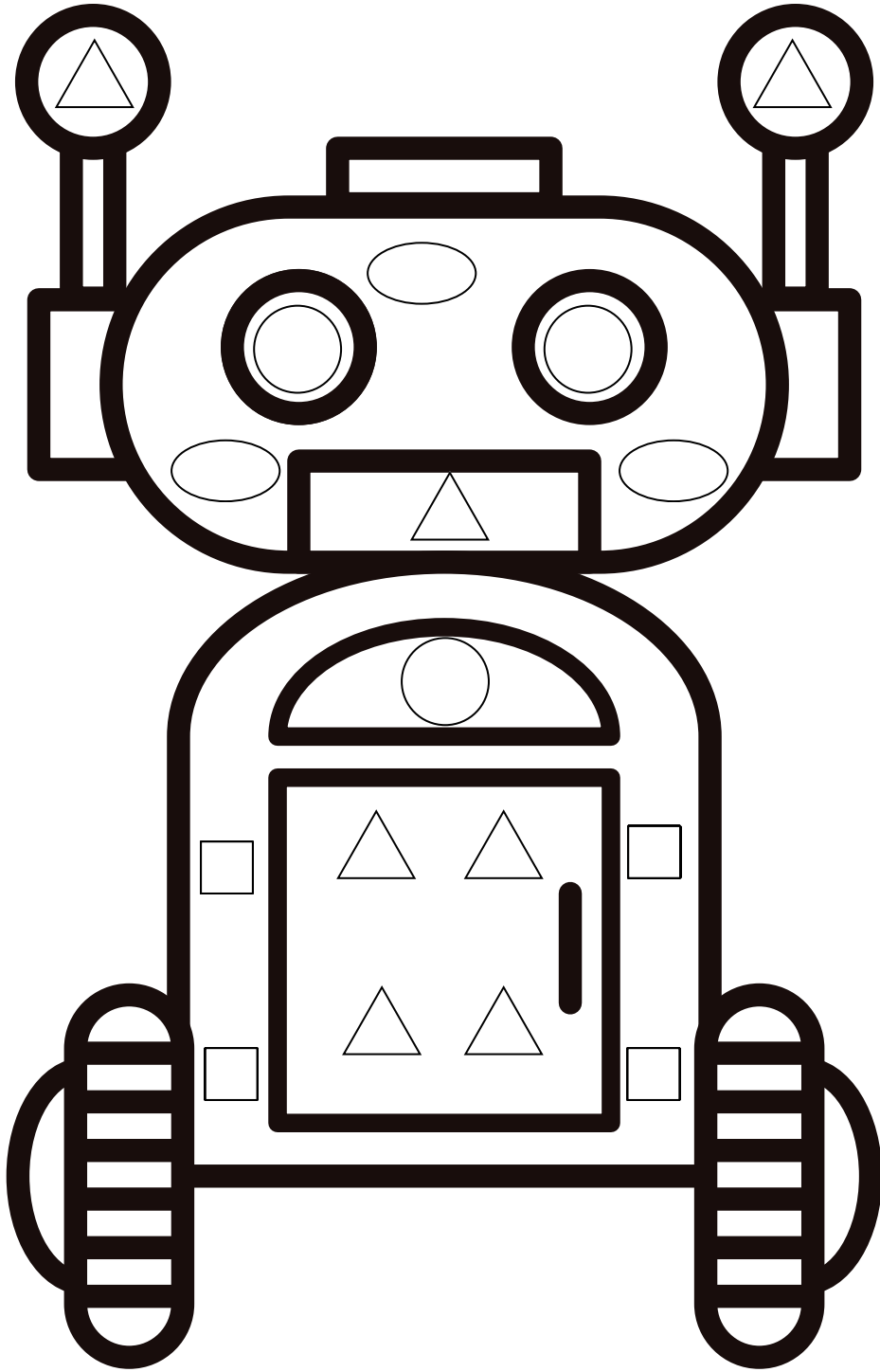


Arıyı, üçgeni takip ederek çiçeğe ulaştır.

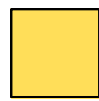




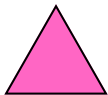
Robotu, şekillerin belirttiği renklere göre boy.



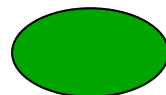
Mavi



Sarı



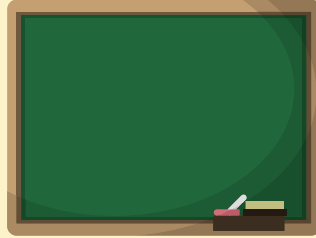
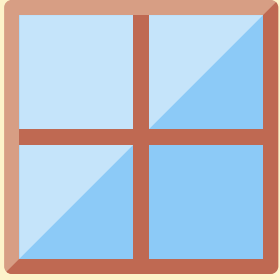
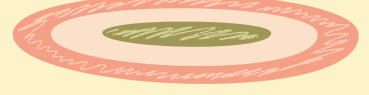
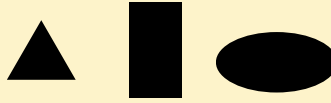
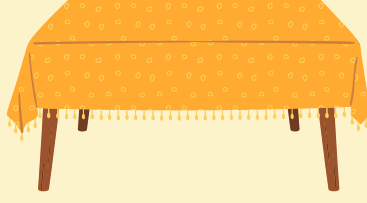
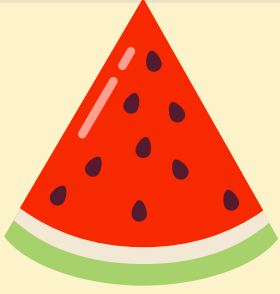
Pembe



Yeşil



Hangi şekle benzediğini söyle ve çizerek eşleştir.





Aşağıdaki tabloları, yanda bulunan kodlamaya göre doldur.

1	2	3
□	△	○

2	1	3	1	2	1	1	3	2

1	1	3	2	2	3	1	3	1

2	1	2	1	3	1	2	3	1

3	1	2	1	3	2	2	1	3